CHRISTOU DESIGN GROUP & CITY OF KALAMUNDA

Community Engagement Outcomes Report

Proposed High Wycombe Community Hub

November 2025

Creating Communities

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1. EXECUTIVE SUMMARY

Overview

Creating Communities Australia (CCA) was engaged by Christou Design Group (Architects) on behalf of the City of Kalamunda to deliver the community engagement for the proposed High Wycombe Community Hub.

The purpose of the engagement was to understand general feedback on the proposed Hub, generate excitement, and to seek input from the community on elements of design, public art, naming, activations, and uses of the Hub.

The City of Kalamunda delivered a robust and innovative communications plan to promote the engagement resulting in high community engagement across social media, surveys, and face to face engagement. The engagement saw direct engagement with **1000 community members,** and a **reach of over 145,000** across social media and hard copy communications.

Summary of Feedback

The **support for the project was strong,** with the majority of community members expressing a positive view. Strong support was also received from key sporting clubs and State Sporting Associations throughout the project. Respondents across all engagement suggested that the project was **overdue** and should happen **as soon as possible**. The Hub was seen as an important addition in supporting the **health and wellbeing** to those living in the region.

The project was presented to the community in stages. Stage 1, including **aquatic facilities and gym facilities**, were the top priorities, with **indoor courts, community hall, and retail/shopping spaces** seen as the most important for subsequent stages of the project.

Residents want a recreation hub that is **affordable** and **accessible** for all residents. Access from public transport nodes should support walkability and accommodate people of all ages and abilities. Surrounding **transport and traffic issues** were noted as a concern for the project and should be considered as part of this project.

Residents were supportive of a **straightforward name of the hub**, reflecting the location of **High Wycombe**. However, many noted that a **dual Noongar name** should be considered and could reflect the purpose of the hub or cultural history.

Residents would like to see public art that is reflective of the surrounding areas **natural elements** and should be **vibrant, interactive, and inclusive.** Additionally, they would like to see local Aboriginal culture and local multicultural stories reflected.

There was support for a hub that was a key focal point of the community, activated outside of hours to include **markets, performances, and night events,** bringing community together to connect. Ensuring there were activities for **young people** in the region was also highlighted across the engagement.

Allied Health spaces were valued with **medical, yoga, Pilates and physio** given the highest priority.

The High Wycombe Hub project represents an opportunity to reflect the needs and aspirations of the community within the City of Kalamunda. Outlined in this document, are the detailed outcomes and recommendations arising from the community engagement.

IMAGE 1 – HIGH WYCOMBE COMMUNITY FOCUS GROUP

2. INTRODUCTION

2.1 Purpose

This report provides an analysis of the community feedback received through a comprehensive community engagement process that included:

- Community Survey
- Community Focus Groups (3)
- Disabilities and Carers Focus Group (1)
- Pop Up Consultations (4) at the High Wycombe Train Station; the Kalamunda Farmer's Market, Hawaiian's Forrestfield Shopping Centre and Hartfield Park.

The purpose of the engagement process and this engagement report is:

- To gauge the community's level of support for the project.
- To inform and enhance the design and programming of the proposed High Wycombe Community Hub.
- To ensure that community input is incorporated into the project's design.
- To ensure that community voices are heard throughout the development process.
- To identify community priorities at various stages of the project.
- To collect feedback regarding public art and precinct activations.
- To capture any issues or concerns raised by the community.
- To assist the City of Kalamunda in its advocacy efforts.

IMAGE 2 – FORRESTFIELD FOCUS GROUP

2.2 Project Background

The City of Kalamunda is leading the development of the proposed High Wycombe Community Hub (the Hub), transforming a previously vacant site into a vibrant social and recreational hub that enriches the community and provides a welcoming space for all to enjoy.

As part of the METRONET East High Wycombe Project Area, the proposed Hub embodies the City's vision to transition the area from light industrial and rural uses into a dynamic Transit-Oriented Development (TOD) precinct. This transformation will include an activity centre, a commercial precinct, and high-density residential housing, all seamlessly integrated with the High Wycombe train station to connect residents to work and leisure opportunities.

With significant funding support from the Australian and State Governments, the Hub aims to offer a diverse range of aquatic, health, fitness, recreational, and leisure activities.

The project design is led by a multidisciplinary consultant team headed by Christou Design Group. The concept designs were developed that respond to a detailed design brief provided by the City to the consultant team. These design concepts formed the basis of the community engagement process, with the feedback received from a variety of engagement activities being described in this report.

The development application was lodged in August 2025 to DevelopmentWA, who have statutory planning control over the site.

2.3 Local Context

Demographic Snapshot

The City of Kalamunda is situated in Perth's eastern suburbs, approximately 30 minutes from the Perth CBD. The area is renowned for its natural bushland, waterways and vibrant arts and culture. The City of Kalamunda is home to approximately 59,000 residents[1], with a diverse age profile including families, young professionals, and a higher-than-average number of older adults. The largest proportion of Kalamunda residents live in the foothills, with an estimated resident population of 40,000[2].

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[1]Australian Bureau of Statistics (2021). Kalamunda 2021 Census All Persons QuickStats. https://www.abs.gov.au/census/find-census-data/quickstats/2021/LGA54200

[2] Profile Id (2024). City of Kalamunda Community Profile. *The Foothill – Plains.* *https://profile.id.com.au/kalamunda/about?WebID=240*

3. METHODOLOGY

The following section provides details of the engagement process and the associated communication and promotional activities. The communications and engagement methodology was developed by CCA, with collaborative input from the City of Kalamunda and Christou.

3.1 Engagement Reach

By developing a comprehensive engagement and communications approach, the project was able to:

1. **Directly Engage** with approximately **1,000 community members**, and;
2. **Reach** approximately **146,421**[3] **people** via online and hardcopy communications.

The below table breaks down the communications and engagement reach.

TABLE 1 – ENGAGEMENT REACH BY ENGAGEMENT MODE AS OF 1st NOVEMBER 2025

ENGAGEMENT MODE	#
Hardcopy Communications	**8,661**
Posters Distributed	39
Letters Distributed	1,168
Hardcopy Surveys Distributed	130
Workshop Promotion Distributed to Kalamunda Engage Followers	7,324
Online Communications	**88,427**
Total Organic Social Media Views	83,653
Total Organic Interactions	667
Total Paid Reach	52,956
Total Webpage Views (Paid)	1,151
Direct Engagement	**996**
Focus Group (Forrestfield) Attendees	7
Focus Group (High Wycombe) Attendees	35
Focus Group (Kalamunda) Attendees	9
Focus Group (Disability and Carers Advisory Committee) Attendees	3
Online Survey Participants	693
Community Pop Up – Hawaiian's Forrestfield Shopping Centre	82
Community Pop Up – Kalamunda Farmers' Markets	78
Community Pop Up – High Wycombe Train Station	68
Community Pop Up – Hartfield Park	21

The engagement and communications collateral can be viewed in Appendix 2 and Appendix 3.

[3] Reach has been calculated by the sum of hardcopy communications distributed in addition to total organic social media views, paid reach and webpage views (paid).

IMAGE 3 – HIGH WYCOMBE TRAIN STATION POP UP

3.2 Communications and Engagement Promotion

The communications and engagement promotion was developed by both CCA and the City of Kalamunda, and has been outlined below:

Project Webpage

A dedicated section was created on the City's website, featuring general project information, project timeline, FAQs, a link to the community survey, and the opportunity to register for the focus group sessions.

The project webpage can be accessed via the link below:
https://engage.kalamunda.wa.gov.au/high-wycombe-community-hub

Social Media

The Social Media promotion campaign launched on 2 October 2025 and totalled eight organic posts across Instagram and Linked In, and four paid ad campaigns. The City's humorous and light-hearted approach to their social media communications resulted in incredible reach, strengthening the engagement process.

Organic Campaign Highlights included:

TABLE 2 – ORGANIC CAMPAIGN DETAILS

DATE	TYPE	TITLE	VIEWS	INTERACTIONS
Oct 2	Reel	*Have Your Say on the Hub!*	26,351	286
Oct 9	Static Post	*Plans and Designs Announced*	6,735	27
Oct 16	Post	*Before & After Transformation*	31,709	189
Oct 30	Reel	*From Field to Fitness Destination*	9,684	104
Oct 30	Youth Reel	*Let's Make It Happen*	784	18

All social media posts can be viewed in Appendix B (Communications Collateral).

Letters

A total of 1,168 letters were randomly distributed throughout the City of Kalamunda, promoting the survey, pop ups and focus groups.

Flyers & Posters

A flyer and poster were produced to support the promotion of the various engagement activities and the survey. The posters were distributed to the following 13 locations across the City of Kalamunda:

- Kalamunda Community & Learning Centre
- Jack Healy Centre
- Woodlupine Community Centre
- Kalamunda City Council
- Kalamunda Operation
- Kalamunda Community Centre
- Kalamunda Library
- Zig Zag gallery
- Kalamunda Performing Arts Centre
- Hartfield Park Recreation Centre
- Lesmurdie Library
- Forrestfield Library
- High Wycombe Library

General Information and Frequently Asked Questions Booklet

A general information and frequently asked questions (FAQs) booklet was produced containing detailed information about the development. The booklet was made available online via the webpage and the online survey. Hardcopy booklets were also distributed during the pop ups and focus groups.

Design Pack

A pack of images depicting the draft site plan concept renders and floor plans was developed to assist in informing stakeholders and the community about the project and to assist them in providing feedback.

A link to the design pack was provided on the City of Kalamunda website and also as part of the community survey introduction section.

3.3 Community Engagement Approach

In consultation with the project team, CCA designed and delivered a comprehensive community engagement process.

The below table provides an overview of the topics covered in each engagement mode.

TABLE 3 – SUMMARY OF ENGAGEMENT APPROACH BY TOPIC

ENGAGEMENT TOPICS	SURVEY	POP UPS	COMMUNITY FOCUS GROUPS	DACAG FOCUS GROUP
General Project Feedback	✓	✓	✓	✓
Stage 1 Facility Preferences	✓			
Stage 2/3/4 Facility Preferences	✓	✓		✓
Regular Use of Facilities (all stages)	✓			
Facility Name Suggestions	✓	✓	✓	✓
Public Art	✓		✓	
Experience in the Community	✓			
Preferred Recreational Activities and Clubs	✓			✓
Preferred Place Activation Initiatives	✓	✓	✓	
Preferred Allied Health Tenancies	✓	✓		

ENGAGEMENT TOPICS	SURVEY	POP UPS	COMMUNITY FOCUS GROUPS	DACAG FOCUS GROUP
Preferred Retail / Commercial Tenancies	✓	✓		
Project Values	✓			
Creating a Positive Hub Experience for those living with Disability				✓

Survey

The survey opened on 2 October 2025 and closed 9 November 2025 (38 days), in total receiving 693 responses during this time.

This survey was developed with the aim of understanding the community's priorities and preferences for the proposed High Wycombe Community Hub. The survey covered topics of facility prioritisation, programming, public art, place activation and retail/commercial and allied health space preferences.

For a community of approximately 60,000 residents, receiving 693 survey responses represents an excellent level of participation. Assuming a 95% confidence level, this makes the margin of error approximately ±3.7%. This means that if, for example, 70% of respondents support an idea, true support across the wider community is almost certainly between about 66% and 74%. In practical terms, this gives the City a strong, reliable understanding of community sentiment, preferences, and concerns.

Focus Groups

Creating Communities facilitated three interactive community focus group sessions to seek discussion and feedback on place activation and public art for the proposed Hub. Each session also had a Q&A component, allowing for more open discussion and questions on a variety of topics. Anecdotal feedback was captured throughout the sessions.

An additional focus group was held with the City's Disability and Carers Advisory Committee to seek specific feedback and input on equity and access issues and opportunities that need to be considered.

The community focus group sessions were held on the following dates / locations:

1. Thursday 23 October (2pm – 4pm), Woodlupine Community Centre, Forrestfield
2. Thursday 30 October (5:30pm – 7:30pm), Kalamunda Community Centre, Kalamunda
3. Wednesday 5 November (5:30pm – 7:30pm), Cyril Road Hall, High Wycombe

The focus group with the City's Disability and Carers Advisory Committee was held on Monday 22 September 2025.

Community Pop Ups

Creating Communities facilitated three interactive pop-up display sessions to seek discussion and feedback on the design, future operation and use of the Hub.

The pop-up engagements included a series of six A0 Boards, four of which had information about the Hub and two which sought feedback from attendees. The four information boards covered the following topics:

- Proposed Site Details
- Key Design Features
- Community Hub Designs (x2)

The two feedback boards covered the following topics:

- What facilities and activities would you most like to see at the proposed Hub?
- What health, wellbeing and retail spaces would you like to see at the Community Hub?
- Facility naming.

Anecdotal feedback was also captured by the project team whilst speaking with community members.

The four community pop up sessions were held on the following dates and locations:

1. Thursday 16 October (9:30am – 2pm), Hawaiian's Forrestfield Shopping Centre
2. Sunday 19 October (8am – 12pm), Kalamunda's Farmers Market
3. Tuesday 21 October (4pm – 7pm), High Wycombe Train Station
4. Wednesday 5 November (10am – 12pm), Hartfield Park (delivered by City of Kalamunda)

IMAGE 4 – KALAMUNDA FARMERS' MARKETS POP UP

3.4 Additional Engagement by the City of Kalamunda

3.4.1 Cultural Engagement

Following the conclusion of the community engagement, the City of Kalamunda held a cultural engagement session on the 26th of November 2025 with Traditional Owners and First Nations local community members. They provided cultural insight and feedback on the public art and facility naming. This session was supported by Christine Ross Consultancy and Artify. The City will continue to engage with its traditional owners and first nations community on these matters.

3.4.2 Engagement with Sporting Clubs and State Sporting Associations

Throughout the project, the City of Kalamunda has engaged with key sporting clubs and State Sporting Associations, including Kalamunda District Basketball Association (KDBA), Kalamunda District Netball Association (KDNA), Lesmurdie Legends Swimming Club (LLSC), Guildford Kalamunda Swimming Club (GKSC), Football West, Swimming WA, Basketball WA and Netball WA.

All organisations expressed support for the proposed High Wycombe Community Hub, with the basketball and netball bodies in particular strongly advocating for the inclusion of indoor sports courts as a priority and providing detailed design feedback during meetings. As highlighted further down in this report, community feedback similarly revealed strong support and prioritisation of indoor courts for the proposed Hub. Furthermore, 42.3% of survey respondents indicated they would like to see basketball available at the Hub.

The City has already received formal submissions and letters of support from KDBA, KDNA, GKSC and Swimming WA, with further letters from the remaining stakeholders expected by the end of the year.

.

3.5 Limitations of the Methodology

While the engagement process was robust and responsive, a couple of limitations were identified:

- **Limited Youth Perspective:** Whilst best efforts were made to promote various engagement avenues to young people and engage with young people at pop ups, young people (24 years old and younger) represented around 5% of survey responses received during this engagement process. This was somewhat mitigated by strong engagement with students and young people at the High Wycombe Train Station pop up.

- **Underrepresentation of Men**: Men represented just over 25% of the survey respondents. However, there was an even representation of female vs. male engagement at the pop ups and focus groups.

IMAGE 5 – KALAMUNDA FOCUS GROUP

4. KEY INSIGHTS

This section summarises the key engagement insights across the topics and themes explored during the community engagement process. Further findings of each topic and from each engagement can be found in the key findings and detailed findings sections (Appendix 1) of this report.

GENERAL SENTIMENT

The **majority of community members expressed support and enthusiasm** for the proposed High Wycombe Community Hub, viewing it as a much-needed addition to the area that will enhance health, wellbeing, and social connection.

There is a sense of **eagerness for construction to begin**, with many calls to "get it built!" and "get stage 1 going asap!".

Affordability* was the most important project value, with 76.5% of survey respondents selecting it as a top priority.

**Affordability is referring to the cost of accessing the proposed Hub and its facilities.*

FACILITIES

Aquatic facilities (25m indoor pool, 50m outdoor pool, leisure pool) are the top-ranked and most valued stage 1 facilities.

The **gymnasium and group fitness space** was projected to be the most frequently used facility, with over half of survey respondents indicating they would use it always or often.

For stage 2/3/4, **indoor courts, community hall, and retail/shopping spaces** were the most highly prioritised facilities.

Childcare and creche spaces were consistently undervalued across the engagement, with a low ranking in both the stage 1 and stage 2/3/4 prioritisation exercises. Anecdotal feedback suggests there are already many childcare centres in the area.

DESIGN & ACCESSIBILITY

There was a strong desire for **green spaces, shade, and native landscaping** around the Hub, reflecting the area's natural beauty.

The community would like the proposed Hub to be **universally accessible**, with features such as accessible change rooms, ACROD parking, and inclusive design for people with disabilities, seniors, and families (i.e. kiss and drive / drop off area).

Careful **traffic management** is needed due to the Hub's proximity to the train station and busy roads. Suggestions include installing a roundabout and slowing traffic on Maida Vale Road to protect pedestrians.

PUBLIC ART AND NAMING

The community preferred **public art that is vibrant, locally and culturally relevant, and interactive**. Murals and street art reflecting local flora, fauna, and community stories were especially popular.

There was a strong appetite for **Aboriginal cultural recognition** in the naming and public art, with many suggestions for names and art themes using Noongar words and references.

DANDJOO
KATADJEN
MUNDAY
MANDJAR

PLACE ACTIVATION & COMMUNITY CONNECTION

The most popular place activation initiatives were **night markets, workshops/classes, community events, and food markets**. There was also demand for activities catering to **young people and seniors**.

The community would like the proposed Hub to be a place that **supports, connects and brings together young people**. Key suggestions included working with local schools to host school swimming carnivals, after school activities (e.g. sport / dancing) and involving students in the public art pieces.

Community feedback indicated a need for services and programs that **support vulnerable populations,** including seniors, people with disabilities, and those experiencing mental health challenges.

Sporting goods, books/games, and clothing stores were the most **preferred retail/commercial options** for the proposed Hub whilst Pilates, physiotherapy, yoga, and medical/GP services were the most **preferred allied health/wellbeing tenancies**.

5. KEY FINDINGS

The below section presents the key findings of the community engagement process, across the key topics engaged on regarding the proposed Hub. The detailed findings from the community survey, focus groups and pop ups can be found in Appendix 1.

5.1 Overall Sentiment and Priorities

Across the engagement process, community members largely expressed a positive and supportive view towards the proposed High Wycombe Community Hub. Many participants saw the Hub as a vital addition to the area, which will enhance health, wellbeing and social connection.

Key sentiments and priorities shared by participants have been summarised below:

Strong Support for the Project

The majority of respondents expressed support and enthusiasm for the proposed Hub, especially the aquatic and recreation facilities.

> *"I think this is a wonderful idea to bring the community together and allow a space for people to come together and work on their own health and wellbeing. Great to finally have somewhere to swim without having to drive long distances to further suburbs."*
>
> **Forrestfield male resident, 18-24 years old**

Anticipation

There was a sense of eagerness for construction to begin, with many calls to "get it built!!" and "get stage 1 going asap! Please!".

> *"Please don't take too long to get this up and running. We need this!!!"*
>
> **High Wycombe female resident, 35-44 years old**

Aquatic Facilities are a Top Priority

Many respondents emphasised the need for heated indoor and outdoor pools, hydrotherapy pools, and facilities that can be used year-round, especially for seniors and people with disabilities.

> *"HEATED POOL FOR YEAR-ROUND USE. PLEASE!!!! The closest heated community use pool is Belmont! Please give something closer."*
>
> **Maida Vale female resident, 35-44 years old**

Accessible for All

The community would like the Hub to be universally accessible, ensuring there are many accessible change rooms available, ACROD parking, and inclusive design for people with disabilities, seniors, and families.

> *"Please plenty of ACROD disability parking bays; ensure that there are easy access points for the disabled; clear signage, clear audio announcements but not blaring background 'music'; plenty of undercover parking; electric car recharging bays (fee per service); a staffed concierge desk; courtesy staff with basic medical training for emergencies"*
>
> **High Wycombe male resident, 65+ years old**

Access and Transport

Respondents highlighted the need for careful traffic management around the Hub, especially given the proximity to the train station and busy roads. Suggestions included installing a roundabout for better drop-off and traffic flow and for slowing down traffic on Maida Vale Road to protect children and pedestrians.

> *"...Fix that goddam station drop off that's only accessible coming from one way it's infuriating."*
>
> **Bickley male resident, 45-54 years old**

Green Spaces and Landscaping

Respondents would like plenty of green space, shade, and native landscaping around the Hub, reflecting the area's natural beauty.

> *"Hoping a lot of natural landscaping for outside of building to make it have a lot of shade and must have an indoor pool to future proof it."*
>
> **Kalamunda resident, 45-54 years old**

Project Values

To help guide the project's values and priorities, survey participants were asked to pick their top three values that they would like to see applied to the development of the proposed Hub. Participants chose from the following seven value options:

- Affordability – cost to access the hub and its facilities is accessible and affordable for all community members
- Good for community – brings people together with community programs that make people feel connected and proud of community
- Supports Health and Wellbeing – will help people stay active, healthy and mentally healthy
- Environmental sustainability – use energy wisely and limit harm to the environment
- Fair and inclusive – open to everyone, all ages, incomes, abilities, cultures

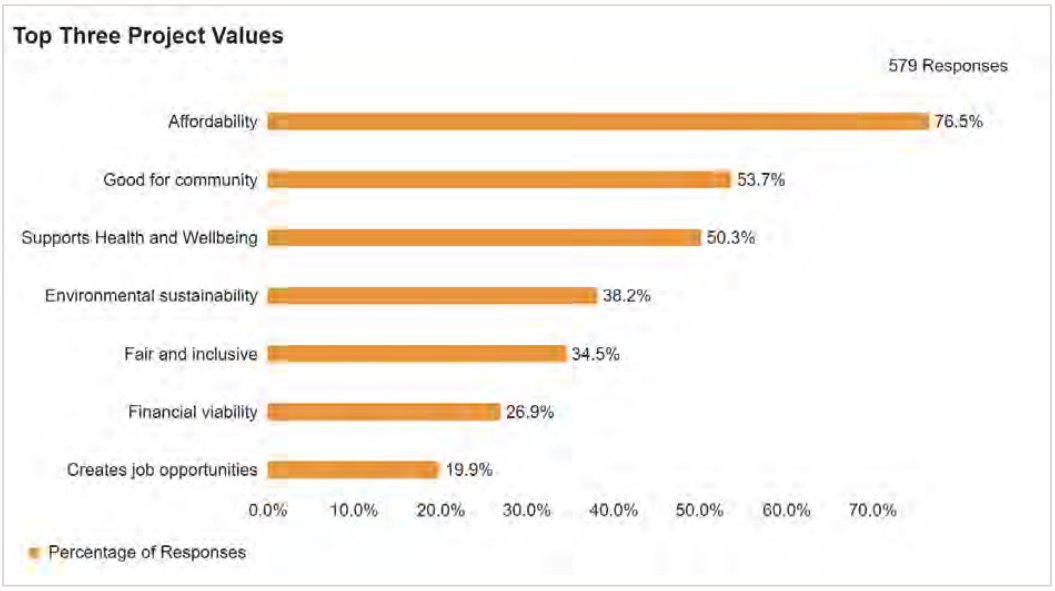
- Financial viability – has long term financial sustainability
- Creates job opportunities – create jobs and volunteer opportunities

Feedback highlighted that community members would like the Hub to be accessible from an affordability sense, with 76.5% of engagement participants choosing affordability as a top project value. Anecdotal suggestions were made for discounted entry for local residents and affordable membership options.

> *"Having an affordable space for families and individuals is really important and would be a deciding factor if able to use"*
>
> **High Wycombe female resident, 25-34 years old**

The table below showcases the top project values by percentage selected (as a top three priority) by respondents.

FIGURE 1 TOP PROJECT VALUES (SURVEY)



Negative Sentiment

Of the small amount of negative feedback received, there were calls for existing facilities, such as the Kalamunda Water Park and Hartfield Park to be retained and invested in. Alternatively, a few participants shared a preference for the new proposed Hub to be located in Kalamunda.

5.2 Facilities

5.2.1 Stage 1 Facilities

The community overwhelmingly **prioritised the aquatic facilities for stage 1**, with the 25m indoor pool, 50m outdoor pool, and leisure pool ranking as the top three prioritised facilities. Anecdotal feedback highlighted the strong demand for a high-quality aquatic facility in the area, with many community members reporting they have to travel out of the area to access a pool. Just over half of survey respondents (50.3%) indicated they would use the 25m indoor pool always (2-3 times a week) or often (on a week).

"We as a family are desperate for a good indoor and outdoor pool facility in the area, we actually thought of relocating due to lack of facilities in the area so this is good news"

Forrestfield female resident, 55 - 64 years old

"We really need a 50m heated outdoor pool, there are pretty much zero options in the area."

High Wycombe male resident, 25 – 34 years old

Following the aquatic facilities, the **next most prioritised facility was the gymnasium and group fitness space**, which were also projected to be the most frequently used, with 57.2% of survey respondents indicating they would use them always (2-3 times a week) or often (on a week).

The full ranking is outlined below, where a mean ranking closer to one (1) indicates higher priority.

TABLE 4 – MOST VALUED STAGE 1 FACILITIES BY MEAN SURVEY RANKING (/11)

OVERALL RANKING	STAGE 1 FACILITY	MEAN RANKING (/11)
#1	25m Indoor Pool	2.9/11
#2	50m Outdoor Pool	3.3/11
#3	Leisure Pool	5.0/11
#4	Gymnasium & Group Fitness	5.1/11
#5	Spa	5.9/11
#6	Water Slides	5.9/11
#7	Learn to Swim Pool	6.4/11
#8	Sauna	6.5/11
#9	Kiosk / Café	6.8/11
#10	Creche	8.5/11
#11	Commercial Space	9.7/11

5.2.2 Stage 2 / 3 / 4 Facilities

Across the community engagement, the **indoor courts** and the **community hall** emerged as the highest priorities for the stage 2/3/4 facilities. Overall, survey respondents ranked the community hall as their top preference (mean ranking 2.8/7, *where closer to one (1) indicates higher preference*), closely followed by indoor courts (mean ranking 3.0/7). Pop-up participants also strongly favoured indoor courts, with 71.4% selecting them as a top three priority.

The City of Kalamunda's engagement with local sporting clubs and associations, revealed particularly strong support from basketball and netball bodies for the inclusion of indoor courts.

Whilst survey participants highly favoured the community hall, the average respondent indicated that they would only use a community hall one to four times a year (rarely).

The overall priority ranking of the stage 2/3/4 facilities from the survey and pop ups has been listed below.

Community Survey (599 responses)	Community Pop Ups (110 responses)
1. **Community Hall**	1. **Indoor Courts**
2. **Indoor Courts**	2. Retail/shopping Spaces
3. Flexible Booking Spaces	3. Community Art Space
4. Retail / Shopping Spaces	4. **Community Hall**
5. Allied Health Spaces	5. Allied Health Spaces
6. Community Art Space	6. Childcare
7. Childcare Centre	7. Flexible Booking Spaces

Retail and shopping spaces were also highly valued, ranking fourth in the survey and second in the pop-up voting. Community anecdotal feedback highlighted a perceived lack of retail options in the foothills, with recent shop closures reinforcing the need for accessible shopping within the Hub precinct.

Community art spaces received notable support during the pop-up engagements, in which 44.3% selected community art as a top priority. However, in the survey, community art spaces were ranked lowly (6/7), with the average respondent indicating they would only use this space one to four times a year (rarely).

The **childcare centre** consistently ranked as a low priority across the survey and pop-up engagement. Anecdotal feedback suggested that this may be due to existing availability of childcare services in the area.

IMAGE 6 – HIGH WYCOMBE FOCUS GROUP

5.2.3 Facility Naming

In total, 557 name suggestions were shared by participants for the proposed High Wycombe Hub, with most received from the survey. There was strong sentiment from the majority of respondents for a straightforward name. “High Wycombe Hub” (22 mentions) and “High Wycombe Community Hub” (20 mentions) were the top two suggested specific names.

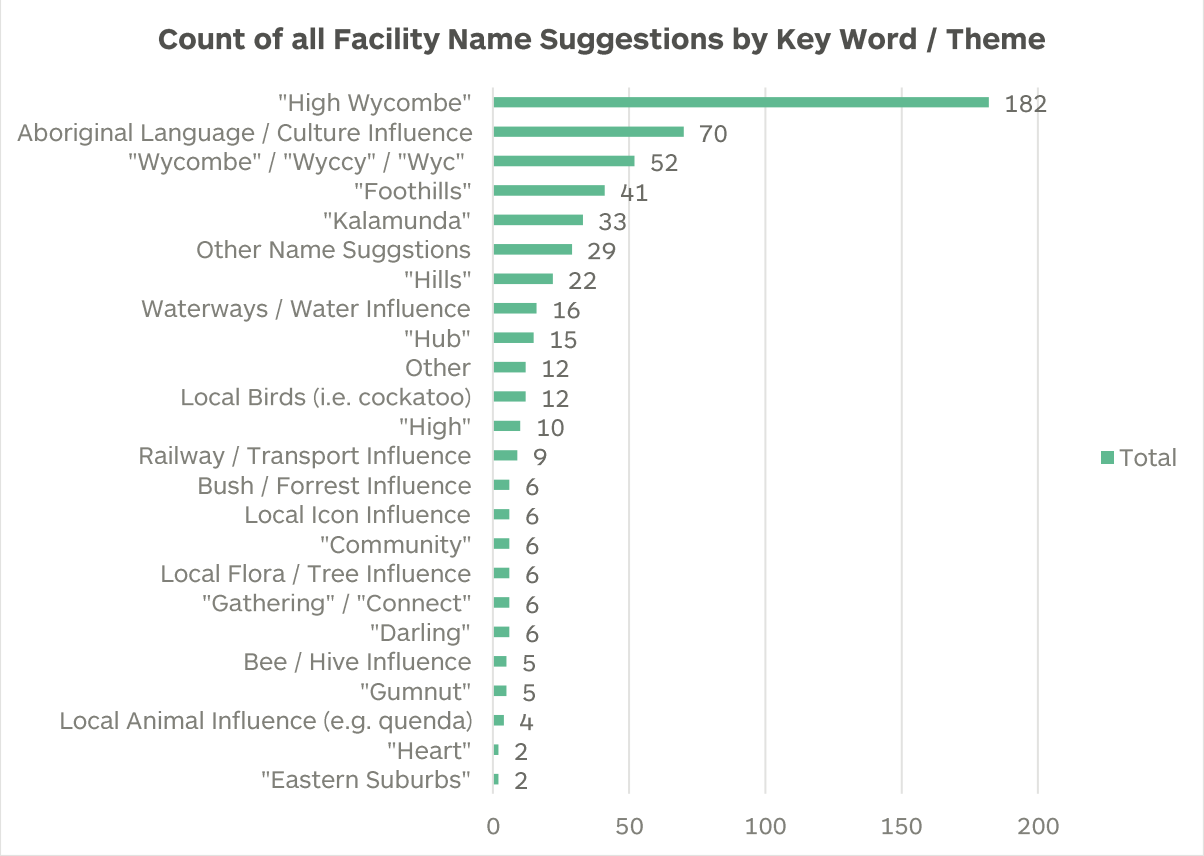
A high proportion of respondents (70 suggestions) suggested a name containing Aboriginal / Noongar word/s. This indicates an appetite for Aboriginal cultural recognition within the naming of the facility. Key suggested Noongar words included:

- “Dandjoo” meaning “together”
- “Katadjen” meaning “knowledge”
- “Munday” after the nearby “Munday Swamp”
- “Mandjar” meaning "meeting place"
- “Ngamma” meaning “waterhole / pool of water”
- “Beeloo”, after one of the three Aboriginal family clans of the area.
- “Boorda”, meaning “past, present and future”

It should be noted that in choosing a name, the City will also need to consider the Hub’s branding and the marketability of the facility.

Note: all suggested Noongar words / names should be consulted on by an appropriate Elder or Aboriginal consultant to confirm meaning and relevance.

FIGURE 2 FACILITY NAME SUGGESTIONS ACROSS SURVEY, POP UPS AND FOCUS GROUPS BY KEY WORD / THEME



5.3 Allied Health and Wellbeing Spaces

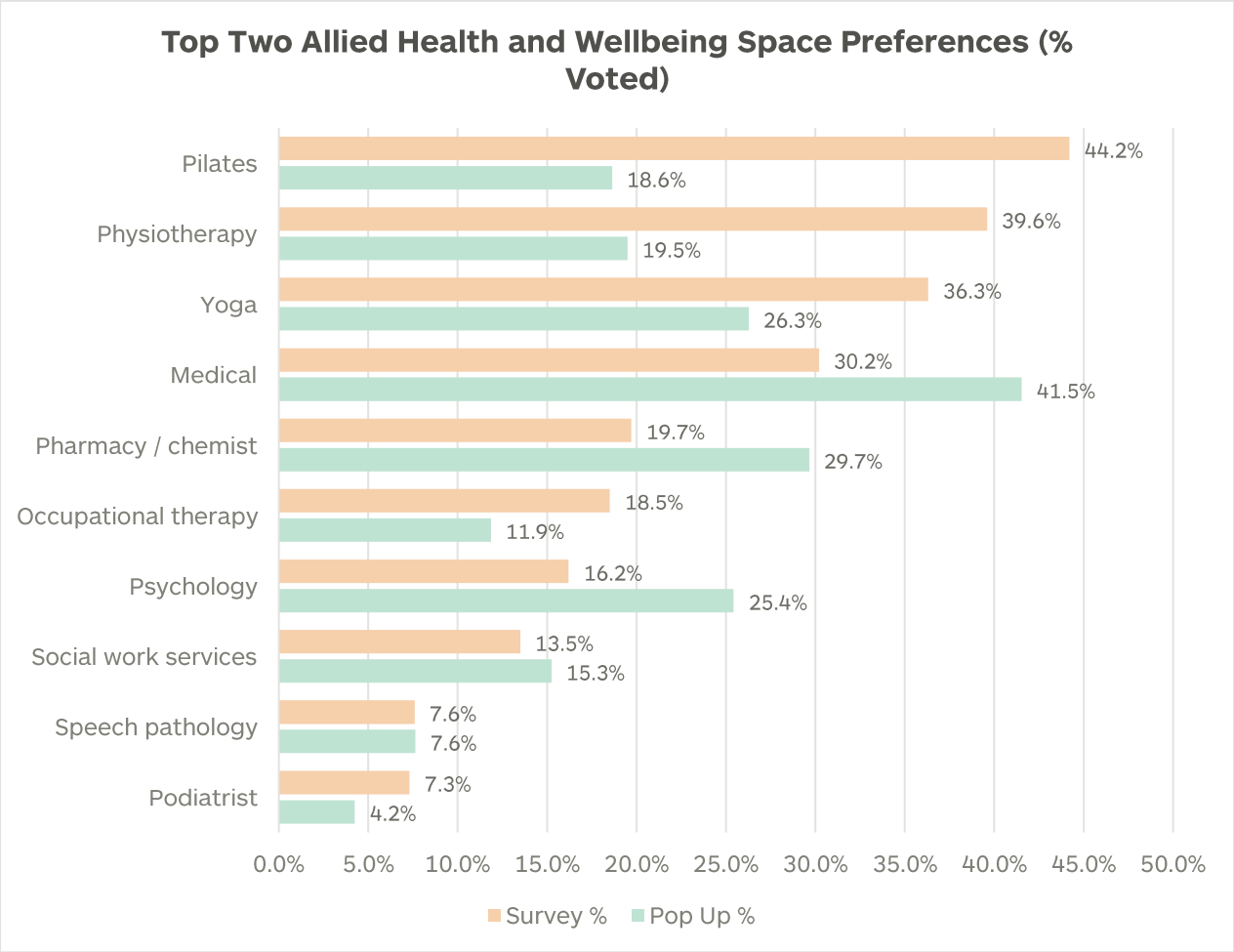
Community feedback highlighted an interest in allied health and wellbeing spaces as part of the Hub's future offerings. Survey and pop-up participants were asked to select their preferred allied health services, and the results highlighted the following services as the overall top preferences:

- Yoga (no.3 preference survey / no.3 preference pop up)
- Medical (no.4 preference survey / no.1 preference pop up)
- Pilates (no.1 preference survey / no. 6 preference pop up)
- Physiotherapy (no. 2 preference survey / no. 5 preference pop up)

In addition, anecdotal feedback and suggestions provided during the pop ups highlighted the need to support the City's more vulnerable population. This included suggestions to provide services / facilities that support the aging population, homeless people, those living with disability or experiencing mental health challenges.

The below graph shows the percentage of participants (across the survey and pop ups) that voted for each allied health / wellbeing option as one of their top two preferences.

FIGURE 3 ALLIED HEALTH AND WELLBEING PREFERENCES OF ALL POP UP AND SURVEY PARTICIPANTS



5.4 Retail and Commercial Spaces

Community members had the opportunity to vote on their preferred retail and commercial spaces within the survey and during the pop-up engagements.

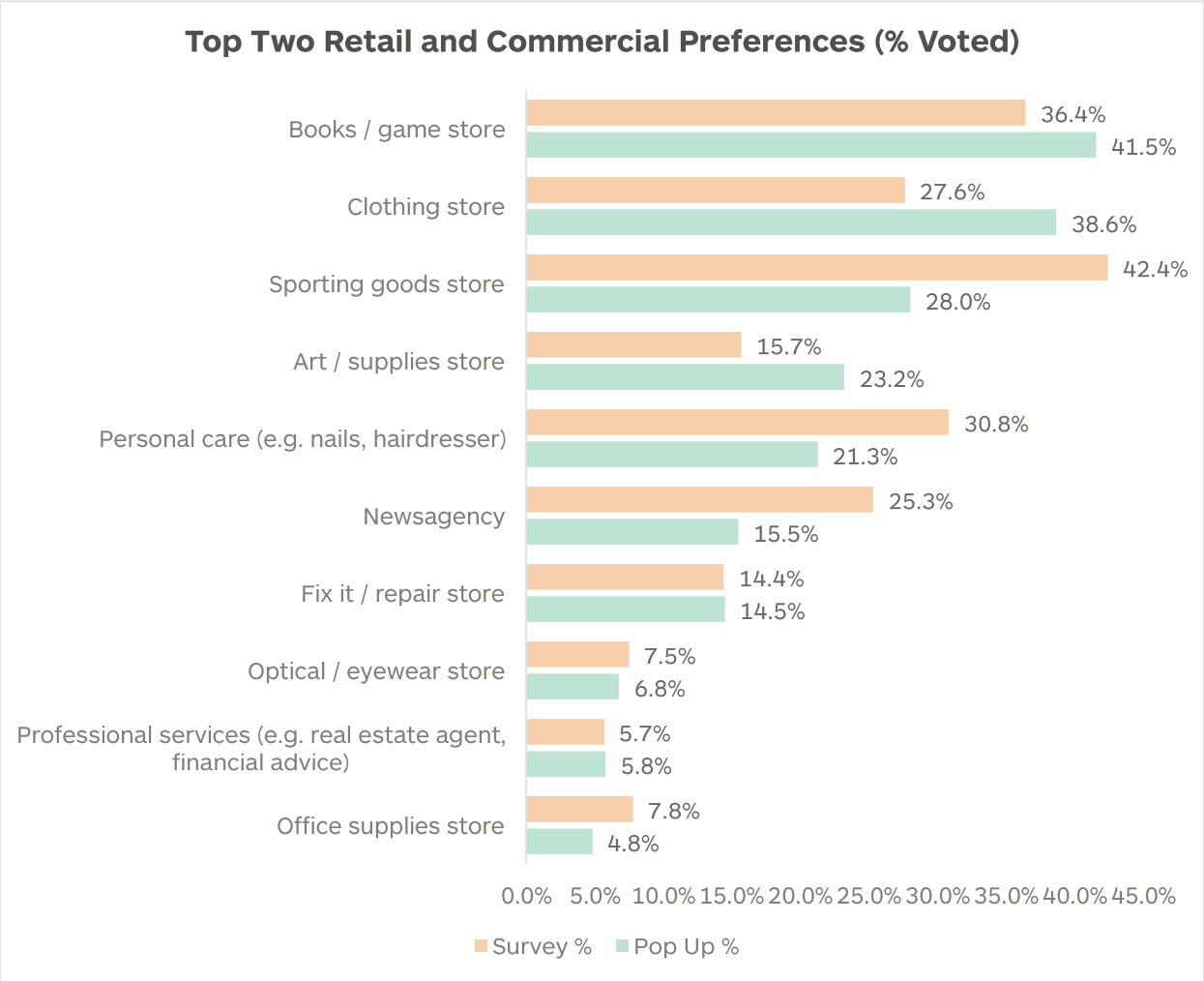
Survey and the pop-up engagement participants showed a relatively similar preference in the types of retail and commercial spaces they would like to see at the proposed Hub. The top three preferences across the engagement were:

1. **Sporting goods** store (no. 1 preference survey / no. 3 preference pop up)
2. **Books / game** store (no. 2 preference survey / no. 1 preference pop up)
3. **Clothing** store (no. 4 preference survey / no. 2. Preference pop up)

Anecdotal feedback highlighted the lack of retail available in the foothills of Kalamunda, with many reports of recent clothing shop closures. This likely contributed to a higher demand for clothing retail. (*note: a retail needs analysis would be required to understand the full demand*).

The below graph shows the percentage of participants (across the survey and pop ups) that voted for each retail / commercial option as one of their top two preferences.

FIGURE 4 PLACE ACTIVATION PREFERENCES OF ALL POP UP AND SURVEY PARTICIPANTS



5.5 Public Art

In both the workshops and survey, participants were asked, *"Can you tell us about a piece of public art you've enjoyed somewhere else, and why?"*. Responses indicated that the Kalamunda community prefers public art that is **vibrant, locally relevant, interactive and inclusive** – art that not only looks beautiful but also connects people and is reflective of the local area. Moreover, community members also appreciated art that celebrates Aboriginal cultures and multiculturalism.

The community highlighted their love of murals / street art, sculptures and functional / interactive art.

Murals and Street Art

Murals and street art, especially vibrant and locally themed, were the most frequently mentioned and preferred type of public art.

Reasons for their popularity included:

- Visual Impact: community members enjoy murals for their colour, vibrancy and ability to transform bland spaces into lively, engaging environments.
- Local Connection: many participants talked about murals that reflect the local flora, fauna and community stories (e.g. Mural at High Wycombe Station and Coles, Kalamunda).
- Community Involvement: some participants shared their appreciation for murals that involve community participation, such as school or community-created artworks.

Sculptures and Installations

Sculptures, especially those representing local animals, identity or historical figures, were also frequently mentioned.

Reasons for their popularity included:

- Landmark Value: sculptures often become recognisable meeting points and symbolic to their community.
- Storytelling: community members enjoyed sculptures that tell the story of the place, culture or environment.

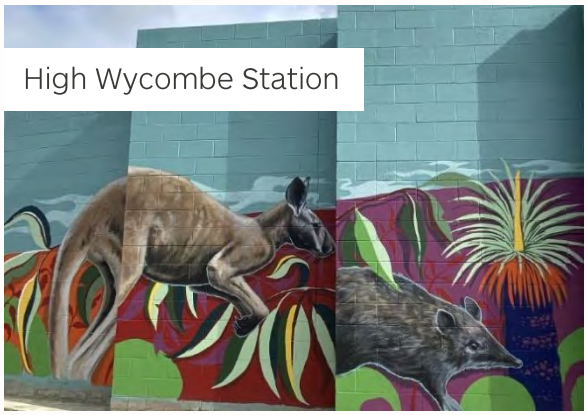
Functional and Interactive Art

Many also enjoyed functional and interactive art, such as artistic seating, play equipment or lighting installations.

Reasons for their popularity included:

- Practical Use: community members appreciated art that serves a purpose beyond aesthetics.
- Interactivity and Play: interactive art elements (e.g. musical sculptures and play equipment) were seen as engaging for all ages.

Some top frequently mentioned specific artworks included:



High Wycombe Station

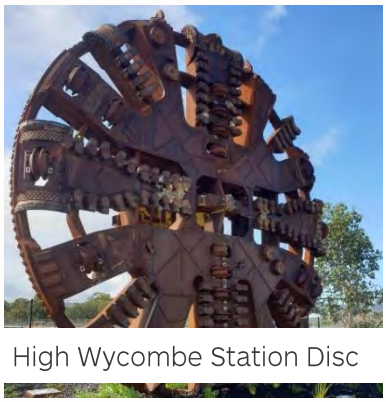
Kalamunda Gumnuts

Kalamunda Coles

Midland Legends Mural

Sourced from Street Art Cities [6]

Sourced from Midland Gate[7]



High Wycombe Station Disc

Sourced from Reddit[8]

Mandurah Giants

Sourced from Our WA Parks[9]

Kings Park Lightscape

Sourced from Visit Perth[10]

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[4] PTA: https://www.pta.wa.gov.au/forrestfieldairportlink/news-resources/display-article/commuter-journey-artwork-transforms-high-wycombe-station
[5] Smith Sculptures: https://www.smithsculptors.com/Gumnut_Fountain_Sculpture_Series.html
[6] Street Art Cities: https://streetartcities.com/markers/38989
[7] Midland Gate: Midland Legends Mural Unveiled at Midland Gate: A Tribute to Local Footy Icons | Midland Gate
[8] Reddit: https://www.reddit.com/r/perth/comments/wbvnqu/a_cutting_face_from_the_tunnel_boring_machine/
[9] Our WA Parks: Discover the Giants of Mandurah - WA Parks Foundation
[10] Visit Perth: https://visitperth.com/blog/how-to-experience-lightscape-like-a-pro

5.6 Local Stories

To help inform the future public art for the proposed Hub, engaged community members were asked to reflect on the themes and stories that tell the story of the area.

Connection to Nature

The community's stories were largely rooted in a strong connection to the unique local environment. Nature emerged as a central theme (with 118 mentions across the survey and focus groups), with residents frequently referencing the region's bushland, native flora and fauna (such as black cockatoos and quendas), and significant waterways like Poison Gully Creek and Munday Swamp. These natural features are seen as defining elements of the area, and there is a clear wish for the Hub's design, landscaping, and public art to celebrate and preserve this connection.

Aboriginal Histories and Stories

The area's Aboriginal histories and stories (49 mentions) was another prominent thread, particularly the recognition of Aboriginal and Noongar history. Many participants advocated for dual naming of the Hub using Noongar words, and for public art and storytelling that honour the area's original custodians and their ongoing cultural significance.

Sense of Community and Family

The sense of community and family also featured strongly (44 mentions), with stories highlighting Kalamunda and High Wycombe as close-knit, multigenerational, and multicultural.

A New Community with a Story to Create

Interestingly, many community members (76 mentions) were unsure of the stories and themes of the area. This highlights the opportunity to make the proposed Hub part of a new shared story for the residents of the City of Kalamunda.

IMAGE 7 – LESMURDIE FALLS (SOURCE: THE TOUR AUSTRALIA)

5.7 Place Activation

Community members participating in the online survey, pop-up engagements and focus groups showed a similar preference for the following top four activations / activities:

- **Food markets** (no. 3 preference survey / no. 1 preference pop ups)
- **Night markets** (no. 1 preference survey / no. 2 preference pop ups)
- **Workshops and classes** (no. 2 preference survey / no. 3 preference pop ups)
- **Community events** (no. 4 preference survey / no. 4 preference pop ups)

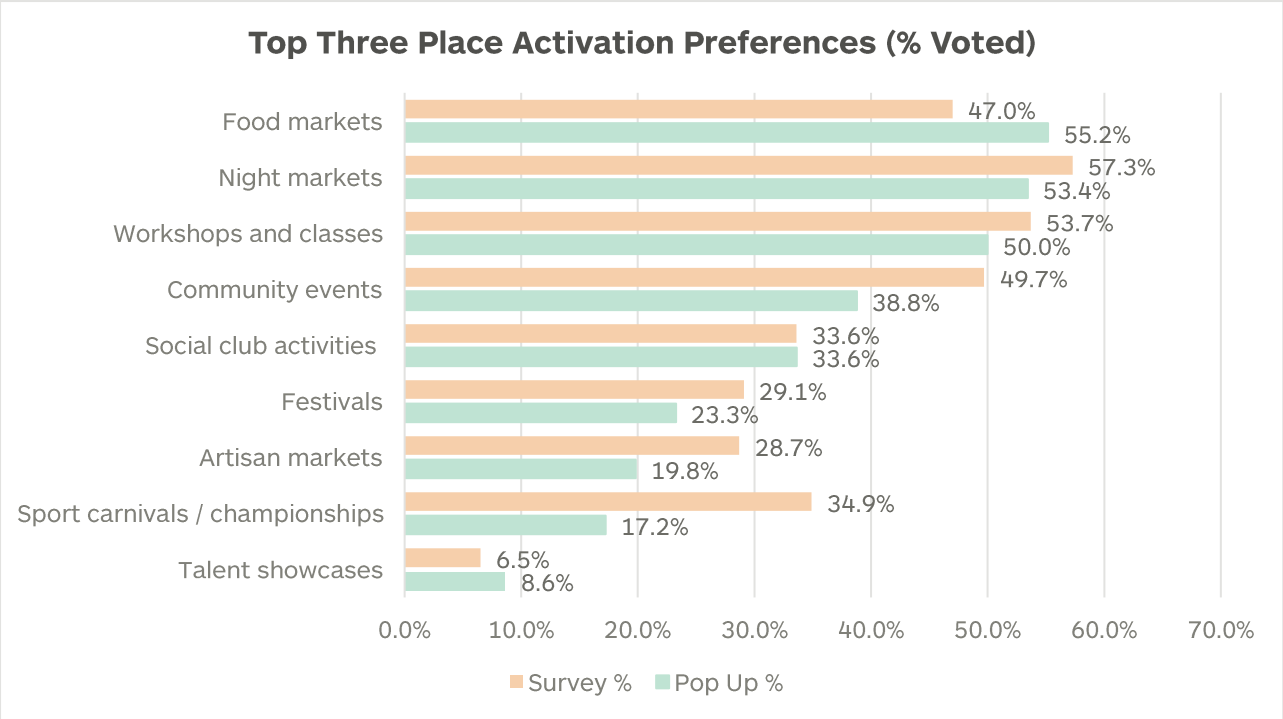
Other place activation suggestions shared by participants revealed a demand for activities catered towards the senior population (such as workshops, bingo, social clubs and seniors swimming classes). Anecdotal feedback by older participants also highlighted that the proposed Hub may not be overly accessible to them, given many don't drive and may struggle taking buses and trains. This highlights an opportunity for a seniors' shuttle bus from aged care facilities / retirement villages that can help bridge this accessibility gap.

Other key activation suggestions included:

- Library space
- Art space for local / amateur artists
- Music space / clubs
- Walking track around perimeter of the Hub

The below graph shows the percentage of participants (across the survey and pop ups) that voted for each place activation option as one of their top three preferences.

FIGURE 5 PLACE ACTIVATION PREFERENCES OF ALL POP UP AND SURVEY PARTICIPANTS



5.8 Experience in the Community (SocialQue™)

In the survey, residents were asked, "Describe your experience living in your community."

This question was designed to capture open-text stories and reflections from the community. The rich qualitative data collected was analysed using AI-powered technology and deciphered through the **Social 9™ framework** to transform unstructured feedback into clear, actionable insights.

Resident responses were categorised by nine domains of social fabric.

312 respondents answered the question.

Each response was broken down into segments resulting in a total of **759** segmented sentiments

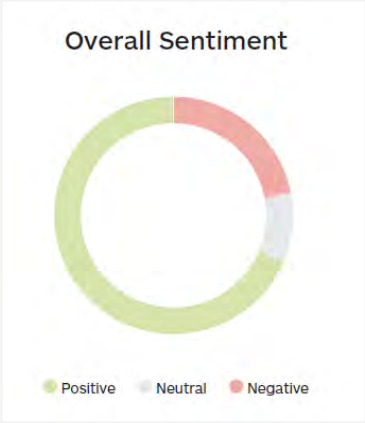
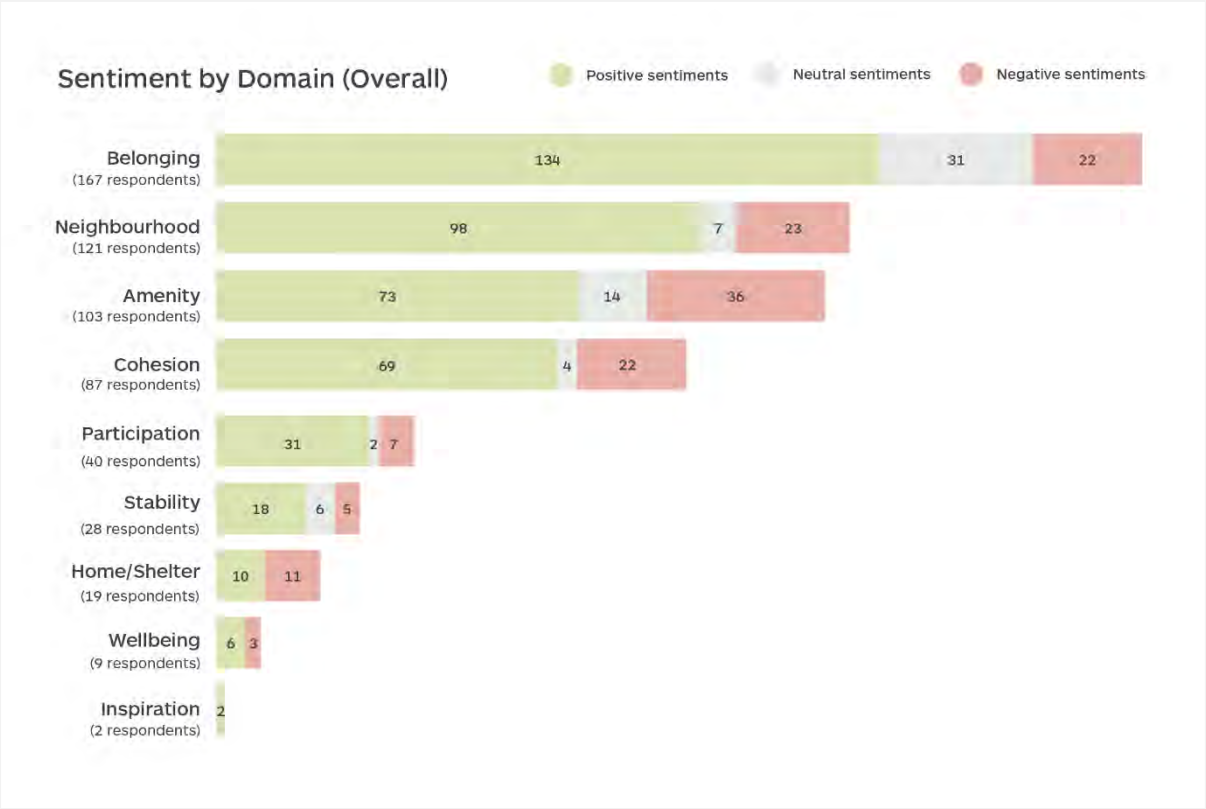


FIGURE 6 SOCIALQUE SEGMENTED SENTIMENTS BY DOMAIN



The findings of the SocialQue™ question suggest a community with a strong sense of identity. People have strong positive sentiments around belonging and inclusion, indicating a cohesive and supportive community culture. They feel a real connection with their area and neighbours. People love the green spaces around them as well as their access to more urban areas for work and entertainment.

People value connection, environment, and stability while also highlighting strategic improvement areas in physical infrastructure and engagement activities – particularly for children and young people. There is strong support for a pool, facilities and activities that support local businesses and keep people engaged in their local community. Negative experiences centre on infrastructure gaps and potential limited physical or financial accessibility to new facilities for some households.

Insight 1: A strong sense of shared identity

70% of 167 people	People talked about a sense of belonging and spoke about a friendly and welcoming community with a small town feel where people could safely raise their families.

Insight 2: We have the best of both worlds

81% of 121 people	Green space is a clear asset with people describing their love for the walks, trails and wildlife. Access to these spaces combined with the new train station, the airport and more urban facilities close by, were seen by many as creating a sense of balance in a busy world.

Insight 3 The future looks bright

71% of 103 people	The new pool and community hub attracted a lot of positive feedback as people currently leave the area to access these amenities. This hub was seen as adding to liveability in the community. People want accessible pricing, and design for winter swimming, covered green spaces and a pool able to meet large demand from families

Insight 4 We can do better

30% of 312 people	95 people feel there is room for improvement in terms of more activities for young people as some perceived them as crime magnets. Creating a sense of welcome and connection to newcomers is lacking. Some felt that local government doesn't give their community attention. Facilities are seen as either lacking or rundown.

Insight 5 Neighbours are our strength

72% of 87 people	There is a sense, from many people, of comfort and confidence that comes from feeling like you belong in your community. People love their neighbourhood, some having lived and raised families over decades. They feel neighbours can be relied upon in times of need.

The SocialQue™ analysis details a community that values community connection and access to modern infrastructure. They love their neighbourhood however express a strong desire for better facilities to support the community. The provision of the new community centre provides a sense of hope for the community.

6. RECOMMENDATIONS

To guide both the City of Kalamunda and architect, Christou, in delivering a Hub that is inclusive, vibrant and community focused, the following recommendations have been put forward. The recommendations are grounded in the findings of the community engagement to reflect the diverse needs and aspirations of the community.

1. **Prioritise indoor courts and the community hall in future stages.**

Ensure that indoor sports courts and a flexible, multi-purpose community hall are central features in the next stages of development, as these were consistently ranked as the highest prioritises by the community.

2. **Ensure the Hub exhibits universal accessibility and inclusive design.**

Incorporate accessibility features such as:

- drop-off/kiss-and-drive area
- dedicated seniors parking
- more accessible change rooms
- assistive technologies (e.g., push-button toilets, hand motion sensor elevators).
- Accessible furniture (e.g. suitable for wheelchairs)
- Tactile signage and clear wayfinding (e.g. guidelines on floor)

Furthermore, it is recommended that the entrance to the aquatic centre is located closer to the car park to better accommodate individuals accessing the Hub, as suggested by the Disability and Carers Advisory Committee and numerous focus group participants.

3. **Activate the Hub with vibrant programming.**

Plan for a vibrant calendar of events and programs, including night and food markets and community events, in addition to smaller scale activities such as workshops and social clubs. Collaboration with local groups and organisations will be key for ongoing activation. The community want a place for connection, not just transaction.

4. **Advocate for improved accessibility and walkability around the High Wycombe Station.**

Advocate and work with the PTA / State Government to improve road access to the station (i.e. to facilitate easier drop off and turn arounds), support integration of existing cycling paths and upgrade the walkway from the Station car park to the train station (i.e. shelter from the elements)

5. **Continue community engagement throughout the project**

Maintain ongoing engagement with the community throughout the final design and future delivery phases to ensure transparency, responsiveness and that evolving needs are met. This should include sharing the final plans with the Disability and Carers Advisory Committee.

6. **Consider adopting a dual name for the proposed Hub, incorporating Noongar language.**

There is strong support for a straightforward name reflecting "High Wycombe," but also a clear appetite for Aboriginal cultural recognition. Consider a dual name, using Noongar words[11] (e.g., "Dandjoo" for "together," "Katadjen" for "knowledge," "Munday" for the local Munday swamp), in consultation with Elders or Aboriginal consultants.

It should be noted that in choosing a name, the City will also need to consider the Hub's branding and the marketability of the facility.

7. **Feature vibrant public art that reflects local flora, fauna and cultures.**

Commission murals and installations that celebrate the area's natural environment and multicultural stories and involve local schools and community groups in their creation. In addition to murals, prioritise public art that is interactive (e.g. play art, musical instruments) or functional (e.g. seating, lighting installations).

8. **Embed affordability and financial accessibility.**

Ensure the Hub remains financially accessible for all residents, with consideration given to community suggestions such as, discounted entry for local residents and accessible membership options.

9. **Prioritise allied health and wellbeing services that meet local needs.**

Where feasible, prioritise tenancies for medical and physiotherapy services, and offer Pilates and yoga programs on site, as these were the most requested by the community. Consider additional services for vulnerable populations, including seniors, people with disabilities, and those experiencing mental health challenges.

10. **Enhance outdoor spaces with greenery and landscaping**

Integrate more green spaces, shade, and native landscaping throughout and around the Hub to reflect the area's natural beauty and provide comfortable, attractive outdoor areas for all users to enjoy. Consider incorporating a walking track around the perimeter of the Hub, as another way for community members to enjoy the outdoor spaces.

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[11] These were Noongar words suggested by participants themselves and therefore require consultation with a Noongar language specialist.

Appendices

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7. APPENDIX 1: DETAILED FINDINGS

7.1 Community Survey

The survey opened on 2 October 2025 and closed 9 November 2025 (38 days), in total receiving 693 responses during this time.

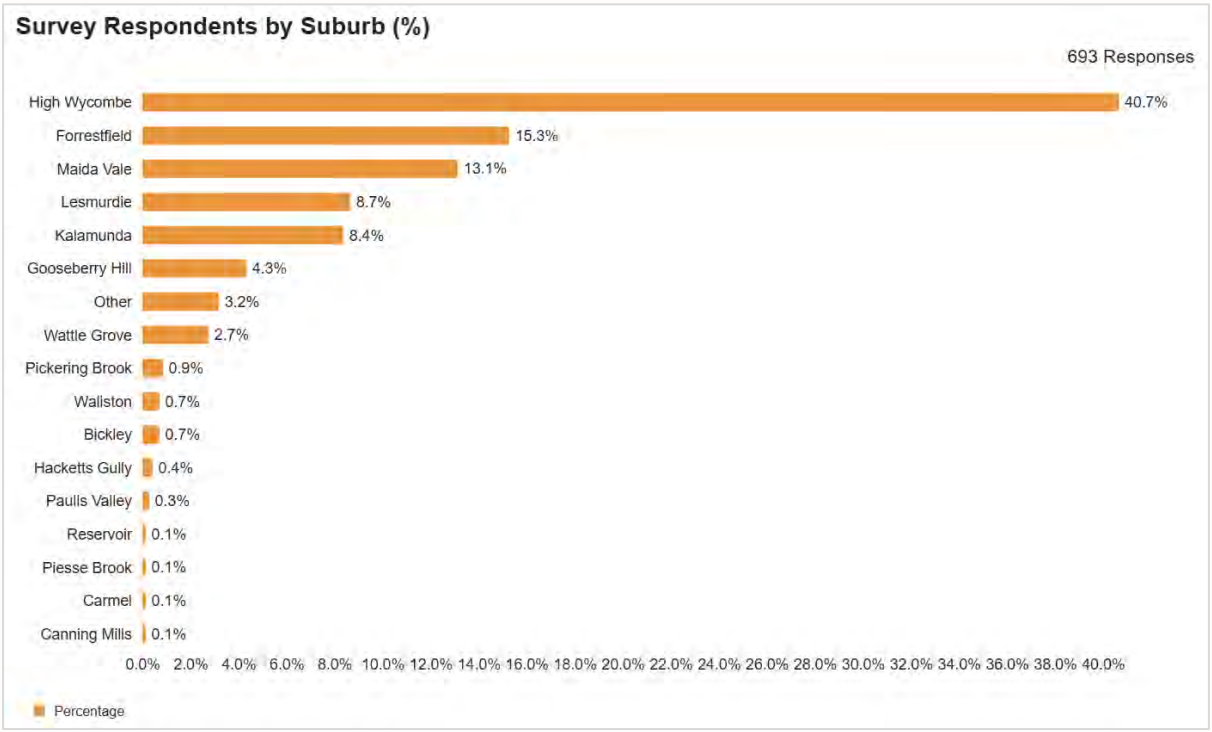
This section provides the full detailed findings and statistics from the survey.

7.1.1 Demographics

Locality

The largest proportion of respondents live in High Wycombe (40.7%), followed by Forrestfield (15.3%).

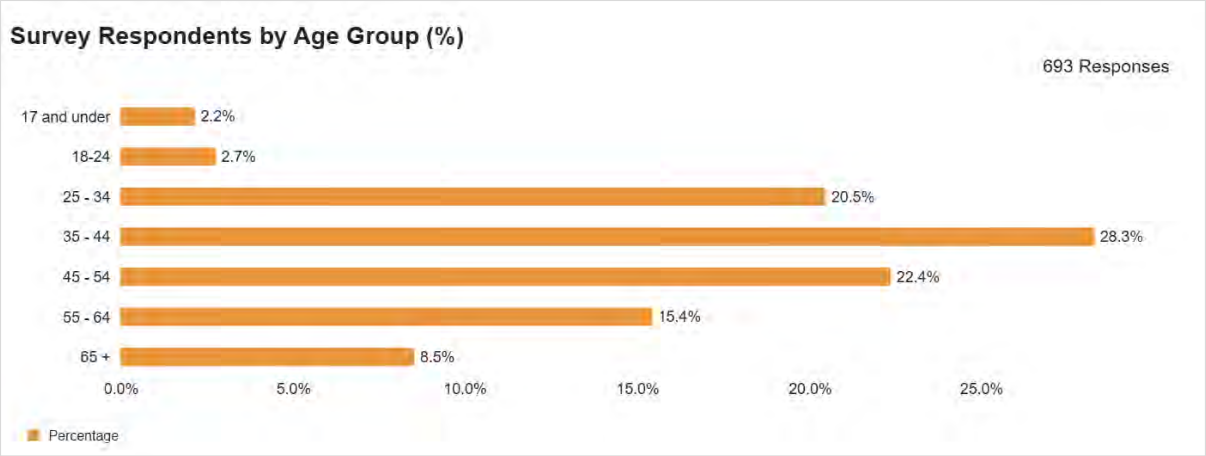
FIGURE 7 PERCENTAGE OF SURVEY RESPONDENTS BY SUBURB



Age

Approximately half of all survey respondents are aged between 35 – 54 years old.

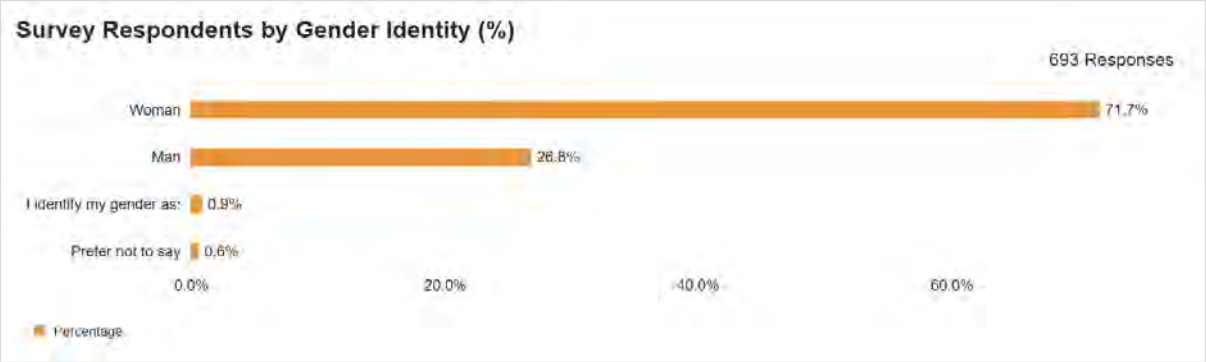
FIGURE 8 PERCENTAGE OF SURVEY RESPONDENTS BY AGE



Gender

The majority (71.7%) of survey respondents identified as a woman.

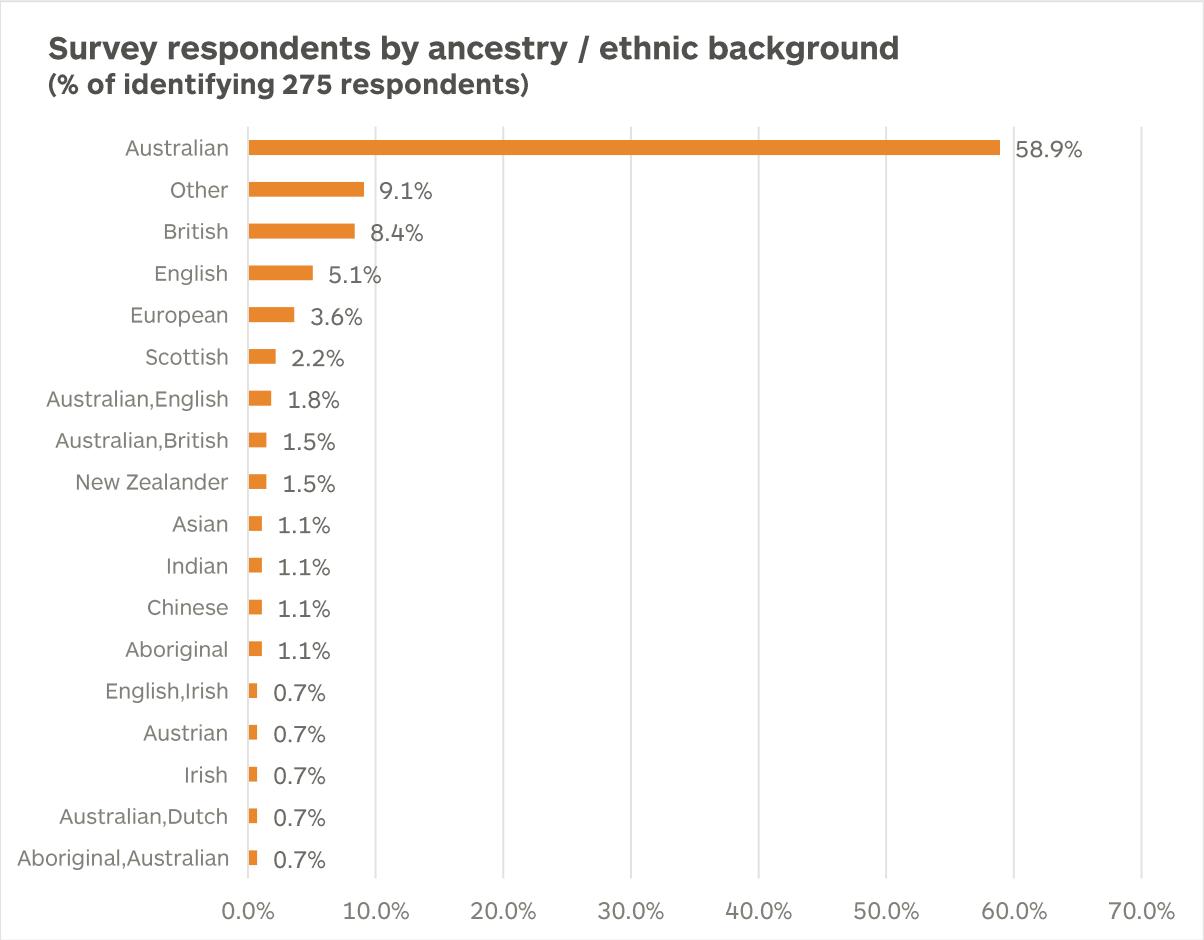
FIGURE 9 PERCENTAGE OF SURVEY RESPONDENTS BY GENDER.



Ancestry / Ethnic Background

Over half (58.9%) of the 275 survey respondents that shared their ancestry / ethnic background, identified themselves as Australian.

FIGURE 10 PERCENTAGE OF SURVEY RESPONDENTS BY ANCESRY / ETHNIC BACKGROUND.



7.1.2 Use of the Hub

Stage 1 Facilities

Survey participants were asked to rank the eleven stage 1 Hub facilities, from one to eleven, where:

1 = the facility they would personally value the **most**
11 = the facility they would personally value the **least**

The aquatic facilities, particularly the 25m indoor pool, 50m outdoor pool and leisure pool were the top three valued facilities. In comparison, the creche and commercial space were the lowest ranked and valued by survey participants.

TABLE 5 – MOST VALUED STAGE 1 FACILITIES BY MEAN SURVEY RANKING (/11)

OVERALL RANKING	STAGE 1 FACILITY	MEAN RANKING (/11)
#1	25m Indoor Pool	2.9/11
#2	50m Outdoor Pool	3.3/11
#3	Leisure Pool	5.0/11
#4	Gymnasium & Group Fitness	5.1/11
#5	Spa	5.9/11
#6	Water Slides	5.9/11
#7	Learn to Swim Pool	6.4/11
#8	Sauna	6.5/11
#9	Kiosk / Café	6.8/11
#10	Creche	8.5/11
#11	Commercial Space	9.7/11

Stage 2/3/4 Facilities

Survey participants were asked to rank the seven stage 2/3/4 Hub facilities, from one to seven, where:

1 = the facility they would personally value the **most**
7 = the facility they would personally value the **least**

Overall, the community hall and indoor sports courts were ranked most highly, with respective mean rankings of 2.8 and 3.0 out of seven (7). The least valued and lowest ranking facility was the childcare centre, with mean ranking of 5.7/7.

TABLE 6 – MOST VALUED STAGE 2/3/4 FACILITIES BY MEAN SURVEY RANKING (/7)

OVERALL RANKING	STAGE 1 FACILITY	MEAN RANKING (/7)
#1	Community Hall	2.8/7
#2	Indoor Sports Courts	3.0/7
#3	Flexible Booking Spaces	3.8/7
#4	Retail / Shopping Spaces	4.0/7
#5	Allied Health Spaces	4.1/7
#6	Community Art	4.5/7
#7	Childcare Centre	5.7/7

Perceived Frequency of Facility Use

Survey participants were asked to rank how regularly they would use each facility across stage one to four of the proposed Hub, using the following scale:

1 = Always (e.g. approximately 2-3 times per week or more)
2 = Often (e.g. approximately once per week)
3 = Sometimes (e.g. approximately once a month)
4 = Rarely (e.g. approximately 1-4 per year)
5 = Never (e.g. never used)

This question revealed a strong perceived use and demand for a gym / group fitness, with more than half (57.2%) of respondents noting they would always or often use this facility.

The 25m indoor pool and kiosk / café tied as the facilities with the second highest perceived use.

The table below lists each facility by their overall ranking, and their mean scored ranking (out of five, where closer to one (1) is a perceived higher use).

TABLE 7 – PERCEIVED FREQUENCY OF USE STAGE 1/2/3/4 FACILITIES BY MEAN SURVEY RANKING (/5) (SURVEY)

OVERALL RANKING	FACILITY	MEAN RANKING (/5)
#1	Gymnasium & Group Fitness	2.5
#2	25m Indoor Pool	2.6
#3	Kiosk / Café	2.6
#4	50m Outdoor Pool	3.0
#5	Leisure Pool	3.0
#6	Indoor Sports Courts	3.0
#7	Retail / Shopping Spaces	3.1
#8	Sauna	3.3
#9	Spa	3.4
#10	Allied Health Spaces	3.5
#11	Water Slides	3.6
#12	Commercial Spaces	3.8
#13	Learn to Swim Pool	3.9
#14	Community Hall	3.9
#15	Community Art	3.9
#16	Flexible Booking Spaces	4.0
#17	Creche	4.3
#18	Childcare Centre	4.5

The ranking of each facility has been further broken down below into the percentage of responses per frequency (Always – Never).

TABLE 8 – PERCEIVED FREQUENCY OF USE STAGE 1/2/3/4 FACILITIES BY PERCENTAGE OF RESPONSES (SURVEY)

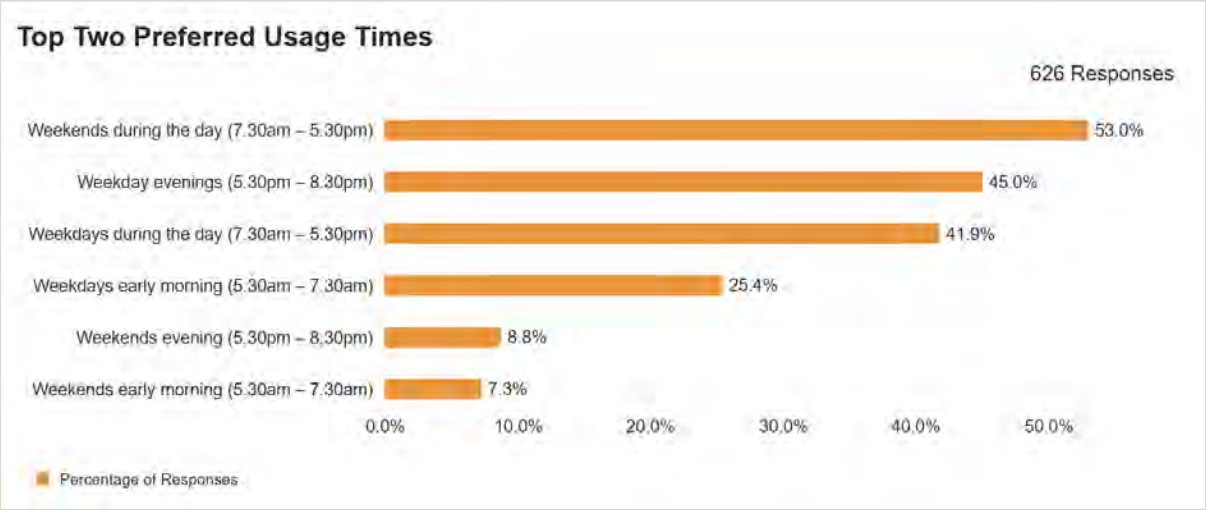
OVERALL RANKING	FACILITY	ALWAYS	OFTEN	SOMETIMES	RARELY	NEVER
#1	Gymnasium & Group Fitness	27.0%	30.2%	17.9%	14.8%	10.1%
#2	25m Indoor Pool	17.7%	32.6%	29.6%	14.9%	5.2%
#3	Kiosk / Café	15.6%	30.4%	33.4%	15.8%	4.7%
#4	50m Outdoor Pool	12.7%	20.6%	32.8%	25.3%	8.7%
#5	Leisure Pool	7.6%	26.1%	34.3%	22.0%	10.0%
#6	Indoor Sports Courts	9.8%	26.6%	27.9%	21.4%	14.3%
#7	Retail / Shopping Spaces	9.4%	21.7%	33.4%	25.0%	10.5%
#8	Sauna	10.0%	20.0%	21.5%	22.3%	26.2%
#9	Spa	9.0%	17.3%	25.1%	25.2%	23.3%
#10	Allied Health Spaces	3.0%	13.5%	32.3%	35.5%	15.7%
#11	Water Slides	4.8%	14.4%	26.1%	26.9%	27.7%
#12	Commercial Spaces	3.2%	10.7%	22.5%	27.9%	35.8%
#13	Learn to Swim Pool	4.0%	18.0%	12.0%	12.8%	53.3%
#14	Community Hall	1.7%	6.0%	20.9%	47.7%	23.7%
#15	Community Art	1.6%	8.9%	18.9%	34.5%	36.1%
#16	Flexible Booking Spaces	2.4%	4.3%	19.0%	44.4%	29.8%
#17	Creche	5.4%	7.3%	8.8%	8.1%	70.3%
#18	Childcare Centre	3.2%	4.9%	7.0%	8.4%	76.5%

Preferred Usage Times

Survey participants were asked, "*When are you most likely to use the facilities (choose up to two preferred times)?*".

The most popular times chosen by approximately half of survey respondents were weekends during the day (53.0%) and weekday evenings (45.0%).

FIGURE 11 TOP TWO PREFERRED HUB USAGE TIMES (% OF RESPONSES)



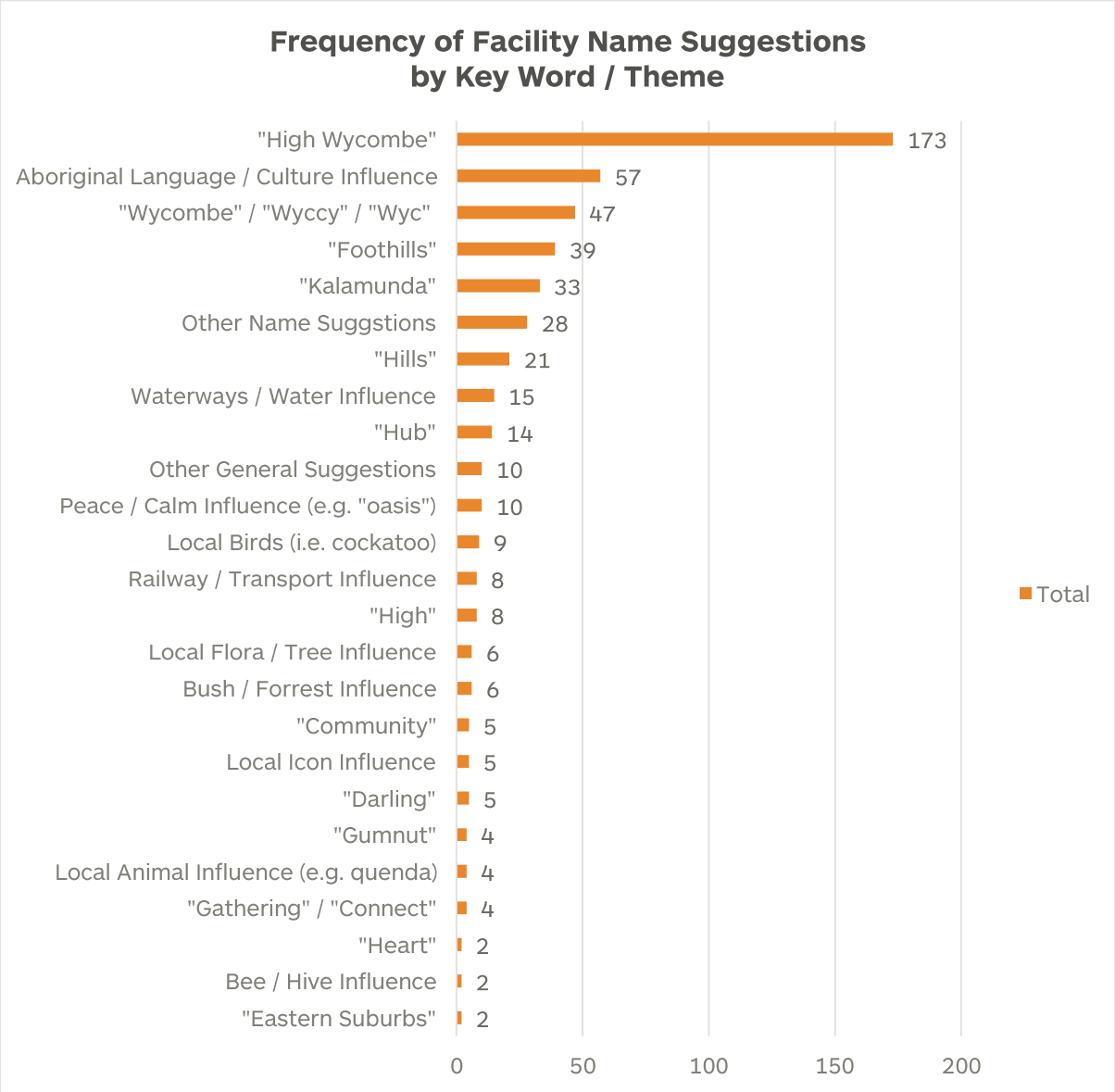
7.1.3 Facility Naming

The community survey asked participants to share their name suggestions for the proposed Hub. A total of 517 individual name suggestions were shared.

Name suggestions were themed according to their key word or topic. This thematic analysis revealed that over a third (35.2%) – the largest proportion - of all suggested names included the suburb "High Wycombe". This was followed by names incorporating Aboriginal / Noongar language / cultural references (11.02%).

The graph below shows each theme by frequency of mention.

FIGURE 12 FREQUENCY OF FACILITY NAME SUGGESTIONS BY KEY WORD / THEME (SURVEY)



The following tables provide a frequency count of each individual name suggestion by their key word / theme.

THEME ONE	FREQUENCY
"High Wycombe"	**173**
High Wycombe Hub	22
High Wycombe Community Hub	18
High Wycombe Leisure Centre	17
High Wycombe Community Center	7
High Wycombe Leisureplex	5
High Wycombe Central	3
High Wycombe Community Centre	3
High Wycombe Sports Complex	2
High Wycombe Recreational Centre	2
High Wycombe Recreation Centre	2
High Wycombe Splash	2
High Wycombe Waves	2
High Wycombe Aquatic Centre	2
High Wycombe Aqua Hub	2
High Wycombe Leisure Hub	2
High Wycombe Swim and Sport Hub	1
High Wycombe Recreation and Aquatic Centre	1
Community High Wycombe Hub	1
High Wycombe Community Centre	1
High Wycombe Sports & Leisure Centre	1
High Wycombe AquaLife Centre	1
High Wycombe Community Complex	1
High Wycombe Paradise Centre	1
High Wycombe Community Fun Centre	1
High Wycombe ARC	1
High Wycombe Aquatic and Fitness Centre	1
High Wycombe Sports Centre	1
High Wycombe Community Hub and Leisure Centre	1
High Wycombe Community and Recreation Centre	1
High Wycombe Community Leisure Centre	1
Pulse High Wycombe	1
High Wycombe Community Nest	1
High Wycombe Nexis	1
High Wycombe Community Sports and Leisure Centre	1
High Wycombe Pool and Community Hub	1
High Wycombe Community Swimming Pool	1
High Wycombe Aquatic Community Centre	1
High Wycombe Connect & Rec Centre	1
High Wycombe Splash Centre	1
High Wycombe Connect Central	1

THEME ONE	FREQUENCY
"High Wycombe"	**173**
High Wycombe Sports and Leisure Centre	1
High Wycombe Family Centre	1
High Wycombe Station Community Centre	1
High Wycombe Fit & Fun Central	1
High Wycombe Waters	1
High Wycombe Fitness Centre	1
High Wycombe Wellbeing Centre	1
High Wycombe Fun & Fitness Centre	1
High Wycombe Recreational Community Hub	1
High Wycombe Health & Hydro Hub	1
The High Wycombe Community Hub	1
High Wycombe Health and Wellness	1
High Wycombe Mirage	1
High Wycombe Health Hub	1
High Wycombe Nexus	1
High Wycombe Heart	1
High Wycombe Pool	1
High Wycombe Aquatic Centre	1
High Wycombe Pool and Recreational Centre	1
High Wycombe Hubbie	1
High Wycombe Recreation Centre	1
High Wycombe Hydrofit Hub	1
High Wycombe Recreation Hub	1
High Wycombe Junction	1
High Wycombe Active Centre	1
High Wycombe Lawn Bowl Club	1
High Wycombe Sporting Facility	1
High Wycombe Leisure and Community Centre	1
High Wycombe Sports and Aquatic Centre	1
High Wycombe Leisure and Recreation Centre	1
High Wycombe Sports and Rec Centre	1
High Wycombe	1
High Wycombe Central Community Hub	1
High Wycombe Leisure Complex	1
High Wycombe Swim & Strength Centre	1
High Wycombe Leisure Facility Hub	1
High Wycombe Water World	1
The High Wycombe Leisure Centre	1
High Wycombe Waters & Wellness Centre	1
The High Wycombe Leisure Hub	1
High Wycombe Waves and Wellness	1
The High Wycombe Unwind	1
High Wycombe Bath House	1

THEME ONE	FREQUENCY
"High Wycombe"	**173**
High Wycombe Community Recreation Centre	1
High Wycombe Rec Centre	1
High Wycombe Aquatic Centre	1
HWET	1
The Community Link – High Wycombe	1
High Wycombe Leisureplex Centre	1
The High Wycombe Hub	1
High Wycombe Lifestyle and Wellness Centre	1
High Wycombe Measure Plex	1
The High Wycombe Sports hub	1
High Wycombe Leisure Hub	1
Wycombe Central	1
High Wycombe Leisure Park	1
High Wycombe Leisure Precinct	1

THEME TWO	FREQUENCY
Aboriginal Language / Cultural Influence	**57**
Noongar Name	9
Kaarak: (Noongar) for the Forest Red-tailed Black Cockatoo	2
'Dandjoo' - Noongar language word for 'together'	2
Katadjen Community Hub	2
Waabiny Hub	1
Mala Kala	1
Kep Galing Facility	1
Boodja Leisure Hub	1
Ngloolark Community Hub	1
Boorda - Steki Community Hub	1
Whadjuk Kep	1
Cala Kep (home in the water)	1
Koort Community	1
Cala-Munda Leisure Community Centre	1
Mandjar Kepup (meeting place at the water place	1
Aboriginal word for 'community unity'	1
Ngulla Community Hub	1
Dandjoo Aquatic Pavilion	1
Whadjuck Way	1
Dandjoo Hub - a place for everyone	1
Wycombe Wungening (Noongar for well-being)	1
HIGH WYCOMBE DANDJOO (GATHERING)	1
Kitja Dandjoo	1
High Wycombe Ngamma Club	1

THEME TWO	FREQUENCY
Aboriginal Language / Cultural Influence	**57**
Kwobidak Aquatic Centre	1
Jerrabinyan Centre	1
Mandjar	1
Beeloo Centre	1
Ngamma Rec Centre (nongaar for waterhole)	1
Noongar Boongar Centre	1
Ngoorweel Recreation Centre	1
Beeloo Community Hub	1
Bilya Darling Hub (linking the river ("bilya") to Darling scarp and community)	1
Nyingarn Waters (Beeloo echidna totem, with a water theme)	1
Noongar word for gathering / connecting	1
Katadjen Community Leisure Centre	1
The Katadjen Hub Centre	1
Katadjen Leisure Centre	1
Warrambool Centre	1
Katadjen Recreation Centre	1
Whadjuk Kambarang Hub	1
Kattamorda - Aboriginal Name for Darling Scarp	1
Wycombe Wabum (Noongar meaning to play'	1
KattaMorda Aquatic Centre (links the Noongar name for the Darling Scarp with an aquatic facility.)	1
"Koorliny" - a noongar word (or use area appropriate aboriginal language for same word) that describes action, such as coming, going or walking	1
Keipmandjar Community Hub	1

Keip (or Kep, Keipa): Means "water," particularly fresh water.
Mandjar: Means "meeting place".

THEME THREE	FREQUENCY
"Wycombe" / "Wyccy" / "Wyc"	**47**
Wycombe Hub	2
The Wycombe Hub	2
The Wyc	2
Wycombe Water Park	2
Wycombe Wellness	1
Wycombe Mia	1
Wycombe Aqua	1
The Wiccy Rec	1
Wycombe Water & Wellness	1
The Wychy Recreation Centre	1
Sieze High Wiki Centre	1

THEME THREE	FREQUENCY
"Wycombe" / "Wyccy" / "Wyc"	**47**
The Wyckie Hub	1
The Wicky Hub	1
The Wicky Hub	1
Wycombe Natatorium	1
The Wycombe Springs	1
The Wikki	1
The Wycombe Wellbeing Centre	1
Wycombe/Forrestfield Combined Hub	1
Wicki Hub	1
Wycombe Active	1
Wickie Hub	1
Wycombe Haven	1
Wicky Hub	1
Wycombe Leisure Precinct	1
Wicky Washtub	1
Wycombe Moves	1
Wikifit Aquatic Centre	1
Wycombe Rec	1
Wycombe Water Complex	1
Wycombe Water and Wellness	1
Wycombe Water Retreat	1
Wycombe WaveForge	1
Wikki Centre	1
Wycombe Wave	1
Wikki Leisure Complex	1
Wycombe Wellbeing Centre	1
Wikki Waterpark	1
Wycombe Wellness World	1
Wyckie Swim	1
Wykie Waters	1
Wyckie Waves	1
Wyckie Wonderland	1

THEME FOUR	FREQUENCY
"Foothills"	**39**
Foothills Community Hub	8
Foothills Community Centre	4
Foothills Leisure Centre	3
Foothills Aquatic Centre	2
Foothills Hub	2
The Foothills Hub	2

THEME FOUR	FREQUENCY
"Foothills"	**39**
FARC - FOOTHILLS AQUATIC RECREATION CENTRE	1
Foothills Leisure Centre	1
Bottom of Hill Pool	1
Foothills Aquatic and Recreation Centre	1
Foothills Aquatic Recreation Centre	1
Foothills Active Hub	1
Foothills Leisure	1
Foothills Community Aquatic Centre	1
Foothills Leisureplex	1
Foothills Leisure Centre	1
Foothills Multiplex	1
Foothills Park	1
Foothills Rec Centre	1
Foothills Swim	1
The Foothills Community Hub	1
Foothills Fit for Life Recreation Centre	1
Foothills Leisure plex	1
Foothills Forest Centre	1

THEME FIVE	FREQUENCY
"Kalamunda"	**33**
Kalamunda Hub	2
Kalamunda ARC	2
Kalamunda Community Recreation	1
Kalamunda Recreation Centre	1
City of Kalamunda Community Aquatic and Fitness / Wellness Centre	1
City of Kalamunda Leisure Centre	1
City of Kalamunda Aquatic Center	1
City of Kalamunda Leisure Centre	1
Kalamunda Fitness Centre	1
City of Kalamunda Leisure Community Centre	1
Kalamunda Pool and Recreation Centre	1
City of Kalamunda Piazza	1
Kalamunda Sports Hub	1
City of Kalamunda Recreation Centre	1
Kalamunda Community Hub	1
City of Kalamunda Sport and Recreation Centre	1
Kalamunda District Community & Wellness Centre	1
Kala Pool	1
Kalamunda Health Complex	1
Kalamunda Active	1

THEME FIVE	FREQUENCY
"Kalamunda"	**33**
Kalamunda Leisure Complex	1
Kalamunda Active Centre	1
Kalamunda Recreation Centre	1
Kalamunda Aqualife	1
Kalamunda Shire Community Hub	1
Kalamunda/High Wycombe Aquatic Centre	1
City of Kalamunda Complex	1
Kalamunda Leisureplex	1
Kalawiki	1
Kalamunda Community and Aquatic Centre	1
Kalamunda Community and Sports Centre	1

THEME SIX	FREQUENCY
Other Name Suggestions	**28**
Pure escape	1
The Pool	1
Tesserae	1
Airport Leisureplex	1
Valley Aquatic Centre	1
Brown Box	1
Revive Recreation Centre	1
End of the Line Splash Zone	1
The Happy Hub	1
Funtain	1
The White Elephant	1
Health Hub and Leisure Centre	1
PICNIC (Physical Inclusive Creative Neighbourhood Invigorating Community)	1
High Aqua	1
Rec Center	1
High Fitcombe Community Hub	1
Sandgropers Community Centre	1
Hillbilly Wellness	1
The Common	1
Ignite Leisure Hub	1
The Leisure Centre	1
Kalawycombe Centre	1
The Triomphe	1
K-Parc	1
Vale Park	1
Landing zone	1
Active Hub	1

THEME SIX	FREQUENCY
Other Name Suggestions	**28**
Leisure and Recreation Centre (LRC)	1

THEME SEVEN	FREQUENCY
"Hills"	**21**
The Hills Hub	6
Hills Recreation Centre	2
Hillside Leisure Centre	1
From the Hills to the Flats Community Centre	1
The Hills Gumtree Pool and Recreation Centre	1
Hills Community Leisure and Information Center	1
Hillside Community Hub	1
Hills Leisure Hub	1
Hilltop Hub	1
Hills Community Centre	1
Hills Community Hub	1
The Hills Recreation Centre	1
The Hillside Hub	1
Hills Sporting Hub and Community Centre	1
Hills Sports Centre	1

THEME EIGHT	FREQUENCY
Waterways / Water Influence	**15**
Billabong Pool	1
The Billabong	1
Splash Zone	1
Kala Splash	1
The Waterline	1
Local Waterways	1
Splash town	1
Munday center	1
Splashworld	1
Munday Community Recreation Centre	1
The Falls	1
Mundy Recreation Centre	1
Wicked Waves of Wycombe	1
Poison Gully Recreation	1
Sea Blue Active Hub	1

THEME NINE	FREQUENCY
"Hub"	**14**
The Hub	5
Community Hub	3
The Hub at High Wycombe	1
Hub High Wycombe	1
The Hub by Wycombe	1
The Local Hub	1
Community Leisure Hub	1
The Hub - High Wycombe	1

THEME TEN	FREQUENCY
Other General Suggestions	**10**
Run a competition in the local schools!	1
Reflect whole area of Kalamunda	1
Simple and straightforward	1
Include word 'Active'	1
Reflective of City	1
Largest Commercial Sponsors Name + "Community Hub"	1
Secure naming rights after big company	1
Multicultural name	1
Don't name after old / dead man	1
Not a Aboriginal / Noongar Name	1

THEME ELEVEN	FREQUENCY
Peace / Calm Influence (e.g. "oasis")	**10**
Utopia	1
The Sanctuary	1
Wycombe Oasis Community Hub	1
Oasis	1
Tranquil Waters	1
Oasis	1
Wycombe Oasis Centre	1
Oasis Leisure	1
High Wycombe Haven Oasis	1
Serenity Hub	1

THEME TWELVE	FREQUENCY
Local Birds (i.e. cockatoo)	**9**
Cockatoo Leisure Centre	2
Kookaburra Recreation Centre	1

THEME TWELVE	FREQUENCY
Local Birds (i.e. cockatoo)	**9**
The Black Swan Swim	1
Local Bird Name	1
Ibis Unity Hub	1
Ibis Community Hub	1
The Cockatoo Community Hub	1
Kookaburra Grove	1

THEME THIRTEEN	FREQUENCY
"High"	**8**
The Highlife	1
The Highfields Centre	1
High Vale Rec Centre	1
High Five	1
The Highfields Hub	1
High Fly	1
Hearty High	1
High Hub	1

THEME FOURTEEN	FREQUENCY
Railway / Transport Influence	**8**
Axis	2
The Station Stop	1
The Station Rec Centre	1
Keeping on Track Facilities Centre	1
The Train Pool	1
The Railway Community Hub	1
The Station	1

THEME FIFTEEN	FREQUENCY
Local Flora / Tree Influence	**6**
Local Flora / Geography name	3
Eucalyptus Centre	1
Wattle Centre	1
Name after local tree	1

THEME SIXTEEN	FREQUENCY
Bush / Forrest Influence	**6**
Jarrah Hub	1

THEME SIXTEEN	FREQUENCY
Bush / Forrest Influence	**6**
Wycombe Forrest Community Centre	1
Jarrah Junction	1
Forest park	1
Banksia Centre	1
High Forrest Community Hub	1

THEME SEVENTEEN	FREQUENCY
Local Icon Influence	**5**
Sandy Grace Community Hub	1
Ben Popham Community Aquatics & Sports - to recognise this young Western Australia Paralympic Swimmer	1
William Henry Mead Community Hub	1
Geraldine Smailes Community Space	1
Mead Centre	1

THEME EIGHTEEN	FREQUENCY
"Community"	**5**
Name representing 'community'	1
Community Common	1
The Community Recreation Centre	1
Community Focus and Health	1
Community Place	1

THEME NINETEEN	FREQUENCY
"Darling"	**5**
Darling Waters	1
Darling Aquatic & Leisure Centre	1
The Darling Hub	1
Darling Flow Hub	1
Darling Range Community Hub	1

THEME TWENTY	FREQUENCY
Local Animal Influence (e.g. quenda)	**4**
The Quenda Centre	1
Quenda Community Centre	1
Maali - black swan in Aboriginal language	1
Quenda Club	1

THEME TWENTY-ONE	FREQUENCY
"Gumnut"	**4**
Gumnuts Leisure Centre	1
Gumnuts	1
Gumnut Centre	1
Gumnut Recreation Centre	1

THEME TWENTY-TWO	FREQUENCY
"Gathering" / "Connect"	**4**
The Wycombe Gathering	1
The Wycombe Connect	1
The Gathering	1
The Gathering Place.	1

THEME TWENTY-THREE	FREQUENCY
"Eastern Suburbs"	**2**
Eastern Subs Hub	1
Eastern Suburbs Centre	1

THEME TWENTY-FOUR	FREQUENCY
"Heart"	**2**
Heart of Wycombe	1
Heart of the Hills	1

THEME TWENTY-FIVE	FREQUENCY
Bee / Hive Influence	**2**
The Hive	1
High Wycombe Hive	1

7.1.4 Public Art

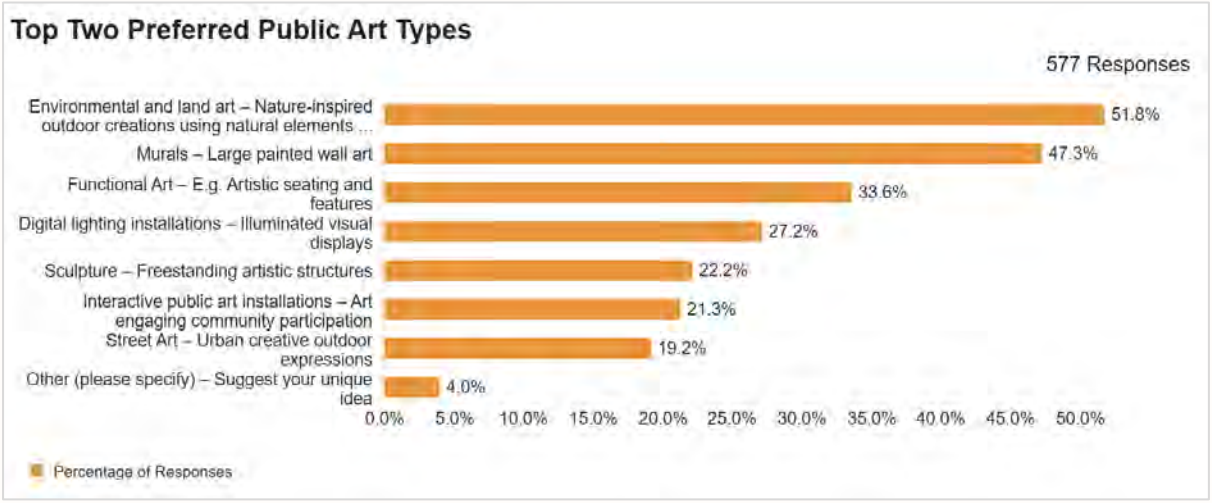
Preferred Public Art Types

Survey respondents were asked, "*To help inform what type of public art that is commissioned for the proposed Hub, please choose your two (2) preferred public art types from the below".*

- Sculptures – freestanding artistic structures
- Murals – large painted wall art
- Interactive public art installations – art engaging community participation
- Street Art – urban creative outdoor expressions
- Functional Art – e.g. artistic seating and features
- Digital lighting installations – illuminated visual displays
- Environmental and land art – nature-inspired outdoor creations using natural elements and vegetation.
- Other

The top two preferred options, chosen by approximately half of respondents, were environmental / land art (51.8%) and murals (47.3%).

FIGURE 13 TOP TWO PREFERRED PUBLIC ART TYPES (% OF RESPONSES)



Enjoyable Public Art Pieces

Survey respondents were asked, “Can you tell us about a piece of public art that you’ve enjoyed elsewhere, and why?”.

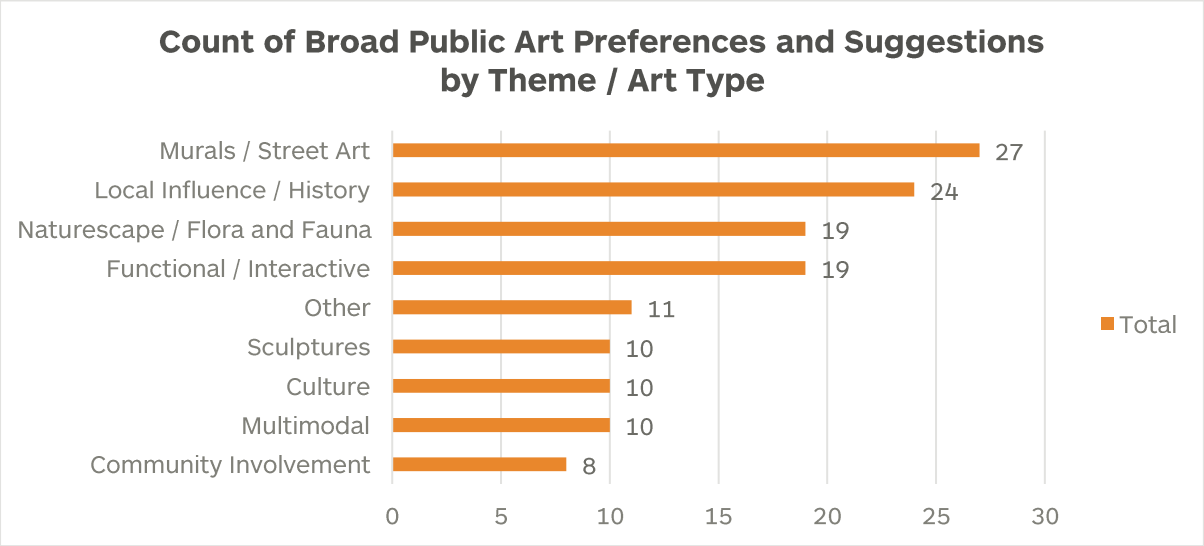
Respondents either shared a specific art piece that they have enjoyed or spoke more broadly about what types of art they prefer and suggest for the Hub. As such, responses from each group have been analysed separately below.

Broad Public Art Preferences and Suggestions

Survey respondents shared 138 broad public art preferences and comments. Of these, the most frequently mentioned were murals and street art (27 mentions / 19.6%), followed by art that is influenced by the local area / environment / history (24 mentions / 17.4%).

The graph below shows the frequency of general public art preferences and suggestions by theme / art type.

FIGURE 14 GENERAL PUBLIC ART PREFERENCES BY THEME / ART TYPE (SURVEY)



For further insight, the below table shares the frequency of each individual provided art preference / suggestion by theme.

TABLE 9 – CODED BROAD PUBLIC ART PREFERENCES AND SUGGESTIONS BY THEME / ART TYPE (SURVEY)

THEME / RESPONSE	FREQUENCY
Murals / Street Art	**27**
Vibrant murals	16
Painted Silos - beautiful	9
Court floor art / mural	1
Engaging ground murals e.g. hopscotch	1
Local Influence / History	**24**
Murals reflecting local flora and fauna	9
Art reflecting local history, heritage and icons	8
Art by local artists	4
Sculptures reflecting local historic icons or characters	2
Paintings by famous Australian artists	1
Naturescape / Flora and Fauna	**19**
Native garden / park / green spaces	11
Artwork reflecting flora and fauna	3
Rammed Earth Walls	1
Sculptures of Australian animals	1
Trees	1
Artistic canopies	1
Nature play gardens	1
Functional / Interactive	**19**
Functional public art (e.g. seating)	9
Play-based art	3
Unique Architecture as Art	2
Interactive art that utilises local wind	2
Playground	1
Artwork doubling as a habitat for black cockatoos	1
Outdoor Ping Pong Tables	1
Other	**11**
Vibrant coloured artwork	2
Hidden / explorative art pieces (e.g. fairy doors, Where's Wally murals)	2
Rustic Lettering as Signage	1
Unique and interesting artwork	1
Simple Artwork	1
Artworks at the Perth Modern Arts Exhibition	1
Entry statements	1
Art using materials that reflect natural/artificial lighting	1
Metal artworks	1
Sculptures	**10**
Sculpture by the Sea type artworks	7
Outdoor sculptures	2

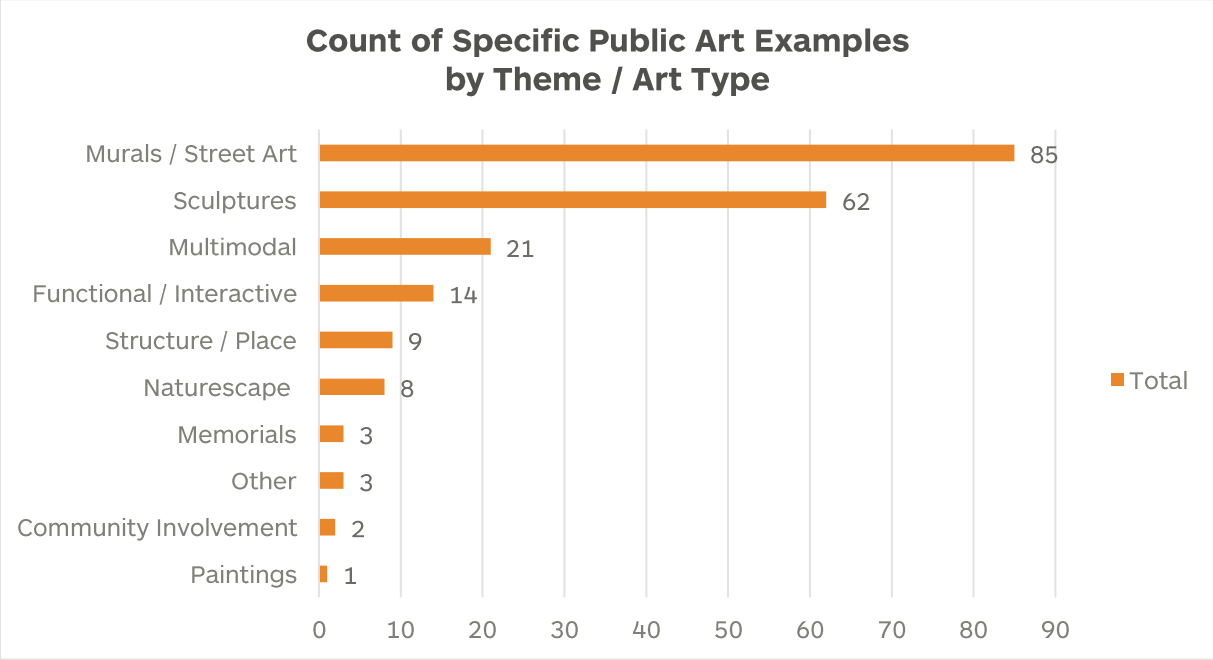
THEME / RESPONSE	FREQUENCY
Bronze statues	1
Culture	**10**
Aboriginal paintings / artwork	8
Art reflecting diversity / multiculturalism	2
Multimodal	**10**
Interactive Light Installations	8
Tree features with lighting	1
Multimodal art (i.e. visual, touch, sound)	1
Community Involvement	**8**
Community Art - community gets involved in creating the artwork (e.g. murals, handprints)	4
Involve local primary school children	2
Give a wall to each local primary school / organisation to paint their own mural	1
Engage with local community groups to support a local community artwork	1

Specific Enjoyed Public Art Examples

Survey participants shared 208 individual public art pieces that they enjoy. Of those, the largest proportion mentioned a mural / street art (85 mentions / 40.9%), followed by sculptures (62 mentions / 29.8%). Across the different types of art, many participants enjoyed art pieces that reflected the local area and celebrated its people.

The graph below shows the frequency of general public art preferences and suggestions by theme / art type.

FIGURE 15 SPECIFIC PUBLIC ART PREFERENCES BY THEME / ART TYPE (SURVEY)



The below table provides the frequency of each specific enjoyed art piece by art type.

TABLE 10 – CODED SPECIFIC ENJOYED PUBLIC ART PIECES BY ART TYPE (SURVEY)

THEME / RESPONSE	FREQUENCY
Murals / Street Art	**85**
Flora and Fauna Mural at High Wycombe Station Car Park	12
Perth City Murals & Street Art	11
Native Flora and Fauna Mural at the Kalamunda Coles - reflect unique area	7
Midland Legends Mural of Sonny Walters - Midland Gate - celebrates people	6
Artwork by Brenton See	3
Melbourne Street Art	3
Haynes Street Footpath Art	3
High Wycombe Primary School Mural - looks nice	2
Murals across Subiaco ('No More Blank Walls Subiaco Installation')	2
Murals by Meraki Boho	2
Artwork by Hayley Welsh	2
Cultures of Morley' mural - reflects tops five ethnicities living in Morley	1
Mural at Vic Park Aqualife	1
Fremantle murals	1
Dog Mural at Holly Raye's (Café) in Bassendean	1
Mural in Midland showing progress of the area	1
Dog Murals across City of Bayswater	1
Murals by JD Penangke (local Indigenous artist)	1
Indigenous Storytelling at Perth Observatory	1
Murals by Time Rone	1
Kookaburra Mural at Kalamunda Primary School	1
Mural at Wellington Dam - inspired by local stories	1
Legal Graffiti Walls in Glasgow - phenomenal	1
Mural Trail in Collie	1
East Side Gallery in Berlin - vivid symbol of political and cultural change	1
Murals at Swan Active (2024) by Kat Furguson - vibrant	1
Murals on Wilman Wandadi Highway	1
Murals by Kyle Hughes-Odgers	1
Oblong Turtles by Amok Island (at New Armadale Station)	1
Murals by Pippa McManus	1
Pioneer Women's Memorial in Kings Park - thought provoking	1
Grand Lane Mural in Perth City	1
Aboriginal Art Mural at Whiteman Park	1
Portrait Murals at Kwinana Marketplace by Brendan Lewis - celebrating local people	1
Banksy Street Art	1
Six Noongar Seasons Artwork at Armadale Leisure Centre - well designed	1
Belvidere Street (Belmont) Murals	1
Street Art in Mary Street, Mount Lawley	1

THEME / RESPONSE	FREQUENCY
Street Art in Malaysia depicting neighbourhood scenes	1
Mur des Canuts Mural in Lyon	1
True Society in Fitzroy Melbourne by Anya Brock - bright colours	1
Mural at Boab Tavern in High Wycombe	1
Mural at Vasse Village Carpark by Melski McVee	1
Sculptures	**62**
Gumnut Water Features across Kalamunda - iconic and represents nature	24
Cutting Disc outside of High Wycombe Train Station Car Park - connects to the hisory of the site	6
Kangaroo Sculptures in the Supreme Court Gardens	3
Giants of Mandurah	2
Artwork at Elizabeth Quay	2
Bird Metal Art along Roe Highway	2
Green Cactus in Perth City - recognisable and iconic	2
Sculptures by Jordan Sprigg	1
Metal Sculptures in Guildford	1
Wardandi Boodja Sculpture at Koombana Bay	1
Big Bobtail Sculpture in Kalamunda	1
Mundaring Community Sculpture Park	1
Fremantle Harbour Sculptures depicting arrival of migrants - storytelling	1
The Hose outside QAGOMA in Brisbane - interactive, playable and reflects culture	1
Acknowledgement of Country (2024) at the Belmont Hub	1
Custodians' at Murdoch Square by Matt McVeigh - made from the casts of an Aboriginal Elders hands with a eucalyptus tree	1
Goon Bag Sculpture at Sculpture by the Sea (2014)	1
Michaelangelo's David of Florence	1
Grasstree Brass Statue - inspired by Australian nature	1
Sculptures at the Adelaide Shopping Centre - attractive and cute	1
Absorbed by Light Sculpture in Fremantle FOMO Precinct - simple and realistic	1
Spanda Sculpture at Elizabeth Quay	1
Boonji Spaceman Sculpture in Perth City	1
The Wattle Collective Kahana Park in Butler - depicts native Australian plants	1
Cowaramup Cows - themed art adds character to a place	1
Wooden Functional Art Seating at Fiona Stanley Hospital - reused wood from site before construction	1
Koorden Sculptures by Noongar Artist Rod Garlett	1
Mandurah Heart Sculpture	1
Multimodal	**21**
Lightscape at Kings Park	6
The Moving Ball in Forrest Place (Perth CBD)	2
Vivid Light Show in Sydney - enjoyable	2
ECU City Campus Interactive Lighting - eye-catching	2

THEME / RESPONSE	FREQUENCY
LED lights at Optus Stadium	2
City of Perth Library Lighting	1
Virtual Aquarium in Brisbane	1
Digital LED Australian birds outside Melbourne Art Gallery by Julian Opie (2020)	1
Digital Light Installation at Singapore Airport - engaging and relaxing	1
Interactive Light Art at Perth Children's Hospital	1
Mori Building Digital Art Museum by Teamlab Borderless Tokyo	1
Stargate Portal (2020) in East Victoria Park	1
Functional / Interactive	**14**
Busselton Jetty Ship Playground - looks amazing and is fun	2
Perth Zoo Animal Seating	1
Mary's Mount Primary School FireWise Landscaping (by the Forever Project)	1
Quenda Seating Area on Haynes Street Kalamunda	1
Artistic Play Equipment at the Perth Children's Hospital	1
Chevron Playground at Optus Stadium - interactive, playable and reflects culture	1
Musical Art Installation in Winton (Queensland) - uses recycled materials and is interactive	1
Dragon Fly seating at Perth College	1
Playground Drive in Ferndale	1
Elizabeth Quay functional art	1
Stained Glass Wall at the Kalamunda Library - impressive	1
Functional art seating at Curtin University	1
Functional seating outside High Wycombe Train Station	1
Structure / Place	**9**
Matagarup Bridge across Swan River - eye catching and unique	2
Boorloo Bridge in East Perth - timeless and beautiful	2
Atomium Building in Brussels	1
Mills Park Beckingham - community, interactive	1
Zigzag Art Gallery	1
Kalamunda Water Park	1
Kings Square in Perth City - sense of peace and nature	1
Naturescape	**8**
Riverside Green, South Bank Brisbane - nature, vibrant, practical	2
Stirk Park Nature Play Area	1
Tropical Gardens at UWA	1
The Garden of Plants in Paris	1
Kings Park Nature Walks	1
Kalamunda Stirk Park Waterfall - looks nice	1
Araluen Botanical Garden	1
Memorials	**3**
Canadian War Memorial in Hyde Park London - meaningful and elegant	1
Whispering Wall in Kings Park - interactive	1

THEME / RESPONSE	FREQUENCY
Catalpa Wild Geese Memorial in Rockingham - reflects history	1
Other	**3**
Large Rocks in China Town (Broome)	1
Pond outside of Art Gallery of WA	1
Mount Lawley Streetscaping	1
Community Involvement	**2**
Elizabeth Quay School Children Signatures	1
School Art Board in the Kalamunda Office - colourful	1
Paintings	**1**
Liberty Leading the People (1830) at the Louvre Paris - representing brutality in life in a beautiful way	1

7.1.5 Local Stories and Themes

To help inform the public art narrative, survey participants were asked, "*What sort of themes or stories have you heard that tell the story of the area?*"

Community members' responses revealed that the stories and themes of the area are based on the strong connection to nature and the environment (78 mentions), including the bushland, native flora and fauna (such as black cockatoos and quendas), and significant waterways (14 mentions) like Poison Gully Creek and Munday Swamp. The area's rich Aboriginal and Noongar heritage is also widely recognised, with 42 mentions. Community and family are at the heart of local identity, with many residents describing a close-knit, multi-generational, and multicultural community (44 mentions).

The table below lists all mentioned stories and themes of the local area by key themes.

TABLE 11 – STORIES AND THEMES OF THE LOCAL AREA (SURVEY)

THEME / RESPONSES	FREQUENCY
Nature / Local Flora and Fauna	**78**
Nature	23
Native trees / flora / wildflowers	16
Forrest / Bushland	8
Local birds	6
Gumnuts	5
Foothills	5
Wetlands	4
Hills	3
Banksia woodland/kwongan	2
Jacaranda trees	2
Nature meets City	2
Rural	1
Parks (e.g. skatepark)	1
Unsure of Stories / History	**76**
N/A	76

THEME / RESPONSES	FREQUENCY
Community & Family	**44**
Family	9
Close-knit Community	8
Migration / Cultural Diversity	7
Growth of the Foothills / new community	7
Personal connection	4
Meeting Place	3
Friendly / Happy	3
10 Pound Poms	2
FIFO Culture	1
Aboriginal / Noongar History and Stories	**42**
Aboriginal / Noongar History and Stories	33
Noongar Six Seasons	3
Rainbow Serpent, creator of the waterways	2
Original clan group families of Whadjuk nation (Mooroo, Beloo and Beeliar)	2
"Karla" meaning (Fire or place of fire)	1
"Katadgen" (Aboriginal name for Foothills)	1
Agriculture	**41**
Orchards	23
Agriculture / Farming	9
Timber Logging	6
Market gardens	2
Dairy	1
Animals	**23**
Local animals (i.e. kangaroos, quendas, lizards)	11
Black / Carnaby cockatoos	7
Horses / Equestrian	3
Turtles / tortoise	2
Transport	**17**
Railway	9
Zig Zag rail line	3
Transport (i.e. planes and automobiles)	2
Marshalling Yards	2
Car Racing Track	1
Waterways	**14**
Munday Swamp	6
Waterways / Waterfalls	4
Poison Gully Creek	4
Names	**13**
"Kala-munda" name meaning ("Home in the Forrest)	9
High Wycombe name meaning ("High Valley" / English name)	4
Icons and Historic Figures	**12**
Early Settlers	5

THEME / RESPONSES	FREQUENCY
John Forrest	1
Dundas - Scout Leader in the 1980s (Community legend who passed away)	1
Joobaitch (1830-1907) - member of Beeloo clan who resists invasion by British explorers	1
Locals who started the Hills Christian school	1
Jack Sorensen, local poet	1
Desmond Moore (early pioneer)	1
Futuro House (notable landmark that is now missing)	1
Other	**3**
Industrial History	1
Sustainability	1
Retreat Destination	1
Young People	**2**
Story of the local youth	1
Gravel Pits (old youth hang out spot)	1

7.1.6 Place Activation and Activities

Place Activation

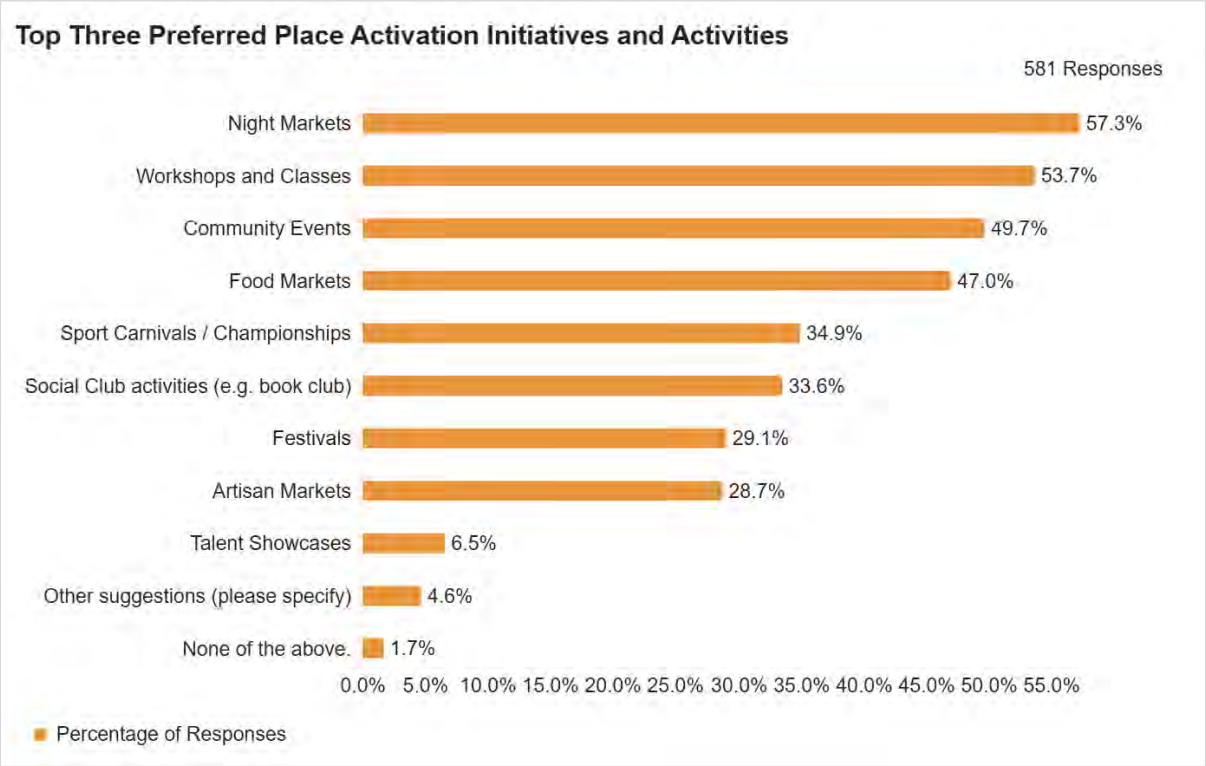
Survey respondents were asked to choose their top three most preferred place activation ideas that they would like to see implemented or hosted at the proposed Hub.

Place Activation refers to the process of intentionally planning for and bringing diverse activities to a public space to make it vibrant, lively and useful for the community.

The most popular place activation initiative were night markets, with over half of respondents (57.3%) selecting them as one of their top three preferences. This was followed by workshops and classes (53.7%) and community events (49.7%).

The graph below shows all options in order of preference (by the percentage of respondents that selected the option as one of their top three choices).

FIGURE 16 PREFERRED PLACE ACTIVATION INITIATIVES AND ACTIVITIES BY PERCENTAGE SELECTED (SURVEY)



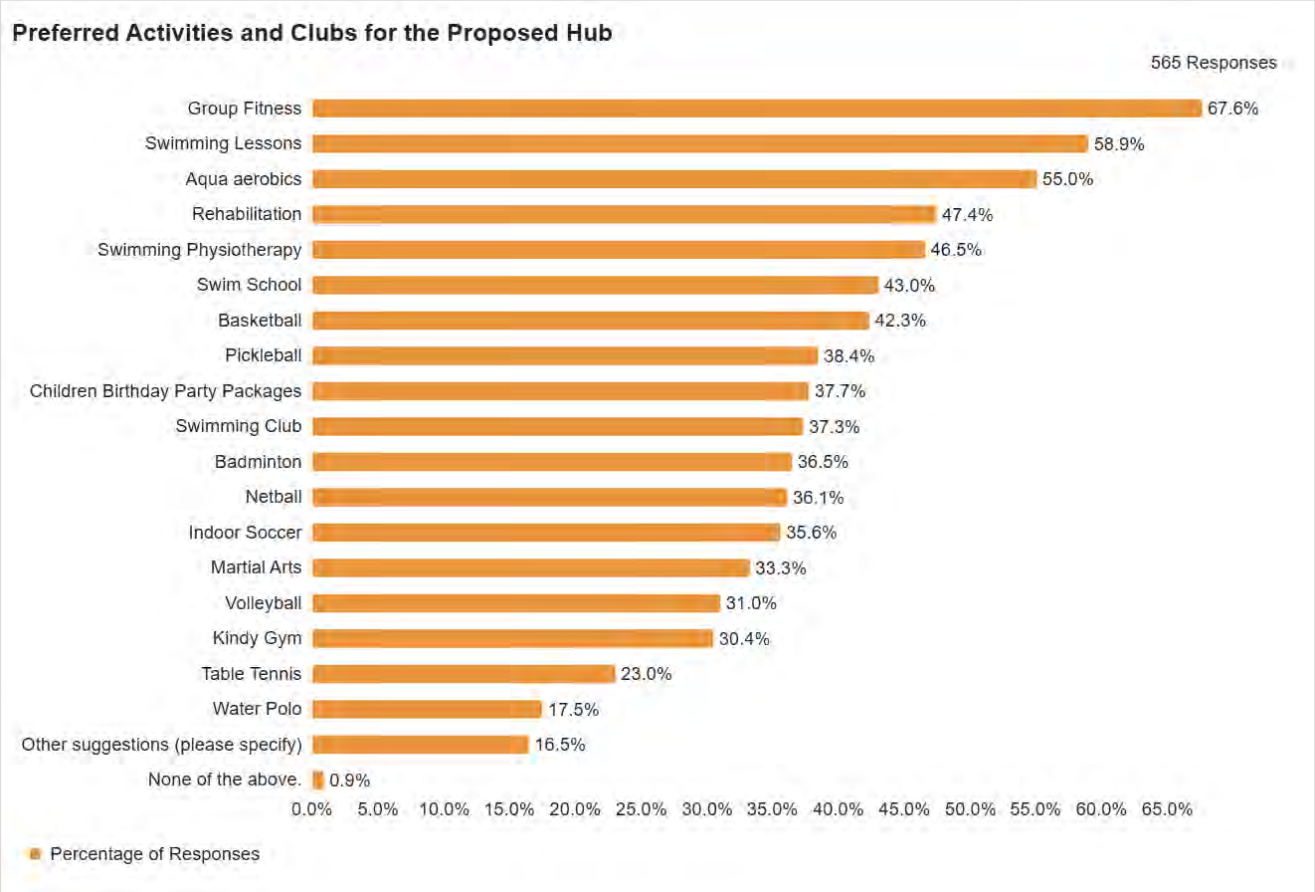
Activities

To help inform the future programming for the proposed Hub, survey respondents were asked, "*What types of recreational activities and clubs would you like to see available at the proposed Hub?*". Participants could select as many options as they liked.

Over two-thirds of respondents (67.6%) indicated that they would like to see group fitness classes / activities available – the most preferred option. This was followed by swimming lessons (58.9%) and aqua aerobics (55.0%).

The figure below shows all suggested activities and clubs in order of preference (by % selected by respondents).

FIGURE 17 PREFERRED ACTIVITIES AND CLUBS FOR THE PROPOSED HUB BY PERCENTAGE SELECTED (SURVEY)



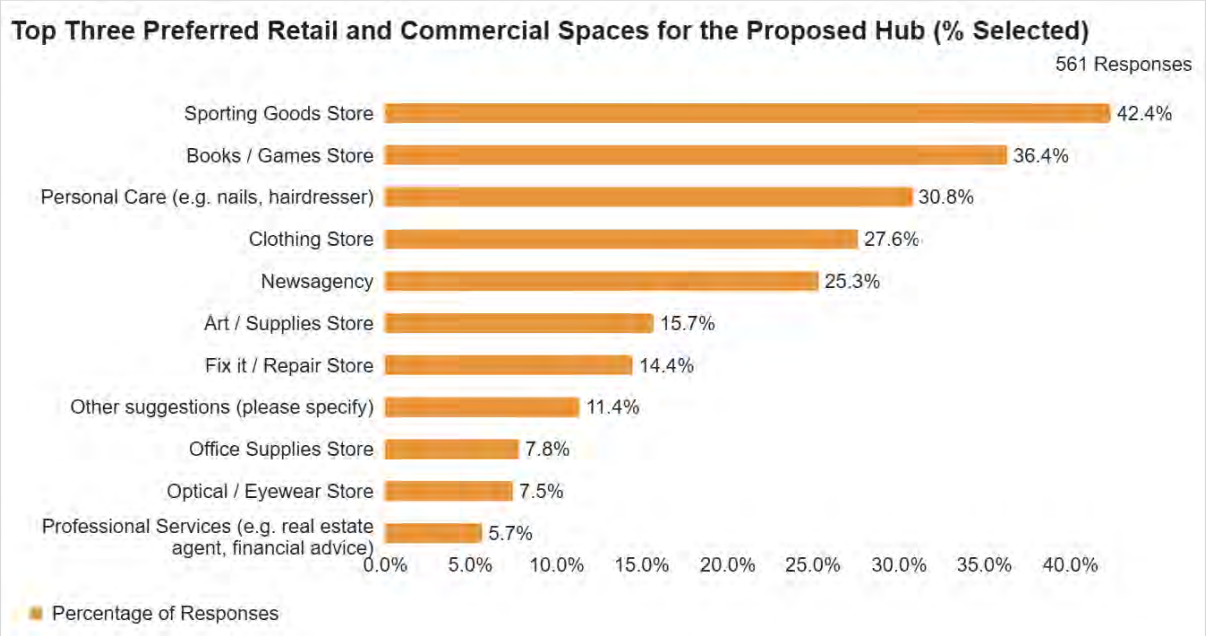
7.1.7 Retail, Commercial and Allied Health Spaces

Retail and Commercial Spaces

To help inform future retail and commercial tenancies at the proposed Hub, survey respondents were asked to select their top three preferred retail and commercial spaces. The largest proportion of respondents (42.4%) selected a sporting goods store as one of their three top choices, followed by a books / games store (36.4%) and personal care services (e.g. nails, hairdresser) (30.8%).

The figure below showcases each suggested retail / commercial space by the percentage of respondents who selected it as one of their top three choices.

FIGURE 18 PREFERRED RETAIL AND COMMERCIAL SPACES BY PERCENTAGE SELECTED (SURVEY)

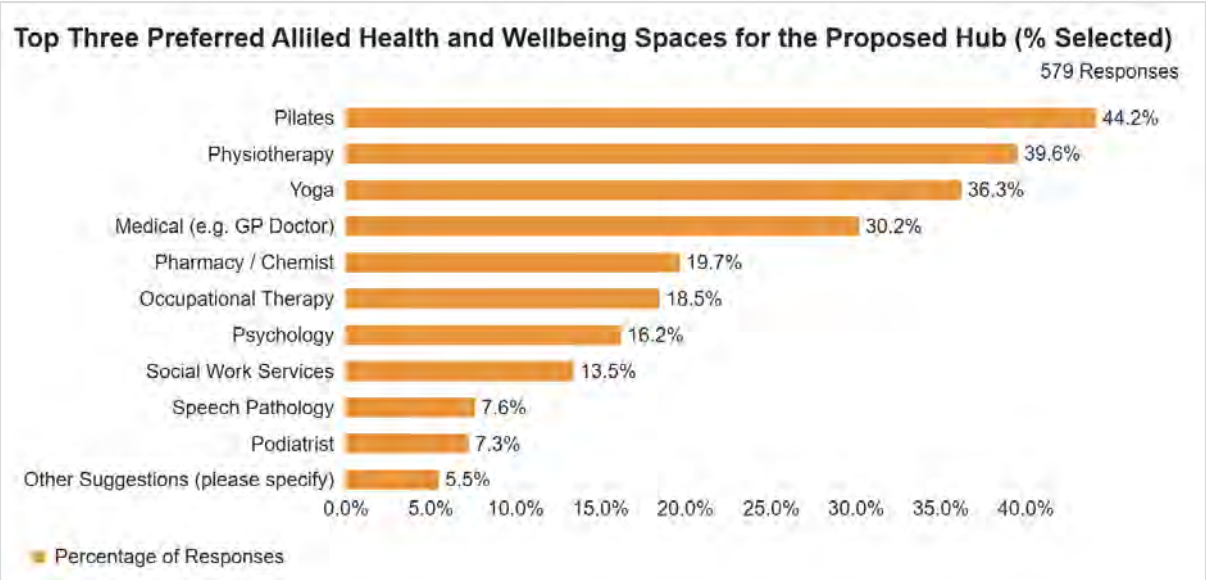


Allied Health and Wellbeing Spaces

To help inform future allied health and wellbeing tenancies at the proposed Hub, survey respondents were asked to select their top three preferred allied health and wellbeing spaces. The largest proportion of respondents (44.2%) selected Pilates as one of their three top preferences, followed by physiotherapy (39.6%) and yoga (36.3%).

The figure below showcases each suggested allied health and wellbeing space by the percentage of respondents who selected it as one of their top three choices.

FIGURE 19 PREFERRED ALLIED HEALTH AND WELLBEING BY PERCENTAGE SELECTED (SURVEY)



7.1.8 Project Values

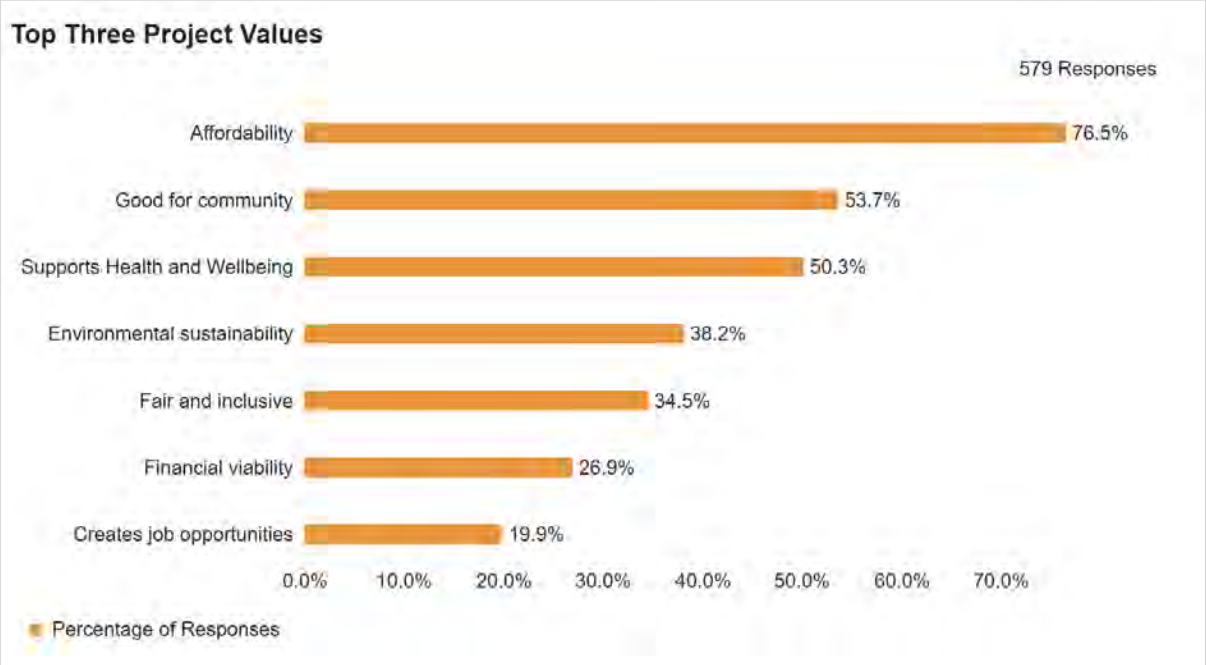
To help guide the project's values and priorities, survey participants were asked to pick the top three values they would like to see applied to the development of the proposed Hub. Participants chose from the following seven value options:

- Affordability – cost to access the hub and its facilities is accessible and affordable for all community members
- Good for community – brings people together with community programs that make people feel connected and proud of community
- Supports Health and Wellbeing – will help people stay active, healthy and mentally healthy
- Environmental sustainability – use energy wisely and limit harm to the environment
- Fair and inclusive – open to everyone, all ages, incomes, abilities, cultures
- Financial viability – has long term financial sustainability
- Creates job opportunities – create jobs and volunteer opportunities

The strong majority of survey takers (76.5%) valued 'affordability', followed by 'goodness for the community' (53.7%) and supportive of health and wellbeing' (50.3%).

The table below showcases the top project values by percentage selected (as a top three priority) by respondents.

FIGURE 20 TOP PROJECT VALUES (SURVEY)

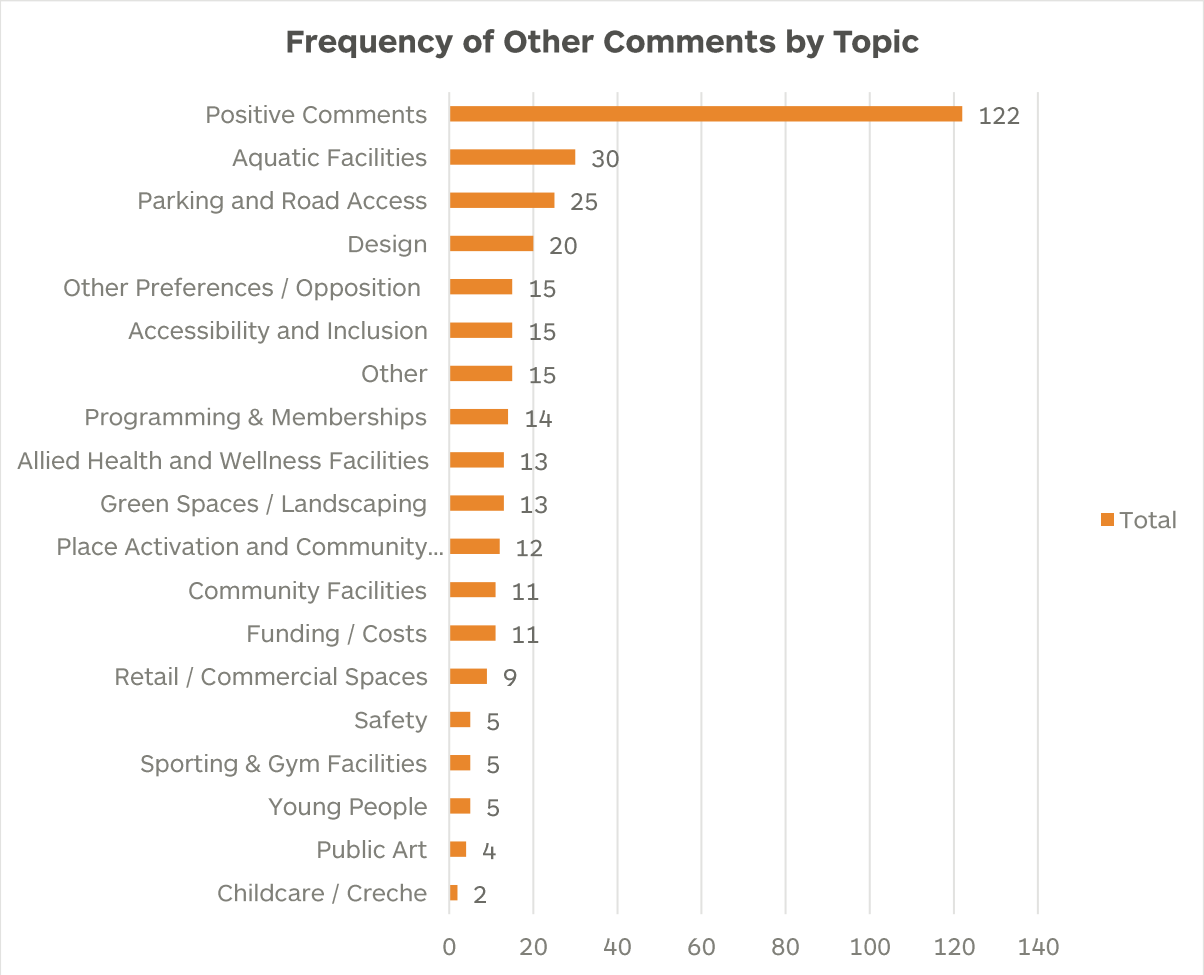


7.1.9 Other Feedback / Comments

At the end of the survey, participants had the opportunity to share any final comments or thoughts, of which 245 respondents chose to do so. These respondents shared 346 individual pieces of feedback / comments, in which approximately a third (35.3%) expressed a positive sentiment and/or excitement about the project. Other topics frequently commented on included the Hub's aquatic facilities (30 mentions / 8.7%), it's design (20 mentions / 5.8%), and parking and road access (25 mentions / 7.2%) and

The figure below showcases the frequency of comments made by theme or topic.

FIGURE 21 FREQUENCY OF OTHER COMMENTS / FEEDBACK BY THEME (SURVEY)



For further insight, the table below visualises the frequency of comments made by theme.

TABLE 12 – FREQUENCY OF CODED COMMENTS BY THEME (SURVEY)

THEME / RESPONSES	FREQUENCY
Positive Comments / Demand for Facility	**122**
General support for project / excited for construction to begin	92
The area has been lacking an aquatic / community facility	12
Supportive of location next to the train station	8
Positive comment on project engagement / communications	5
Pleased with heated pool (currently not available in City)	3
Happy with the inclusion of courts (currently lacking in the City)	2
Parking and Road Access	**25**
Ensure there is adequate parking	4
Have free car paring	3
Consider risk of train riders parking in Hub parking	3
Have multi-level car parking	2
Fix station drop off (only accessible coming from one way)	2
Consider commercial traffic in area / slow down traffic on Maida Vale Road	2
Upgrade surrounding roads (i.e. Milner Road and Sultana Ave) to support accessibility to Hub	2
Add shading for car park	2
Ensure parking is well designed and accessible	2
Build a raised footbridge over Sultana Road	1
Drop off area required for Hub	1
Install a roundabout (i.e. for easier drop offs, better traffic flow)	1
Design	**20**
Add more colour to the external building (i.e. not all brown)	8
The design could be more creative / imaginative	4
Important that building is attractive	1
Ensure design supports a range of activities	1
Invest into creating an outstanding iconic facility	1
Leisure / engagement spaces should be prioritised over commercial / retail	1
Plans lack functional spaces	1
Don't use reflective surfaces facing west - will create glare	1
Consider adopting a multi-use facility model such as the Roar Bar & Grill (Bibra Lake)	1
Fully fence children play areas	1
Aquatic Facilities	**30**
Heated pools year-round	7
Incorporate more shading around the pool	4
Incorporate hydrotherapy pool	4
Make indoor pool bigger than 25m	3
Incorporate toddler / kid water play / pool area	2
Incorporate shading over outdoor pool	2
Incorporate a sprinkler splash pad	1

THEME / RESPONSES	FREQUENCY
Include a whirlpool	1
Incorporate an aqua-aerobics pool	1
Include bombie pool	1
Ensure there is seating around outdoor pool	1
Include starting blocks for swimming competitions	1
Preference for resort style pool	1
Incorporate water walking lane in 25m indoor pool	1
Accessibility and Inclusion	**15**
Ensure there is an adequate amount of accessible change rooms	3
Ensure there is plenty of ACROD parking	2
Consider transport accessibility to the Hub	2
Expand transport services to High Wycombe station to ensure accessibility of Hub	1
Incorporate pedestrian crossings	1
Ensure wheelchair access to hydrotherapy pool	1
Embed universal design principles throughout Hub	1
Facilitate inclusive activities and programs in partnership with allied health providers for people living with a disability	1
Ensure good bike facilities (i.e. lock cages/lockers)	1
Consider disability friendly sauna and spa	1
Consider affordable uses / spaces for families	1
Other Preferences / Opposition	**15**
Preference for Hub to be built in Kalamunda	4
Invest in / upgrade existing facilities in the City	4
Retain Kalamunda Pool	2
Provide leisure facilities in Kalamunda	1
Preference for the Hub to be built in foothills on the other side of Roe Highway	1
Don't need a gym, already too many in the area	1
Don't close Hartfield Park	1
Not supportive of project	1
Other	**15**
Refer to Cockburn ARC as a vibrant facility example	2
Would like to see mixed use housing in area	2
Improve bike paths throughout the Forrestfield/High Wycombe area	2
Consult with current recreation staff throughout the process	1
Refer to Caversham as example for outdoor water play	1
Sentiment in community about unfair distribution of assets	1
Retain view of paddocks/hills from train station	1
Incorporate solar panels	1
Suggestion to have a free 24-72 hour caravan location to attract tourists	1
Learn from other facilities	1
Building should honour those who built Kalamunda	1

THEME / RESPONSES	FREQUENCY
Lease out indoor play centre	1
Programming & Memberships	**14**
Discount for City of Kalamunda residents	7
Have extended opening times	3
Ensure there will be good group exercise programs	1
Important to have a swim school as part of Hub	1
Discount access for schools within City of Kalamunda	1
Ensure low membership/entrance costs	1
Allied Health and Wellness Facilities	**13**
Include ice bath / cold pools	3
Include reformer Pilates within the gym	3
Incorporate steam room	2
Incorporate a hot yoga room	1
Provide access to financial/ community services (e.g. mental health, food bank, financial aid)	1
Include large sauna	1
Have multiple sauna rooms	1
Include large spa pool	1
Green Spaces / Landscaping	**13**
Ensure there is adequate green space / park space	5
Incorporate native plants / trees	4
Incorporate natural landscaping	1
Ensure surrounding wetlands / environment are protected	1
Incorporate a community garden	1
Incorporate natural shading around the building	1
Place Activation and Community Connection	**12**
The Hub should be community and family centric	3
Create gathering spaces / places for people to connect	3
Include a playground	1
Have undercover space available for markets	1
Incorporate a shaded outdoor intergenerational playspace	1
Consult with organisational psychologists or place activation consultants to ensure the Hub is activated	1
Consider pump track in the area for the future	1
Great opportunity to bring the community together (from young people to seniors)	1
Community Facilities	**11**
Include library within Hub	4
Include BBQ area / facilities	3
Incorporate a 'Share Shed'	1
Incorporate community recycling facility	1
Have a repair shop (e.g. run by Men's Shed)	1
Incorporate a City office within Hub for council enquires / payments	1
Funding / Costs	**11**

THEME / RESPONSES	FREQUENCY
Build it and close all the other Council facilities to avoid double up costs	3
Don't increase rates to fund facility	3
Don't cut costs, build with long-term intention	2
Rates are already too high	2
Ensure funding is sustainable to support facilities	1
Retail / Commercial Spaces	**9**
Don't need any more retail, commercial or allied health services	2
Incorporate a shopping centre	1
Incorporate wellness theme into café (e.g. locally sourced ingredients, healthy snacks)	1
Incorporate food court	1
Incorporate retail uses	1
Food retailers should cater to allergies	1
City should not get involved in commercial tenancies	1
Include a pub	1
Sporting & Gym Facilities	**5**
Make the group fitness/gym/spin rooms bigger	1
24/7 access to the gym	1
Offer proper strength training set up (e.g. Ryderwear/Anytime fitness)	1
Expand from 4 courts to 8.	1
Incorporate space for futsal soccer	1
Young People	**5**
Make Hub attractive for teenagers to go	1
Consider volunteer opportunities for students at the Hub	1
Provide / support youth specific services	1
Ensure youth are connected to project	1
Include a Youth Centre	1
Safety	**5**
Consider having permanent ranger (e.g. to monitor and escort members to car park)	2
Make sure facility doesn't attract antisocial behaviour	2
Ensure there is adequate lighting	1
Public Art	**4**
Incorporate art spaces / focus	1
Ensure public art is multicultural, not just about Aboriginal cultures	1
Consider an art workshop space with art displayed in the Hub	1
Don't overspend on art	1
Childcare / Creche	**2**
Have separate creche rooms for babies and older children	1
Consideration to be given to what company will run childcare centre.	1

7.2 Disability and Carers Focus Group

The focus group with the City of Kalamunda's Disability and Carers Advisory Committee was held on Monday 22 September 2025. The workshop included three committee members, including two lived experience members and a Councillor representative (Committee Chair).

The session ultimately aimed to identify features, services and activities that would make the proposed High Wycombe Community Hub more welcoming and inclusive for people with disabilities, carers and for the broader community.

The outcomes of the focus group activities have been captured in the section below.

7.2.1 Creating a Welcoming Space

The DACAG group were asked, "*what types of features, services, or experiences are important in creating a welcoming and inclusive community facility?*"

Key recommendations included accessible design features such as clear drop-off zones, parking, and furniture suitable for wheelchair users, as well as assistive technologies like push-button toilets and hearing loops.

All suggestions have been captured and themed accordingly in the table below.

TABLE 13 – RECOMMENDATIONS TO CREATE A WELCOMING SPACE BY THEME (DACAG FOCUS GROUP)

THEME	RESPONSES

Arrival and Entry Experience	- Drop off zone
	- Reception to be close to the entrance
	  o Very obvious and not hidden
	  o Reception to be helpful and provide clear directions
	- Easy access to the kiosk

Parking and Security	- Car parking entrance / boom gates
	  o Security guard available to provide help / support, if needed
	  o Ensure people are able to reach the help button easily

Furniture and Layout	- Table shapes
	  o Best practice is an 'S' shape or round table e.g. Juniper Park.
	  o Ergonomically designed to allow everyone to sit comfortably.
	  o It is ideal when tables are elevated to allow wheelchairs to fit under.
	- Reception, café counters, and lockers: All designed at accessible heights.
	- Digital locker access (e.g. swob or digital access)

THEME	RESPONSES
Assistive Technology and Accessibility	- Push buttons toilets for all bathrooms - Hand motion sensor elevator - Hearing loops - Charging station for wheelchairs (e.g. at Hartfield Park). Ensure chargers are available.
Inclusion and Navigation	- Quiet / sensory rooms - Tactile signage: Ensure the contrast is strong (e.g. yellow on grey). - Change of surface warnings - Yellow lines on floor to guide wayfinding - Chat board with universal symbols - Universal wayfinding signage - Hand Railing
Hearing Aid Considerations	- Alarm testing protocols: Scheduled and communicated to avoid distress for hearing aid users.
Inclusive Play and Engagement	- Accessible playground equipment

7.2.2 Preferred Activities

The DACAG group was asked, "*discuss what types of activities you would like to see available / participate in at the proposed Hub?*".

As a group, the following activities were suggested:

TABLE 14 – PREFERRED ACTIVTIIES (DACAG FOCUS GROUP)

ACTIVITY TYPE	RESPONSES
Social and community activities	- Café Connect (like-minded groups catch ups, usually once a month) - Leverage groups like Befriend - U3A
Sport activities	- Gym - Rock climbing wall
Swimming / aquatic activities	- *No responses*
Creative / arts activities	- Art social groups. Connection through art - Knitting group
Other	- Youth group / centre / jam space - Computer station

7.2.3 Stage 2 / 3 / 4 Facility Prioritisation

The DACAG group was asked, "*What facilities are the most important to you?*".

Using laminated tiles of each Stage 2 / 3/ 4 facility, two DACAG representatives ordered the facilities from 1 (most preferred) to 7 (least preferred).

Despite undertaking the activity separately, there were similarities in their preferences. In particular, childcare and allied health were ranked highly important to both individuals, whereas community art spaces were not deemed important.

TABLE 15 – STAGE 2/3/4 FACILITY PREFERENCES (DACAG FOCUS GROUP)

RANK	GROUP 1	GROUP 2
1	Childcare Centre	Allied Health Spaces
2	Indoor Sports Courts	Childcare Centre
3	Allied Health Spaces	Community Hall
4	Retail / shopping space	Retail/shopping space
5	Flexible booking spaces	Indoor sports courts
6	Community hall	Flexible booking spaces
7	Community art space	Community art space

7.2.4 Other Comments / Feedback

Anecdotal feedback was captured from the DACAG focus group, particularly during the discussion of the renders and designs. The key anecdotal comments and suggestions have been listed below.

- **Consider quiet spaces**
- **Consider how families travelling via bus can access the Hub**. Ensure good bus connection across the City.
- **Consider colour of any bollards** –for example, some visibly impaired people can't see silver bollards.
- Ensure the design has **no curves or ridges** – everything needs to be flat.
- The group requested that the concept plans come back to the DACAG before going out to tender.
- Consider creating dedicated **seniors parking bays** if required.
- The group advised that a **drop off point** would be good to have and should be at the front of the Hub.

7.3 Community Focus Groups

Creating Communities facilitated three interactive community focus group sessions to seek discussion on place activation and public art for the proposed Hub. Each session had a Q&A component, allowing for more open discussion and questions on a variety of topics. Anecdotal feedback was noted by Creating Communities during the Q&A sessions and throughout each focus group. There were a total of 51 community members in attendance across the focus groups.

The below section provides the detailed findings for each focus group activity, in addition to anecdotal feedback.

7.3.1 Place Activation and Community Groups

In groups, focus group attendees were tasked with discussing the following questions:

- What are your ideas to activate the proposed Hub?
- What local community groups or organisations do you think could get involved in activating the proposed Hub? How can they get involved?

Place Activation

Participant responses revealed that community members envision the Hub as a lively, inclusive, and multi-functional community space, activated through regular events, creative programs, wellness activities, and strong partnerships with local groups.

Programs and initiatives related to health, wellness and fitness were most frequently mentioned (17 mentions), closely followed by activities supporting community gathering and connection (16 mentions).

All place activation ideas identified by participants have been listed below by theme.

TABLE 16 – PLACE ACTIVATION IDEAS BY THEME (COMMUNITY WORKSHOPS)

THEMES / SUGGESTIONS	FREQUENCY
Health, Wellness & Fitness	**17**
Cycling/Walking track (e.g. with measured distances / exercise equipment)	5
Rehab swimming	4
Park run / walking groups	2
Sleep-pads	1
Outdoor yoga	1
Child health nurse	1
Seniors support services	1
Aqua aerobics	1
Live longer gym	1
Community Gathering & Social Connection	**16**
Board game club (e.g. scrabble, mahjong, chess)	4
Night Markets	3
Breakout space for youth / sound room	1
Social Club	1

THEMES / SUGGESTIONS	FREQUENCY
Movie Night	1
Paint and Sip	1
Friday night music and activities	1
Seasonal events (e.g. Melbourne Cup, Christmas in July)	1
Growers Markets	1
Book club	1
Lobby/meeting place	1
Recreation & Play	**13**
Interactive play areas / playgrounds	**2**
Pool tables	1
Swim school	1
Putt Putt Golf	1
Carpet bowls	1
Badminton	1
Free playground accessible from the outside e.g. next to the café	1
Public game installations e.g. chess	1
Sporting Goals	1
Parent Activities	1
Water feature	1
Playground	1
Playgroup	1
Arts, Performance & Music	**10**
Dancing / dance studio	3
Local music festivals /bands	2
Artist in residence	1
Kalamunda Art trail	1
Craft Markets	1
Art competition/exhibitions	1
Dance / music festival	1
Dining	**8**
Food trucks / stalls	2
Café / restaurant	2
Hot chips - open late	1
Small commercial kitchen	1
Bakery - open early	1
Coffee shop - open early to late	1
Working & Learning	**6**
Workshops	3
Kids drama / singing / dancing classes	1
Art classes	1
Hot desks office	1
Outdoor Spaces & Facilities	**6**
Outdoor cinema / screen with bean bags	2
Park area	1

THEMES / SUGGESTIONS	FREQUENCY
Boardwalk through wetlands with info on plants / native animals	1
BBQ facilities	1
Dog park area	1
School Involvement	**6**
Swimming carnivals	2
After school physical activities	1
School use of indoor courts	1
Kids swimming carnivals	1
School holiday classes e.g. cooking/craft/sports	1
Enterprise	**2**
Pop Ups / Stalls	2
Council Services	**2**
Public library	1
Council substation	1

Community Organisations

Focus group attendees saw local clubs and organisations as important partners in activating the Hub, sharing opportunities for collaboration across volunteering, sports, arts, education, and social services.

Participants most frequently mentioned community volunteer clubs (10 mentions), such as men's shed and scouts/girl guides. This was followed by music / dance groups and clubs (8 mentions).

The table below lists all club / organisation suggestions by group type.

TABLE 17 – COMMUNITY ORGANISATION / CLUB SUGGESTIONS BY GROUP TYPE (COMMUNITY WORKSHOPS)

GROUP TYPE / SUGGESTIONS	FREQUENCY
Community Volunteer Clubs	**10**
Men's Shed	3
Scouts Club / Girl Guides	3
Rotary Club	1
Lions Club	1
Kalamunda town team - general activation	1
Local SES	1
Music / Dance Groups	**8**
Dance Clubs	2
Local Bands	2
Ukelele Club	1
Music clubs	1
Dance groups / clubs	1
Mariachi Bands	1
Recreation Clubs	**7**

GROUP TYPE / SUGGESTIONS	FREQUENCY
Hartfield park walking group / Walking groups	3
Park run groups	1
Mahjong Club	1
Dart Club	1
Board game / cards clubs	1
Sporting Clubs	**6**
Local Sport Clubs	3
Swimming Club	1
Cricket clubs	1
football clubs	1
Social Clubs	**6**
Book club	2
Social Clubs	1
Youth groups	1
Mothers Groups	1
Multicultural groups - cooking, language, music, dance	1
Educational Institutions	**4**
Local Schools	3
Work with schools to organise school hosted events	1
NFPs	**4**
Salvation army	1
NFPs	1
Activ Foundation	1
Headspace - to support in sleep-pad / rest area	1
Art / Creative Clubs	**4**
Yarning Groups	1
Knitting Groups	1
Artisan groups - small business pop up selling days	1
Arts groups	1
NGOs	**2**
Kalamunda chamber of commerce	1
Chamber of Commerce - reduced costs trials or fees when member under small business chamber to use hot desk	1
Government Organisations	**1**
Seniors WA	1
Allied Health Organisations	**1**
Physiotherapists	1
Libraries	**1**
Forrestfield Library	1

7.3.2 Public Art and Local Stories

To help inform future public art for the proposed Hub, focus group attendees were asked, "*In your group, tell us about a piece of public art you have an enjoyed, and why?*".

Some groups shared specific public art types, whereas others discussed broader public art preferences. As such, the responses to this question have been separated into specific and broad suggestions.

Enjoyable Public Art Pieces

Overall, focus group attendees enjoyed public art that was interactive, locally relevant, and connected to nature and community stories. Sculptures were the most frequently mentioned type of public art (19 mentions), such as the iconic gumnuts, and Mandurah giants.

The table below lists all enjoyed public art pieces shared by participants, by art type. The reasons for enjoying each piece have been listed in brackets (if shared).

TABLE 18 – SPECIFIC ENJOYED PUBLIC ART PIECES BY ART TYPE (COMMUNITY WORKSHOPS)

ART TYPE / RESPONSES	FREQUENCY
Sculptures	**19**
Gumnuts *(nature theme / iconic)*	6
Giants *(fun / iconic)*	3
Fremantle Sea Containers *(represents Freo)*	1
Gerovich Statue in Fremantle	1
Local Metal Art *(like the cut outs)*	1
Metal Grasstrees on Great Eastern Highway *(nature inspired)*	1
Midland Railway Workshops Sculptures *(links to rail workshops)*	1
Mundaring Sculpture Park	1
Sculptures by the Sea	1
Wardandi Boodja Sculpture in Bunbury *(clever, not static)*	1
Fremantle Prison Convict Sculptures *(light up at night)*	1
Kangaroo Paws at Poison Gully	1
Functional / Interactive	**5**
Numbat South Perth Foreshore	1
Kalamunda Library Stained Glass *(beautiful)*	1
Zig Zag Office Nests *(pop art)*	1
Library Outdoor Seating *(whimsical but practical)*	1
Mandurah Music Sculptures *(interactive, engaging for kids)*	1
Murals / Street Art	**5**
Perth City Murals *(beautiful)*	1
Maida Vale Primary School Mural *(represents local flora and fauna)*	1
Woodbridge Park Waterway *(interactive, engaging for kids)*	1
Mosaic at Boddington Community Centre *(represents local flora and fauna)*	1
Mural outside of Cooling Brothers *(large and colourful)*	1

ART TYPE / RESPONSES	FREQUENCY
Multimodal	**3**
Lightsscape Kings Park	1
Supertree Grove *(lights up at night, provides shade)*	1
Mends Street Jetty Cultural Light Installation *(light and sound, interactive and represents Aboriginal culture)*	1
Structure / Place	**2**
Boorloo Bridge *(lighting, safe at night)*	2
Other	**1**
Kalamunda Entry Statement *(gumnuts)*	1

Public Art Preferences and Suggestions

Rather than sharing specific public art pieces that they have enjoyed, some focus group attendees discussed broader art ideas for the proposed Hub. Their suggestions emphasise the desire for public art that celebrates the local identity, nature and stories (12 mentions) yet serves a functional or interactive purpose (11 mentions).

The table below lists all broad public art suggestions by theme.

TABLE 19 – BROAD PUBLIC ART SUGGESTIONS BY THEME (COMMUNITY WORKSHOPS)

THEME / RESPONSES	FREQUENCY
Local Identity / Nature / History	**12**
Gumtree shaped street lights	3
Art work around history of the area	3
Train theme - the train in Kalamunda e.g. sleepers as seating, footpath as pretend train track	2
Murals depicting history	1
Continuum of horse and cart to trains (evolution).	1
Mosaic tiles to represent waterways	1
Maider Vale bell flower represented in a sculpture	1
Functional / Interactive	**11**
Functional / Interactive Art (e.g. seating)	3
Music / interactive pieces (e.g. xylophone)	2
Decorated bins	1
Interactive game art for kids around the pool	1
Install public art in the seating or shade structures	1
Outdoor drink fountains - incorporated into art	1
Multimodal	**3**
Laser cut in Ceilings for artistic shadows (e.g. see Kalbarri skywalk)	1
Visual display screens (e.g. Pica bar)	1
Lighting - colours reflecting local sunsets	1
Sculptures	**2**
Giants (*fun to seek out the Giants in the differing locations)*	2
Culture	**1**

THEME / RESPONSES	FREQUENCY
Aboriginal Art (*storytelling)*	1
Community Involvement	**2**
Get the local kids to contribute tiles/art pieces that reflect local engagement and give the kids something to be proud of and bring back to their community	1
Run an annual art competition - short list to 3, then have a public vote for the winner then recreate it in a large scale to use in the hub (annually)	1
Naturescape / Flora and Fauna	**1**
Community garden	1
Murals / Street Art	**1**
Murals	1
Other	**1**
Rustic wording of venue e.g. Boddington	1

Themes and Stories of the Area

Focus group participants were asked to discuss, "*What sort of themes or stories have you heard that tell the story of the area?*"

The stories of Kalamunda and High Wycombe, as shared by focus group attendees, weave together themes of nature, Aboriginal and settler heritage, waterways and original industries

All shared responses have been listed in the table below by theme.

TABLE 20 – LOCAL AREA STORIES BY THEME (COMMUNITY WORKSHOPS)

THEME / RESPONSES	FREQUENCY
Local Flora and Fauna	**11**
Local birds (e.g. ed tail cockatoos, kookaburras, willy wag tails, black cockatoos, Carnaby cockatoos)	4
Local fauna and flora	2
Forrest and nature	2
Local animals (e.g. quendas)	2
Gumnuts	1
Aboriginal Culture	**7**
Aboriginal stories and celebrations of the area	3
Aboriginal stories of the waterways	2
Birds / animal food sources for Aboriginal tribes	1
Collaborate with Aboriginal artists	1
Emphasis on a dual history of Kalamunda (Aboriginal and establishment)	1
Waterways	**6**
Waterways (e.g. Woodlupine Creek, Crumpet Creek, Lesmurdie Falls e.g. Woodlupine Creek, Crumpet Creek	6
Railway / Transport	**5**
Railway	1

THEME / RESPONSES	FREQUENCY
Community link - train trade	1
Trains - train sleepers as seats, footpath like a train, bent train tracks as wording	1
Forrestfield marshalling Yards	1
Horses and carts	1
Other	**4**
Sports historic to the area	1
Dundas (scout leader, local community champion)	1
Beautiful sunsets	1
Bright + Colourful	1
Timber / Orchards	**3**
Orchards	1
Timber	1
Original logging families	1

7.3.3 Facility Naming

Focus group attendees shared 35 facility name suggestions, of which 12 referenced Aboriginal language / culture. The suggestions reflected a blend of practical naming (e.g. High Wycombe Aquatic Centre), Aboriginal language (e.g. Dandjo Hub) and local flora and fauna (e.g. Cockatoo Hub). There appears to be a desire for the Hub's name to be meaningful and representative of the community's identity and values.

All name suggestions have been listed in the table below and separated by whether or not they reference Aboriginal Language. The suggestions in *italics* are broad suggestions, not specific names.

TABLE 21 – FACILITY NAME SUGGESTIONS (COMMUNITY WORKSHOPS)

NAME SUGGESTION	FREQUENCY
Names not Referencing Aboriginal Language / Culture	**25**
Carnaby Centre	1
Community Leisure Hub	1
Cockatoo Hub	1
High Wycombe Aquatic Centre	1
High Wycombe Generate	1
High Wycombe Hive	1
High Wycombe Outdoor Water Zone (H WOWZ)	1
Hills Leisure Hub	1
Hub of Wycombe	1
Pool Aquatic Recreation Hub "Parc"	1
The Bee Hive	1
The Humming Buz	1
The Waterhole	1
The Wycombe Leisureplex	1

NAME SUGGESTION	FREQUENCY
The Wycombe Resort	1
The Wycy Pool	1
Wycombe Centre	1
Wycombe Oasis	1
Foothills	2
Needs to be an acronym	1
Darling Ranges	1
One name not two	1
Reference to the working class people of High Wycombe	1
Kookaburra	1
Names Referencing Aboriginal Language	**12**
Bindi Bindi Hub	1
Dandjo Hub	1
Gnamma Hole	1
High Wycombe Danjoo Centre	1
Karak Hub ('cockatoo in Noongar)	1
Karakup (place of the red-tailed cockatoos)	1
Mundy Community Hub	1
Aboriginal name for creek or waterway	2
Noongar word for 'heart'	1
Indigenous name for 'Cockatoo Hub'	1
Aboriginal / local relevance	1

7.3.4 Anecdotal Feedback

Throughout each workshop, anecdotal feedback was captured by Creating Communities, based on questions or comments raised in group discussions or through written feedback provided on the feedback forms.

Overall, key points of anecdotal feedback included calls for improved accessibility (i.e. walkability, cycling path integration, drop off point) and appropriate shading around and over the pool.

The table below outlines all anecdotal comments, with the frequency indicating the number of community workshops it was raised in.

TABLE 22 – ANECDOTAL FEEDBACK (COMMUNITY WORKSHOPS)

THEME / FEEDBACK	FREQUENCY
Accessibility	**17**
Would like to see a pick up / drop off point for the Hub.	3
Concern about the distance from the car park to the aquatic component of the building. Too far.	2
Suggestion to incorporate the existing cycle path	2
Ensure there is walkability around the perimeter of the building.	1
Have bike racks	1

THEME / FEEDBACK	FREQUENCY
Don't have a good, upgraded aquatic facility in the City, have to travel out of Kalamunda e.g. Gosnells.	1
Have multi-access points. #1 main entry and 2# have pool access card to access pool from the car park end.	1
Would like more disability access change rooms	1
Participant didn't like the concrete seating showed in the entrance render. Would like the seating to be accessible to all.	1
There should be shading / cover between the High Wycombe Station car park and the train station. It is not a pleasant walk in the rain or in heat.	1
Concern about accessibility to the site and impact on roads. E.g. Maida Vale road constantly backed up getting onto Roe Hwy.	1
The train station turn back on Sultana Road West needs to be addressed.	1
There needs to be a roundabout or some proper turnback. Everyone does an illegal u-turn on the "dirt patch".	1
Pool	**8**
Temporary shading cover over the outdoor pool was suggested (less exposed)	2
Make sure there is plenty of shading around the pool	2
Waterslides should be covered.	1
The slide should be inside so it can be used all year.	1
Incorporate a recovery facility (i.e. cold pool, cold cold pool, warm pool).	1
Sometimes indoor pools are too hot. Make sure the temperature is okay.	1
Parking	**3**
Concern about car parking next to train station. May have train users using Hub parking.	1
There is some concern that there is not enough parking spaces available	1
The potential impact on traffic management is a concern for many	1
Cost	**3**
Concern that the budget will blow out due to continually rising construction costs.	2
It is frustrating to some that the state and federal governments can't provide more funding due to rising costs.	1
Facilities	**3**
Consider a roof top function room - cocktail / events style.	1
Some participants would like to see a steam room.	1
Could incorporate a 5km running track / 10km cycling track.	1
Design	**3**
No need to reinvent the wheel. Find out what works best from those that know i.e. other aquatic centres.	1
Some comments about the Hub being a "concrete jungle"	1
Should have a similar set up to the lobby / café area of Kings Park Next Gen.	1
Public Art	**2**
Suggestion to have art hanging space for local artists (e.g. could be within the café, workshop rooms).	1
Recommendation to refer to Open Studios and the Whiteroom who have connections with local artists.	1

THEME / FEEDBACK	FREQUENCY
Community Facilities	**2**
Suggestion to include a co-working space within the Hub.	1
Move meeting rooms to stage 4	1
Amenity	**2**
Fresh water fountains in outdoor pool area	1
Consider BBQs in the outdoor pool area	1
Landscaping	**2**
Desire for more trees / natural canopy and native trees.	1
Tree canopy should be well considered, not just gum trees which are messy year-round.	1
Themes	**1**
Dundas - a scout leader in the 80s who was all about community and helping out. Unfortunately, he passed away helping scouts after loading bags onto top of a bus, he fell and passed away. His daughter went to High Wycombe primary school and his loss to community was large at the time. HW originally was made up of orchards and rural area.	1
Consultation	**1**
Participants want to have more of a say on the project, down to the finer details. Will this be possible?	1
Open Space	**1**
It would be good for the future Development WA open space to be integrated into the Hub.	1
Safety	**1**
Make sure the car park is secure overnight.	1
Sport Facilities	**1**
The indoor courts don't meet the competition guidelines. Under netball regulations, the seats cannot be at the goal end of the court.	1

7.4 Community Pop Ups

Creating Communities facilitated three interactive pop-up display sessions to seek discussion and feedback on the design, future operation and use of the Hub. An additional pop up at Harfield Park was facilitated by the City of Kalamunda. Across the four pop ups, 249 community members were engaged with.

Using A0 engagement boards, feedback was sought on the following topics:

- What facilities and activities would you most like to see at the proposed Hub?
- What health, wellbeing and retail spaces would you like to see at the Community Hub?
- Facility naming.

Anecdotal feedback was also captured by the project team whilst speaking with community members.

The section below provides the detailed findings of the pop-up engagement.

IMAGE 8 –FORRESTFIELD SHOPPING CENTRE POP UP

7.4.1 Stage 2 / 3 / 4 Facility Prioritisation

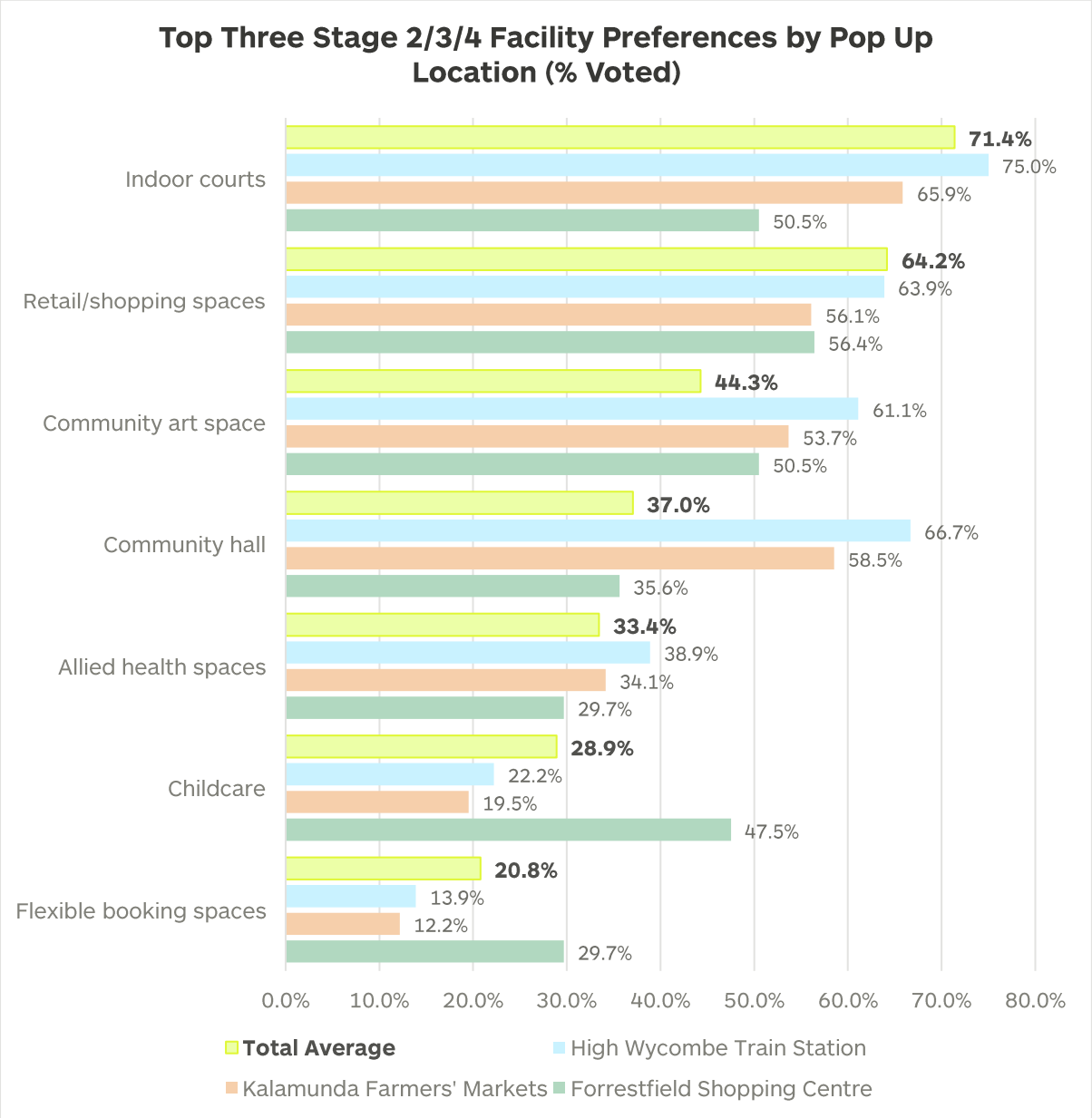
Community members were provided with three sticky dots to vote for the three top stage 2/3/4 facilities that they would like to see prioritised.

Indoor courts were the most highly prioritised, with 71.4% of participants across the pop ups choosing indoor courts as one of their top three preferences. This was followed closely by retail / shopping spaces (64.2%) and community art space (55.1% average).

Flexible booking spaces were the least prioritised (20.8%).

The figure below shows the percentage of respondents that selected each facility as one of their top three priorities, across each pop up and as a total average.

FIGURE 22 TOP STAGE 2/3/4 FACILITY PREFERENCES BY POP UP LOCATION AND TOTAL



7.4.2 Retail and Commercial Spaces

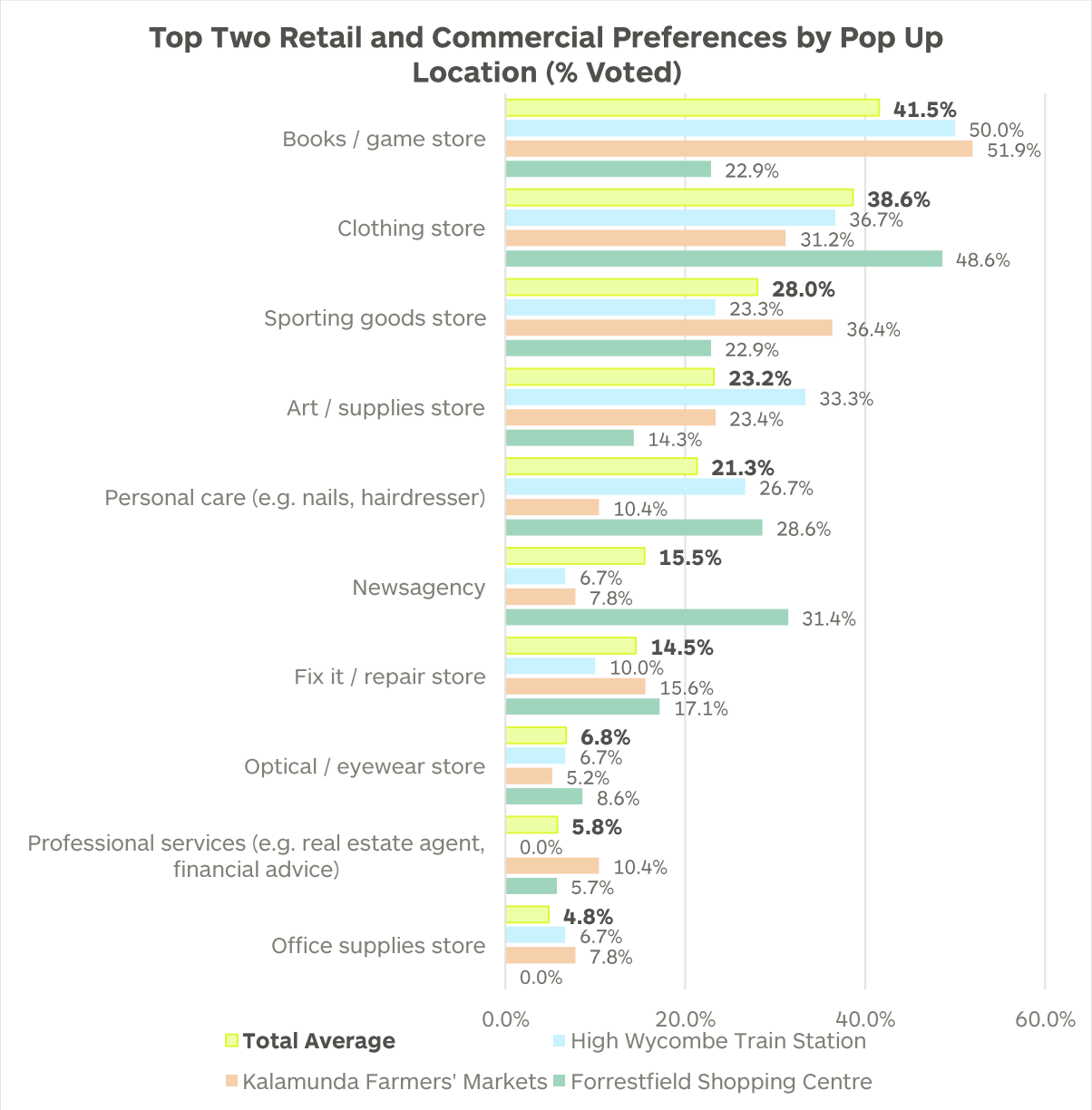
Community members were provided with two sticky dots to vote for the two top retail and commercial spaces that they would like to see at the proposed Hub.

Books and games stores were the most highly prioritised, with 41.5% of participants across the pop ups choosing them as one of their top three preferences. This was followed closely by clothing stores at 38.6%.

Office supply stores were the least prioritised, only selected by 4.8% of participants.

The figure below shows the percentage of respondents that selected each retail/commercial space as one of their top two preferences, across each pop up and as a total average.

FIGURE 23 TOP STAGE RETAIL AND COMMERCIAL SPACE PREFERENCES BY POP UP LOCATION AND TOTAL



Community members also had the opportunity to share their own retail / commercial space suggestions. 19 suggestions were shared, including larger form retail options such as BCF and Big W and other dining options. These suggestions have been themed in the table below.

TABLE 23 – OTHER RETAIL / COMMERCIAL SPACE SUGGESTIONS BY THEME (POP UPS)

THEMES / SUGGESTIONS	FREQUENCY
General Retail	**8**
BCF	1
Big W	1
IGA	1
Kmart	1
Officeworks	1
Pet shop	1
Small community focussed retail businesses	1
Universal retail store (e.g. all aged groups and genders)	1
Grocery / Dining	**5**
Healthy food selection in café. Generating health in the community.	1
High quality fresh produce store	1
Low-cost lunch	1
Meat and dairy store	1
Restaurants	1
Personal / Professional Services	**4**
Affordable personal care for seniors (e.g. Jack Healy Centre)	1
Bike repair store	1
Electrical repair store	1
Financial advice service	1
Other	**2**
Movie theatre / cinema	1
Op shop	1

7.4.3 Allied Health and Wellbeing Spaces

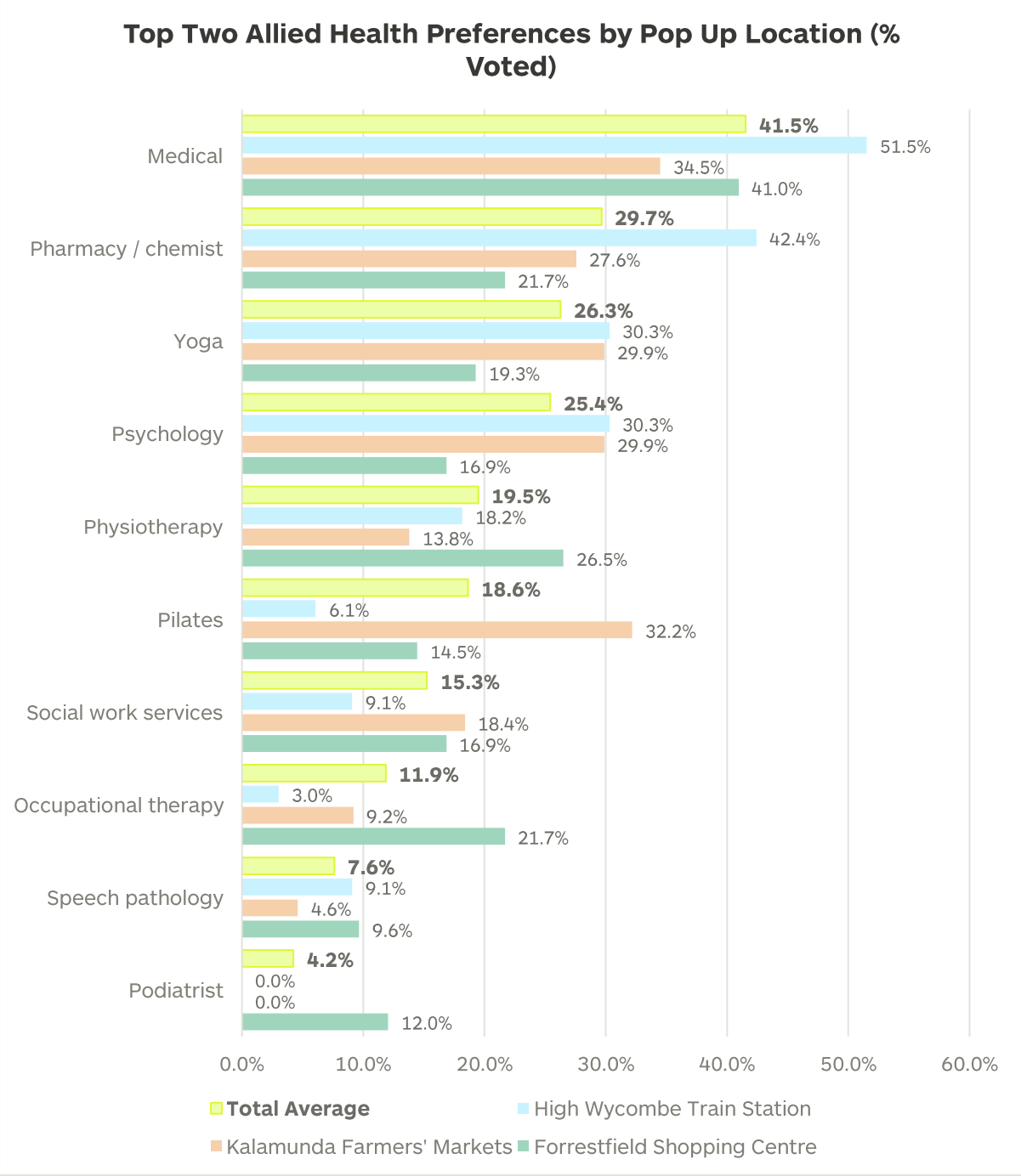
Community members were provided with two sticky dots to vote for the two allied health and wellbeing spaces that they would like to see at the proposed Hub.

Medical / GP services were the most highly prioritised, with 41.5% of participants across the pop ups choosing them as one of their top three preferences. This was followed closely by a pharmacy / chemist (29.7%) and yoga (26.3%).

Podiatry and speech pathology were the least prioritised, only selected by 4.2% and 7.6% of participants respectively.

The figure below shows the percentage of respondents that selected each allied health and wellbeing space as one of their top two preferences, across each pop up and as a total average.

FIGURE 24 TOP STAGE ALLIED HEALTH AND WELLBEING SPACE PREFERENCES BY POP UP LOCATION AND TOTAL



Community members also had the opportunity to share their own allied health and wellbeing space suggestions. Five additional suggestions were shared:

- Youth Centre (4 mentions)
- Disability support services (2 mentions)
- Mental health services (2 mentions)
- Domestic violence support centre
- Wellbeing services catered to the senior population.

7.4.4 Place Activation

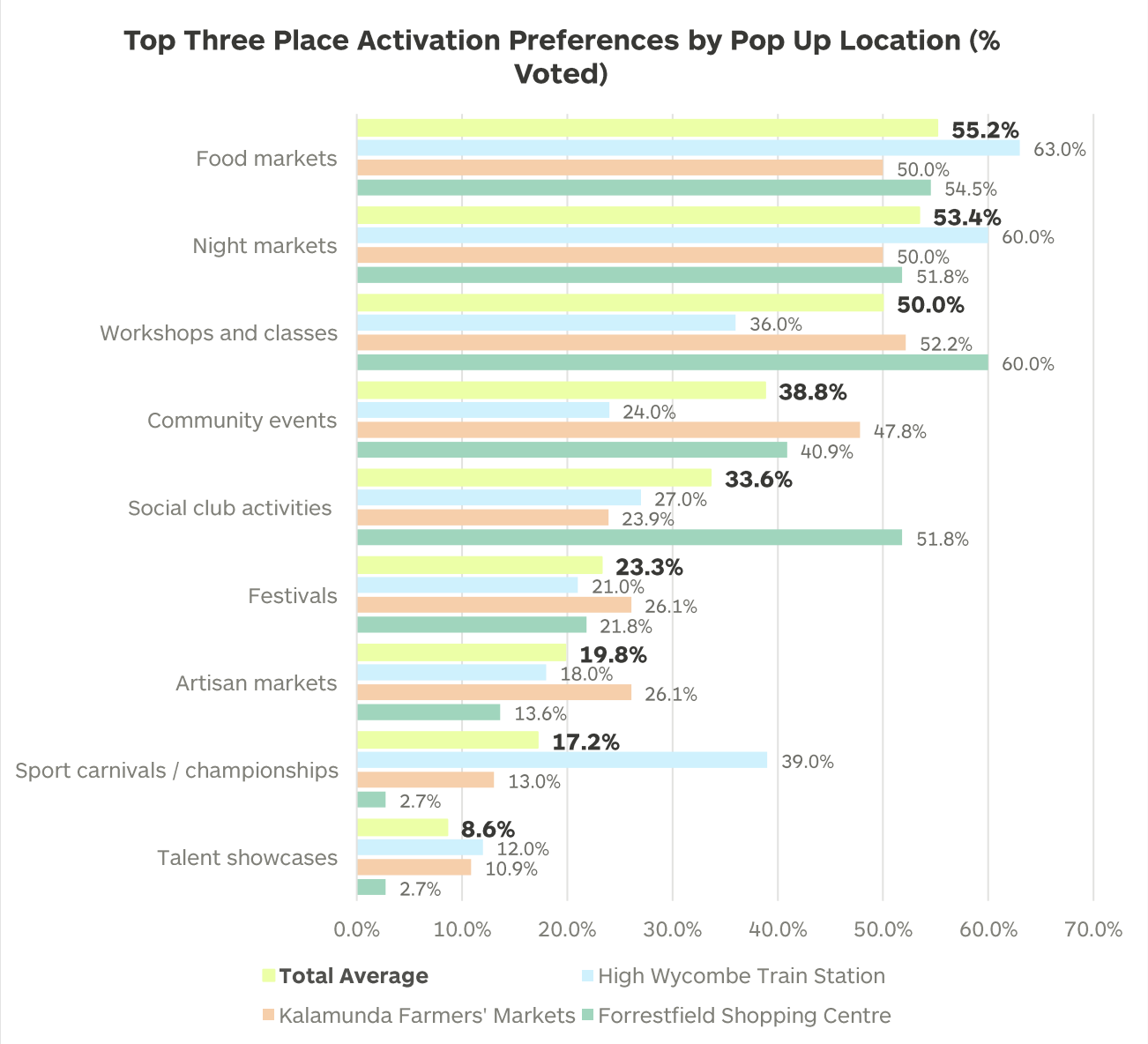
Community members were provided with three sticky dots to vote for the three place activation ideas / activities that they would like to see at the proposed Hub.

Markets were highly preferred, with over half of participants choosing food markets (55.2%) and night markets (53.4%) as one of their top three choices. This was followed closely by workshops and classes (50.0%).

Talent showcases were the least prioritised, only selected by 8.6% of participants as a top three preference.

The figure below shows the percentage of respondents that selected each place activation activity / initiative as one of their top three preferences, across each pop up and as a total average.

FIGURE 25 TOP STAGE ALLIED HEALTH AND WELLBEING SPACE PREFERENCES BY POP UP LOCATION AND TOTAL



During the pop ups, community members also provided other suggestions for activities / programs to activate the proposed Hub. Thirty-four suggestions were provided, which reflected a desire for the proposed Hub to be a vibrant, inclusive, and multi-purpose space that caters to a wide range of community interests and needs.

The suggestions have been themed by topic in the table below.

TABLE 24 – OTHER PLACE ACTIVATION SUGGESTIONS BY THEME (POP UPS)

THEMES / SUGGESTIONS	FREQUENCY
Social Clubs and Activities	**16**
Seniors activities / workshops	2
Music club	1
Space for seniors to have community meetings, event, meals etc.	1
Seniors club	1
Book club	1
Bingo	1
Common piano	1
Music spaces	1
Community group spaces for dad's groups	1
Board games/puzzles	1
Social groups for older people (e.g. bingo / table tennis	1
Community groups for young people	1
Affordable community spaces for small groups	1
Intergenerational programs	1
Kids art activities	1
Sports and Recreation	**8**
Squash Courts	3
Pickleball 7 days a week	3
Park runs	1
Seniors swimming classes	1
Learning and Arts Spaces	**6**
Library	5
Artist gallery where amateur photographers can display their art for free	1
Workshops and Skills Development	**5**
Variety of workshops	1
Language workshops	1
Women's shed	1
Men's shed style workshops	1
Seniors community workshops or classes	1
Community Support and Accessibility	**5**
Seniors shuttle bus	2
Community led fix/repair space	1
Community garden	1
Low-cost activities like chair yoga, computer-use workshops	1
Other	**1**

THEMES / SUGGESTIONS	FREQUENCY
No bingo	1

7.4.5 Facility Name Suggestions

During the pop ups, community members also had the opportunity to share their name suggestion for the proposed Hub. 14 suggestions were provided and have been listed in the table below.

TABLE 25 – FACILITY NAME SUGGESTIONS (POP UPS)

NAME SUGGESTIONS	FREQUENCY
Community Connect Hub	2
High Hub	2
High Wycombe Community Hub	2
Aboriginal name for whole complex	1
By the Station	1
Gumnut Hub	1
High Wycombe Aquatic Centre	1
High Wycombe Leisureplex	1
Hub of High Wycombe	1
The High Wycombe Community Collective	1
Wiki Wonderland	1

7.4.6 Anecdotal Feedback

During conversations with pop up participants, anecdotal feedback was also captured.

Anecdotal feedback frequently focused on the need for more parking, improved accessibility, and inclusive facilities.

The table below lists all anecdotal comments captured throughout the pop ups by theme.

TABLE 26 – ANECDOTAL FEEDBACK (POP UPS)

THEME / FEEDBACK	FREQUENCY
Other Council Issues	**11**
There should be cover from the car park to the train station. Creates unpleasant walk.	1
Ban all outdoor sandblasting around the area	1
Would like to see an overall masterplan and vision for the City. Currently lots of small, disjointed plans.	1
City of Kalamunda office space (not headquarters)	1
The signage to the High Wycombe train station and recycling centre is really bad!	1
Concerned about potholes on Sultana Road and Wattle Road	1

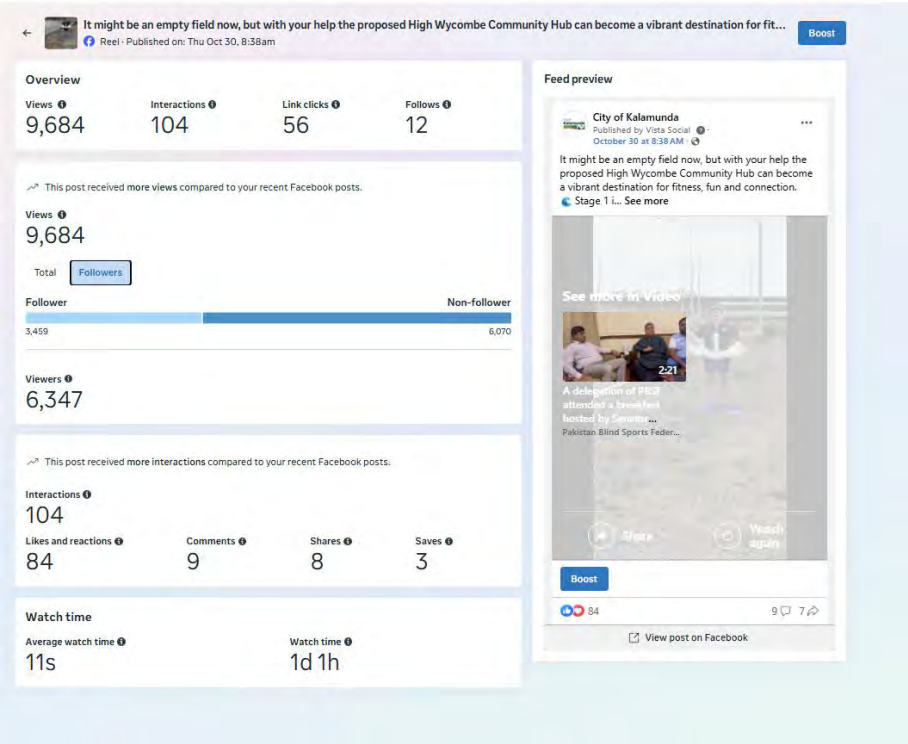
THEME / FEEDBACK	FREQUENCY
We were supposed to get a senior centre in Forrestfield, and it never happened.	1
Issue with mulch smell in the area	1
Would like to see more money go towards fixing the roads on Hale / Tonkin Rd intersection (potholes).	1
Rumours about the City admin building going in there - don't want this	1
Should invest in installing cross walks in Kalamunda, especially opposite Bunnings and Library.	1
Anticipation / Excitement / Positive	**9**
Nice to see the council out speaking to people.	1
Great project for the community	1
"We voted on this five years ago"	1
Build it!	1
Heated pools are needed!	1
Community is generally very positive and excited about the Hub.	1
Really like the 50m pool	1
Currently have to go to Cannington for community facilities	1
Good for public schools around the area for carnivals and lessons	1
Parking	**8**
More parking	2
Plenty of parking	1
Make sure there is enough parking, including for parents with prams	1
Senior's parking	1
There's not enough parking (needs 400 bays)	1
Cheap parking	1
Must have parking	1
Other	**6**
Need satellite facilities locally.	1
There needs to be housing in this precinct. Specifically high rise around the train station and medium density further out.	1
Put Telstra antenna on the roof.	1
EV charging (AC&DC) using WA EV network pricing	1
Ensure there is demand for these facilities	1
Forrestfield lacks a community Hub	1
Accessibility	**6**
It is hard to access from Pickering Brook.	1
The road design around the High Wycombe train station is not good. Needs a proper passenger set down when coming from the North.	1
The Hub needs to be more accessible	1
Have a member discount for pensioners	1
Difficult to get to Hub from Aged Care facilities / homes	1
Improved pathways connecting to facility	1
Retail and Commercial	**6**
Retail is not needed at the Hub, it will diminish other retail facilities	1

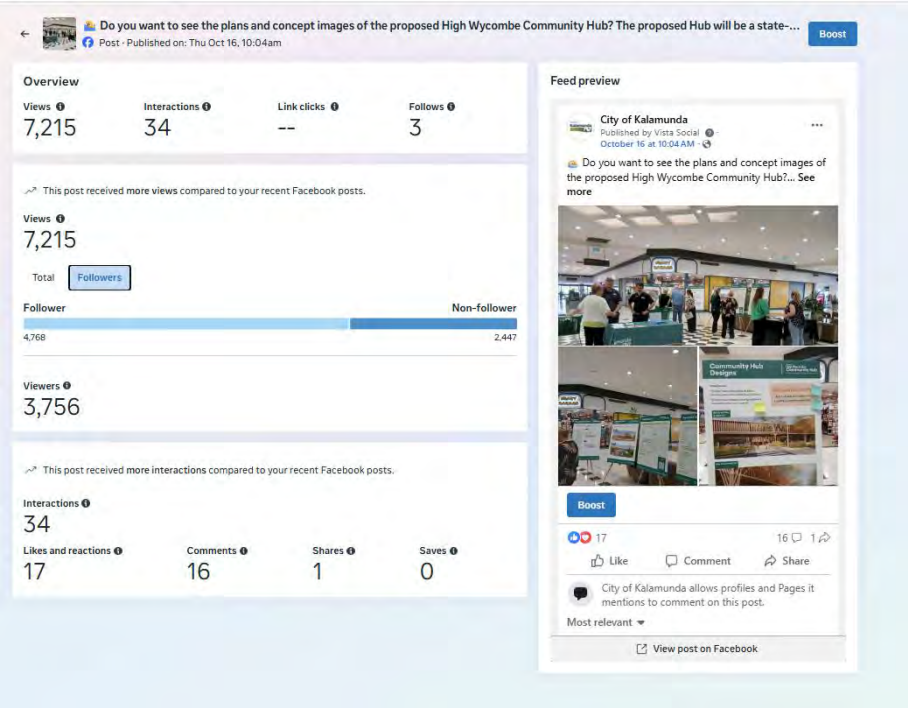
THEME / FEEDBACK	FREQUENCY
Unsure about the feasibility of having retail at the Hub. A lot of retail has closed in the foothills.	1
Transperth security officers would maybe go to the gym before work but more interested in coffee / café. Currently no available food options for during break	1
Hard to get good retail around here	1
Don't want new retail/commercial to affect existing businesses.	1
Millars / Rockmans clothing gone now	1
Existing Facilities	**6**
Kalamunda Waterpark needs to be well maintained	1
Want the Kalamunda Water Park to stay - it's important to the community	1
The City should be investing in the existing facilities in Kalamunda	1
Don't close Hartfield Park	1
Add a pop up sauna at the Kalamunda pool, over Winter.	1
Hartfield Park has no parking	1
Community Facilities and Spaces	**5**
Quiet Spaces	1
Bookable study spaces	1
Water fountain	1
Dog care area	1
Have to travel to Belmont to use park facilities for Dads group due to no places with decent toilets / facilities for children.	1
Aquatic Facilities	**5**
The Pool at the Bilgoman Aquatic Centre is really good compared to Swan Active	1
Kalamunda needs a heated pool	1
There is a lack of good retail shopping in the area	1
My only feedback/hope/suggestion is for the laps pool to please be a 50m? The closest 50m is Kalamunda water park which is shut for more than half the year. This means locals have to travel to midland or Belmont for the closest 50m pool or further when they are doing maintenance.	1
Outdoor pool wouldn't be used for six months of the year. Should be combined into one big indoor pool which can be used year-round.	1
Landscaping and Green Spaces	**4**
Incorporate a walkway through the Bush forever site	1
Ensure native trees are planted.	1
Add more trees	1
Consider the endangered black cockatoos in the area	1
Location	**4**
Would rather the Hub be in Kalamunda	1
Too far from Kalamunda with traffic down the hill	1
Great location	1
Should be located somewhere else	1
Allied Health & Community Support	**3**

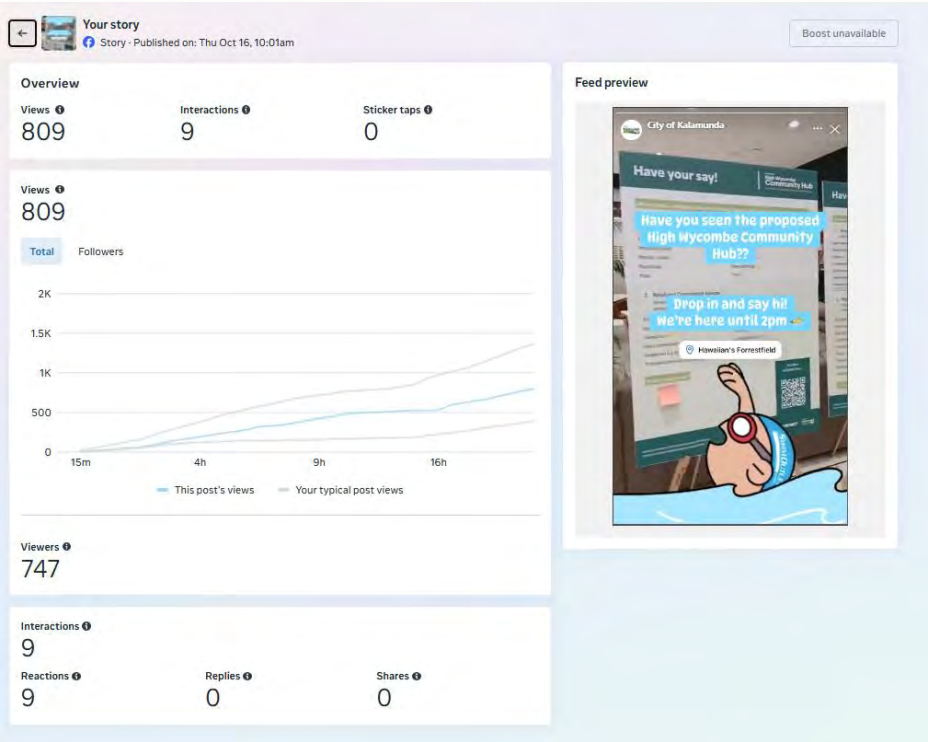
THEME / FEEDBACK	FREQUENCY
Ensure the pharmacy is an independent one (e.g. not Priceline)	1
How can the Hub support homeless people? There should be somewhere where they can shower, wash their clothes.	1
GP must be bulk billed	1
Cost and Funding	**3**
Don't want this to increase my rates'	1
Worried about how much it will cost	1
The pool is a waste of money	1
Naming	**3**
Don't want an Aboriginal name.	3
Design	**2**
Needs a lot of shade	1
Love the look	1
Place Activation	**2**
Workshops for older people e.g. woodworking	1
There should be things for older people to do that don't go into aged care	1
Sports Facilities / Courts	**2**
There are no squash courts in the City of Kalamunda. If the Hub had one, it could bring people down from the hills.	1
Free access to outdoor courts (e.g. netball hoops)	1
Maintenance	**1**
How will it be maintained? Needs to be good.	1
Young People	**1**
Support for young people experience mental health challenges. Low to medium needs.	1
Security	**1**
Security is a major concern at train station car park. What will be done to address this issue?	1
Wellness Spaces	**1**
Needs a steam room	1

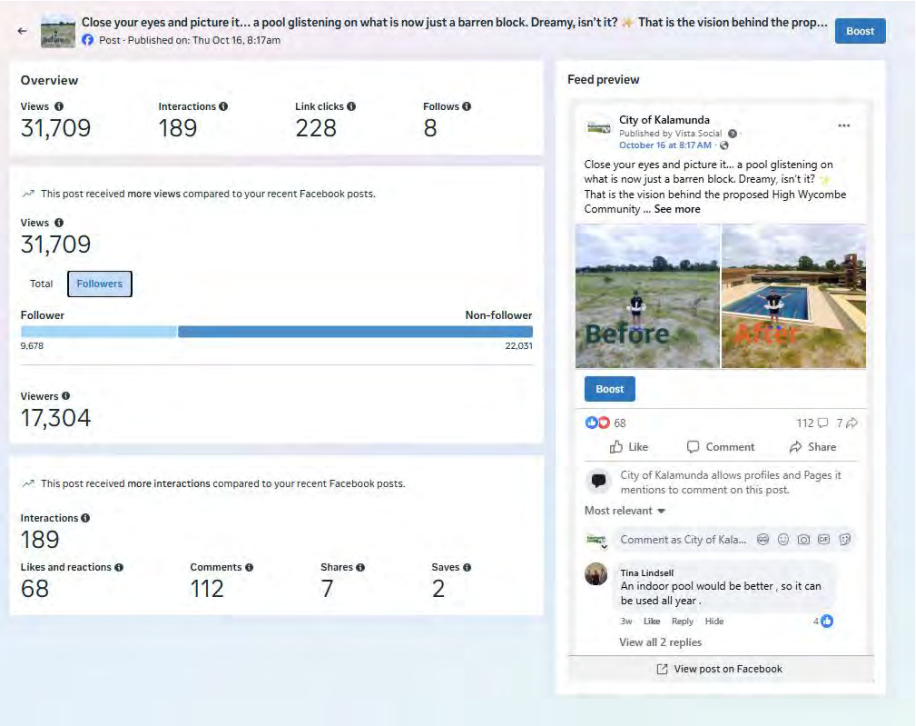
8. APPENDIX 2: COMMUNICATIONS COLLATERAL

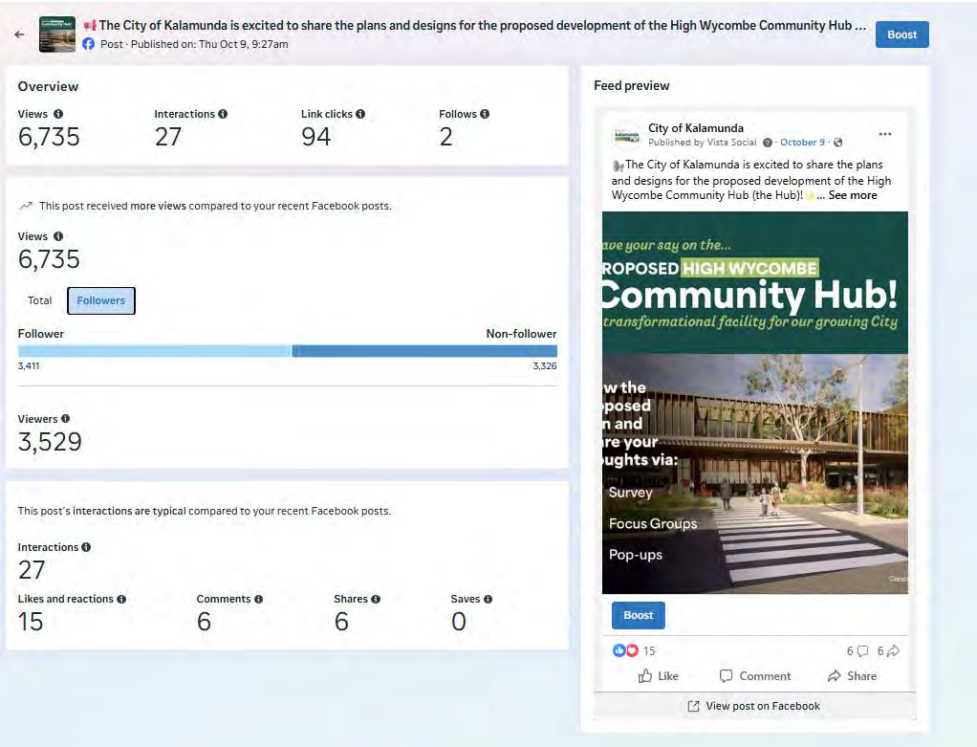
8.1 Social Media Posts - Organic

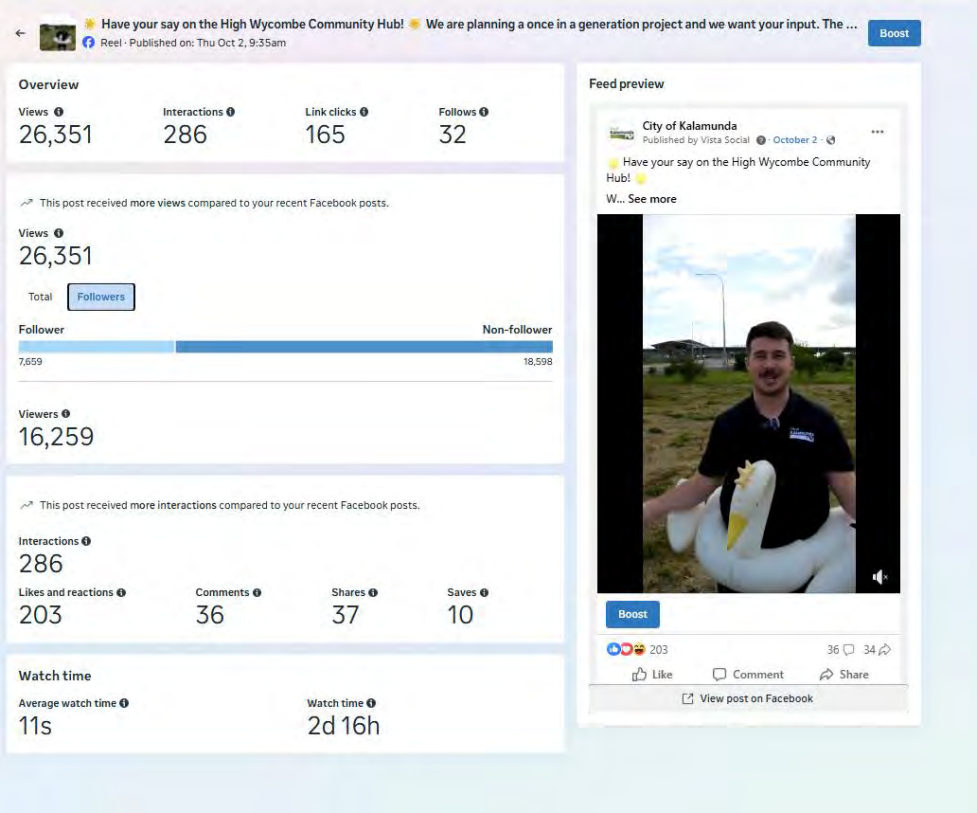


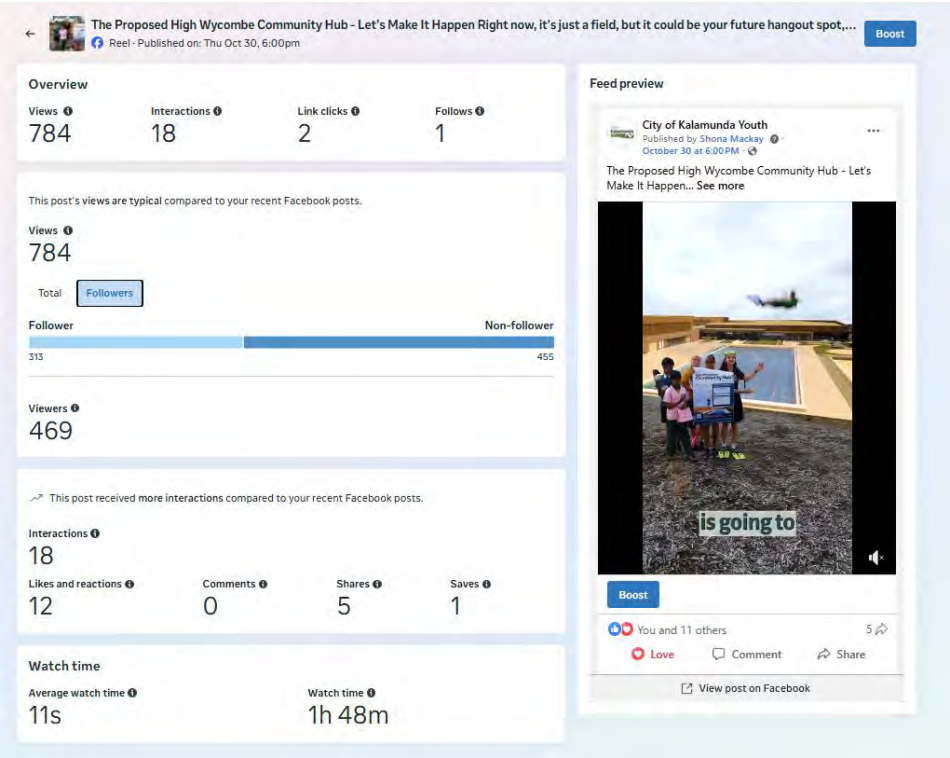


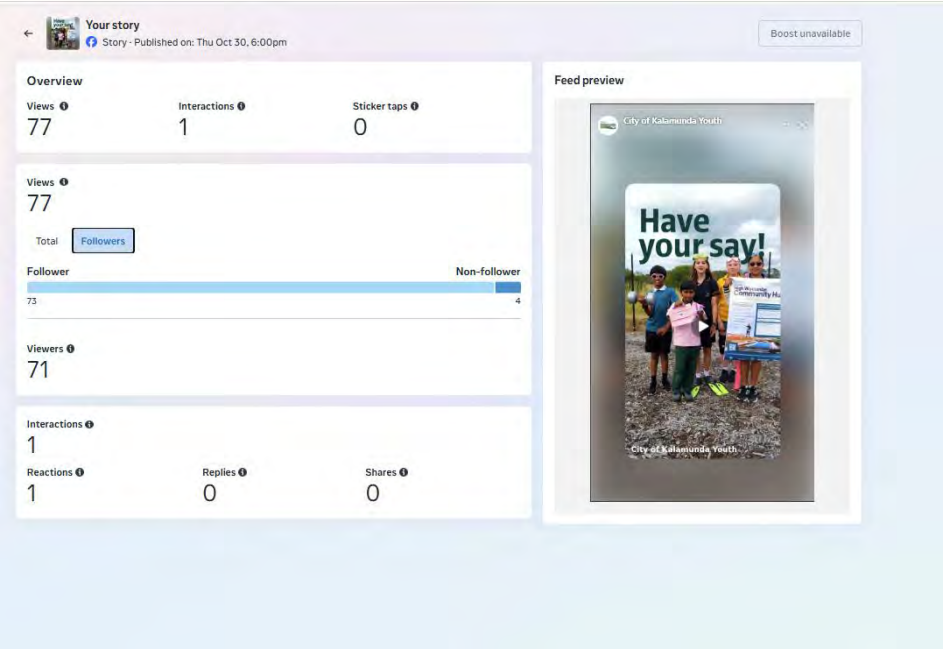

Your story
Story · Published on: Thu Oct 16, 10:01am
Boost unavailable
Overview
Views
809
Interactions
9
Sticker taps
0
Views
809
Total
Followers
2K
1.5K
1K
500
0
15m
4h
9h
16h
This post's views
Your typical post views
Viewers
747
Interactions
9
Reactions
9
Replies
0
Shares
0
Feed preview
City of Kalamunda
Have your say!
Have you seen the proposed High Wycombe Community Hub??
Drop in and say hi! We're here until 2pm
Hawaiian's Forrestfield


Close your eyes and picture it... a pool glistening on what is now just a barren block. Dreamy, isn't it? ✨ That is the vision behind the prop...
Post · Published on: Thu Oct 16, 8:17am
Boost
Overview
Views
31,709
Interactions
189
Link clicks
228
Follows
8
This post received more views compared to your recent Facebook posts.
Views
31,709
Total
Followers
Follower
Non-follower
9,678
22,031
Viewers
17,304
This post received more interactions compared to your recent Facebook posts.
Interactions
189
Likes and reactions
68
Comments
112
Shares
7
Saves
2
Feed preview
City of Kalamunda
Published by Vista Social
October 16 at 8:17 AM
Close your eyes and picture it... a pool glistening on what is now just a barren block. Dreamy, isn't it? ✨ That is the vision behind the proposed High Wycombe Community ... See more
Before
After
Boost
68
112
7
Like
Comment
Share
City of Kalamunda allows profiles and Pages it mentions to comment on this post.
Most relevant
Comment as City of Kala...
Tina Lindsell
An indoor pool would be better , so it can be used all year .
3w
Like
Reply
Hide
4
View all 2 replies
View post on Facebook


The City of Kalamunda is excited to share the plans and designs for the proposed development of the High Wycombe Community Hub ...
Post · Published on: Thu Oct 9, 9:27am
Boost
Overview
Views 6,735
Interactions 27
Link clicks 94
Follows 2
This post received more views compared to your recent Facebook posts.
Views 6,735
Total
Followers
Follower
Non-follower
3,411
3,326
Viewers 3,529
This post's interactions are typical compared to your recent Facebook posts.
Interactions 27
Likes and reactions 15
Comments 6
Shares 6
Saves 0
Feed preview
City of Kalamunda
Published by Vista Social · October 9 ·
The City of Kalamunda is excited to share the plans and designs for the proposed development of the High Wycombe Community Hub (the Hub)! ... See more
ROPOSED HIGH WYCOMBE
Community Hub!
transformational facility for our growing City
Survey
Focus Groups
Pop-ups
Boost
15
6 6
Like
Comment
Share
View post on Facebook

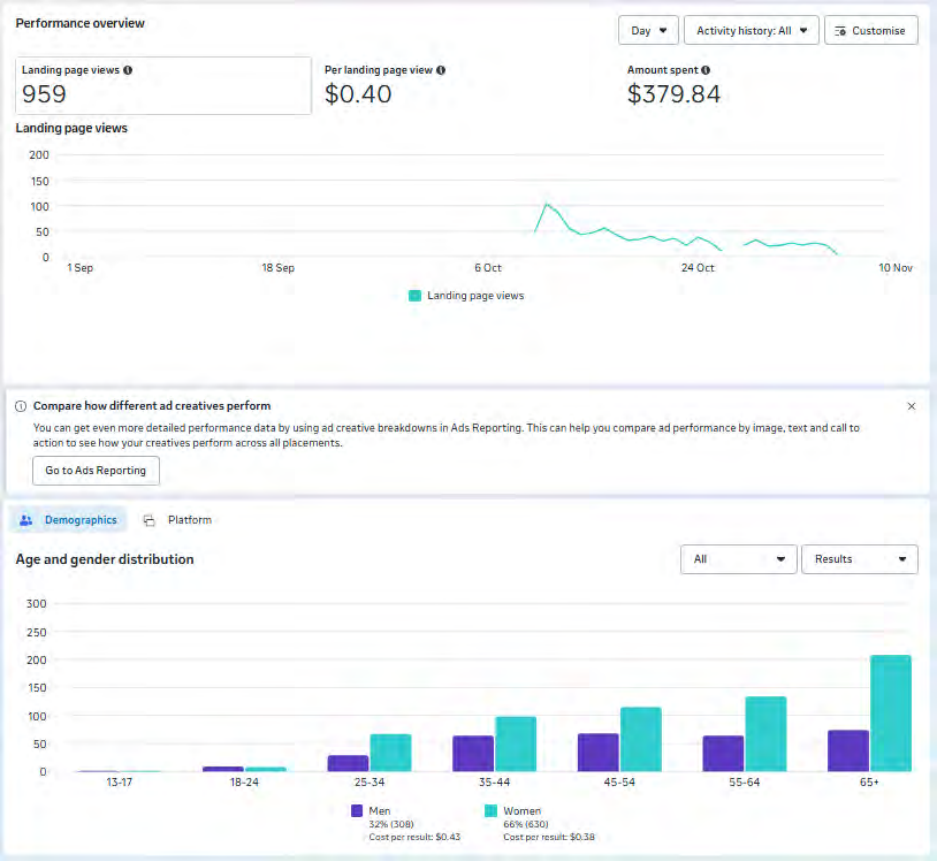

Have your say on the High Wycombe Community Hub! We are planning a once in a generation project and we want your input. The ...
Reel · Published on: Thu Oct 2, 9:35am
Boost
Overview
Views 26,351
Interactions 286
Link clicks 165
Follows 32
This post received more views compared to your recent Facebook posts.
Views 26,351
Total
Followers
Follower
Non-follower
7,659
18,598
Viewers 16,259
This post received more interactions compared to your recent Facebook posts.
Interactions 286
Likes and reactions 203
Comments 36
Shares 37
Saves 10
Watch time
Average watch time 11s
Watch time 2d 16h
Feed preview
City of Kalamunda
Published by Vista Social · October 2 ·
Have your say on the High Wycombe Community Hub!
W... See more
Boost
203
36 34
Like
Comment
Share
View post on Facebook

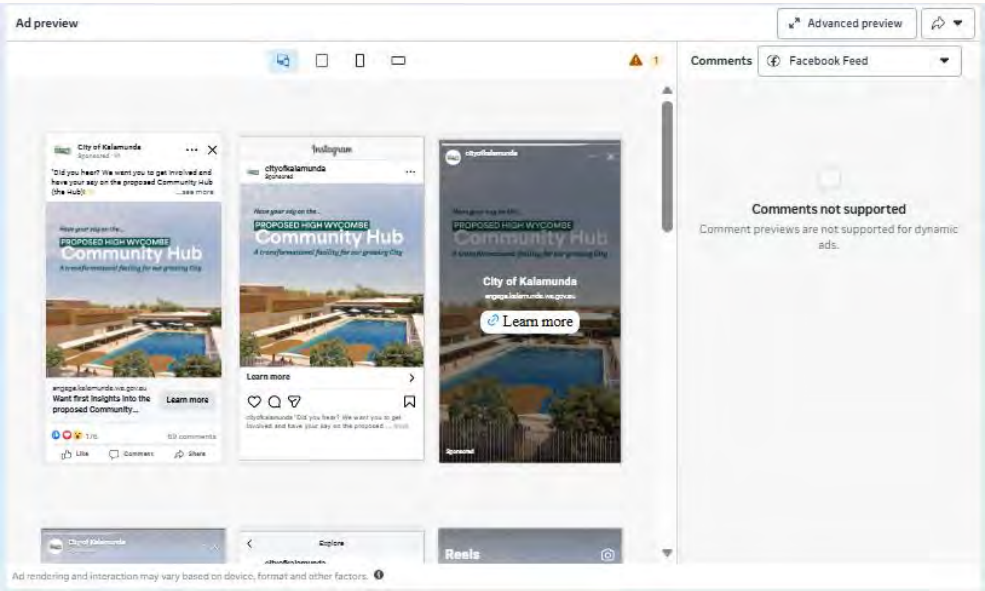

The Proposed High Wycombe Community Hub - Let's Make It Happen Right now, it's just a field, but it could be your future hangout spot,...
Reel · Published on: Thu Oct 30, 6:00pm
Boost
Overview
Views
784
Interactions
18
Link clicks
2
Follows
1
This post's views are typical compared to your recent Facebook posts.
Views
784
Total
Followers
Follower
Non-follower
313
455
Viewers
469
This post received more interactions compared to your recent Facebook posts.
Interactions
18
Likes and reactions
12
Comments
0
Shares
5
Saves
1
Watch time
Average watch time
11s
Watch time
1h 48m
Feed preview
City of Kalamunda Youth
Published by Shona Mackay
October 30 at 6:00 PM
The Proposed High Wycombe Community Hub - Let's Make It Happen... See more
is going to
Boost
You and 11 others
5
Love
Comment
Share
View post on Facebook


Your story
Story · Published on: Thu Oct 30, 6:00pm
Boost unavailable
Overview
Views
77
Interactions
1
Sticker taps
0
Views
77
Total
Followers
Follower
Non-follower
73
4
Viewers
71
Interactions
1
Reactions
1
Replies
0
Shares
0
Feed preview
City of Kalamunda Youth
Have your say!
City of Kalamunda Youth

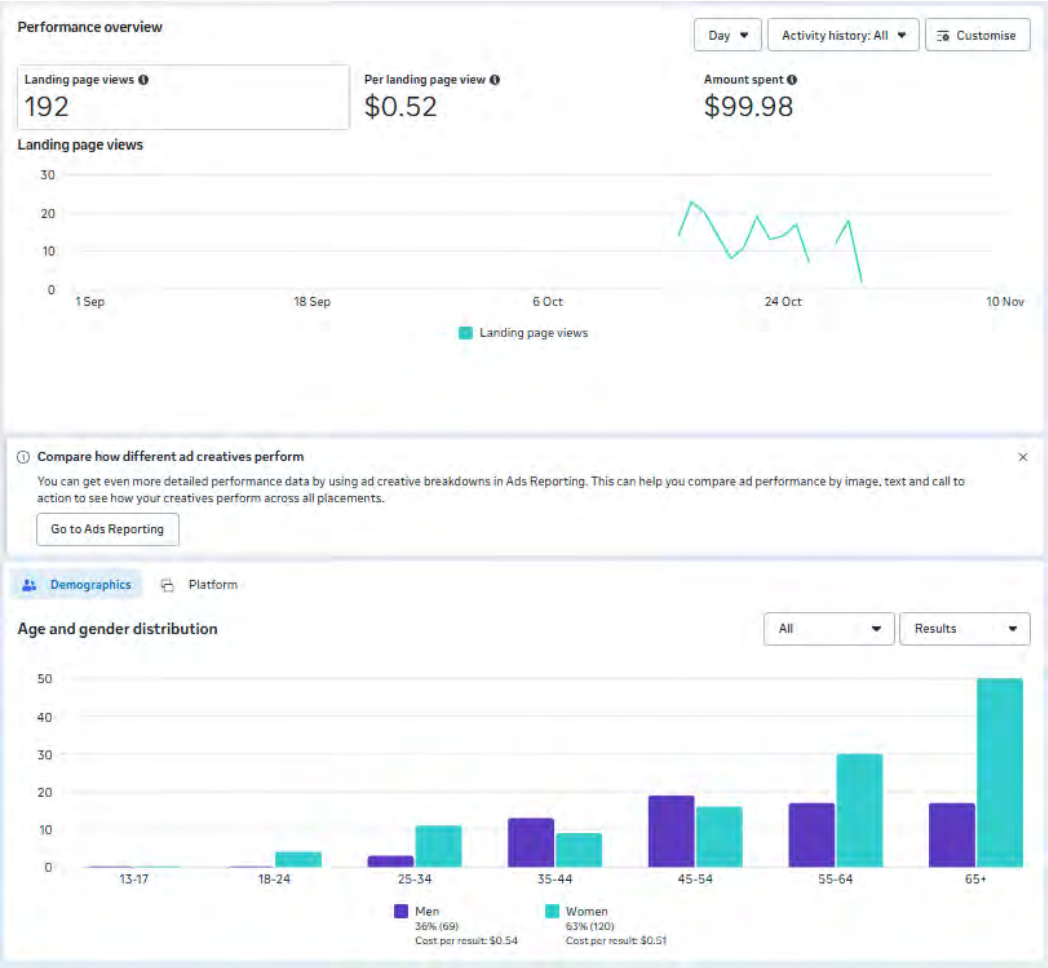
8.2 Social Media Posts – Paid Ads

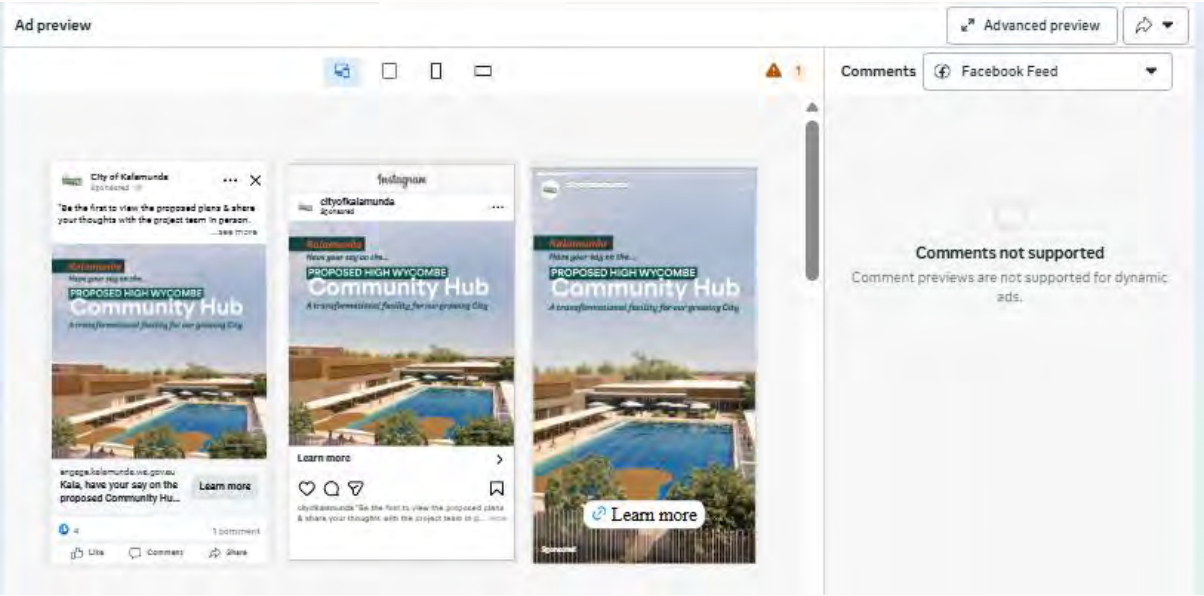
Proposed High Wycombe Hub Project Page Ad



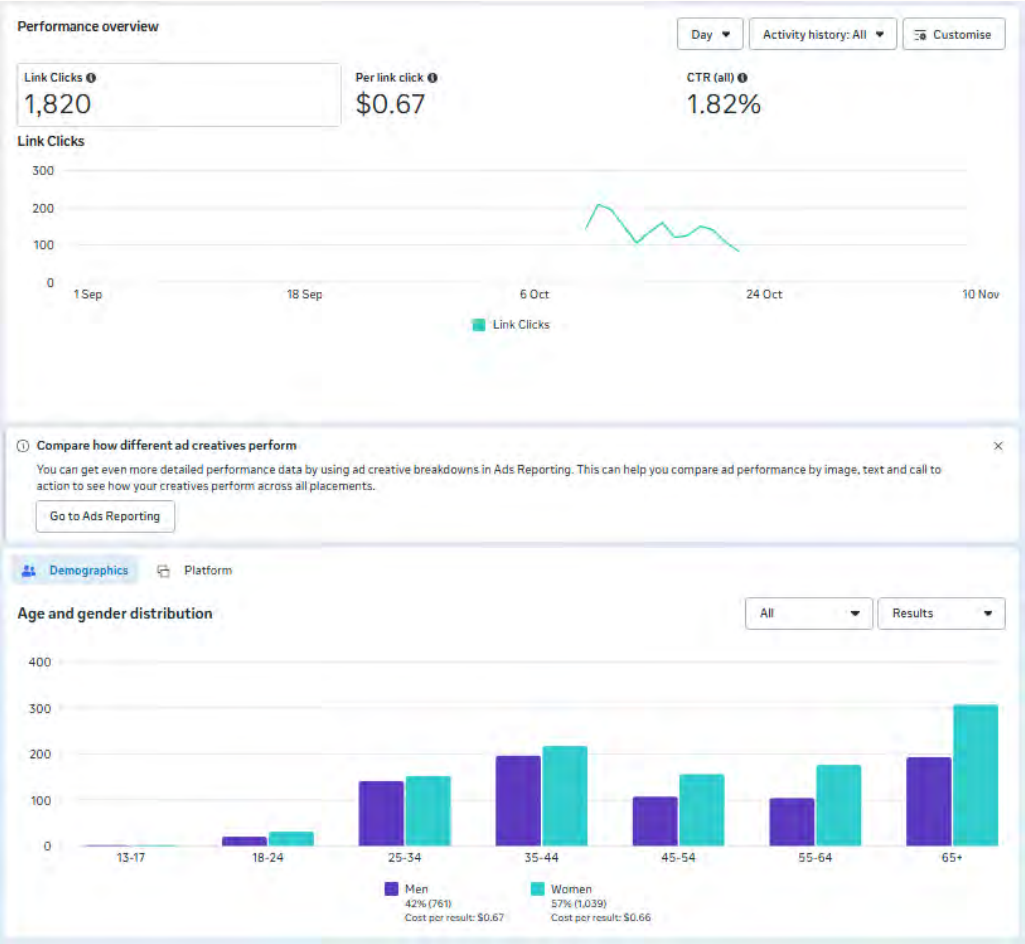


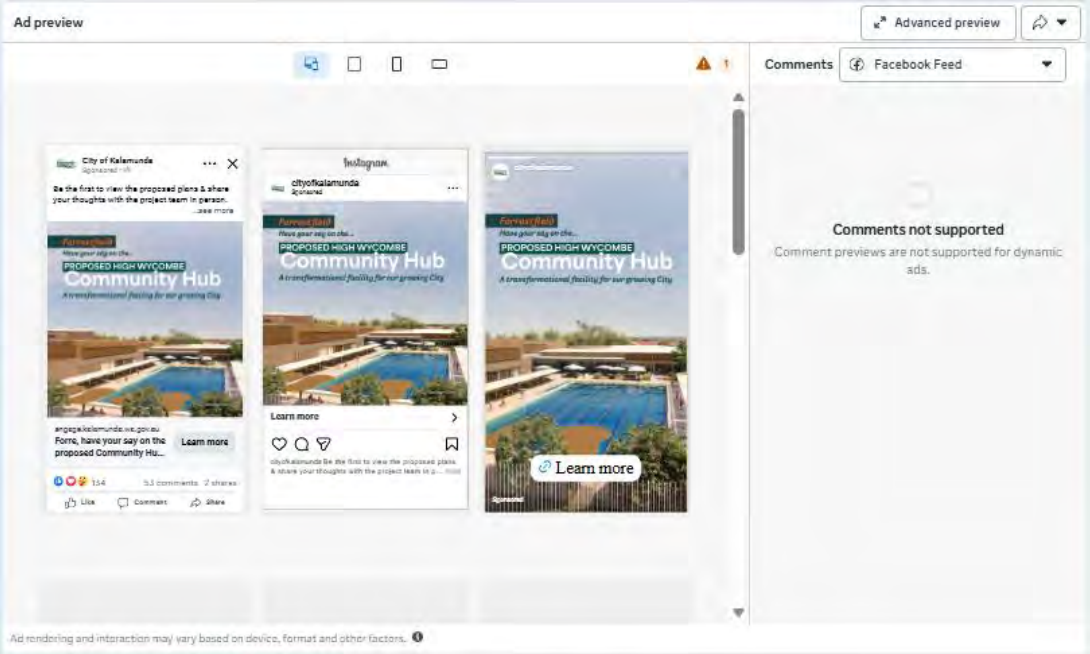
Kalamunda Workshop Ad



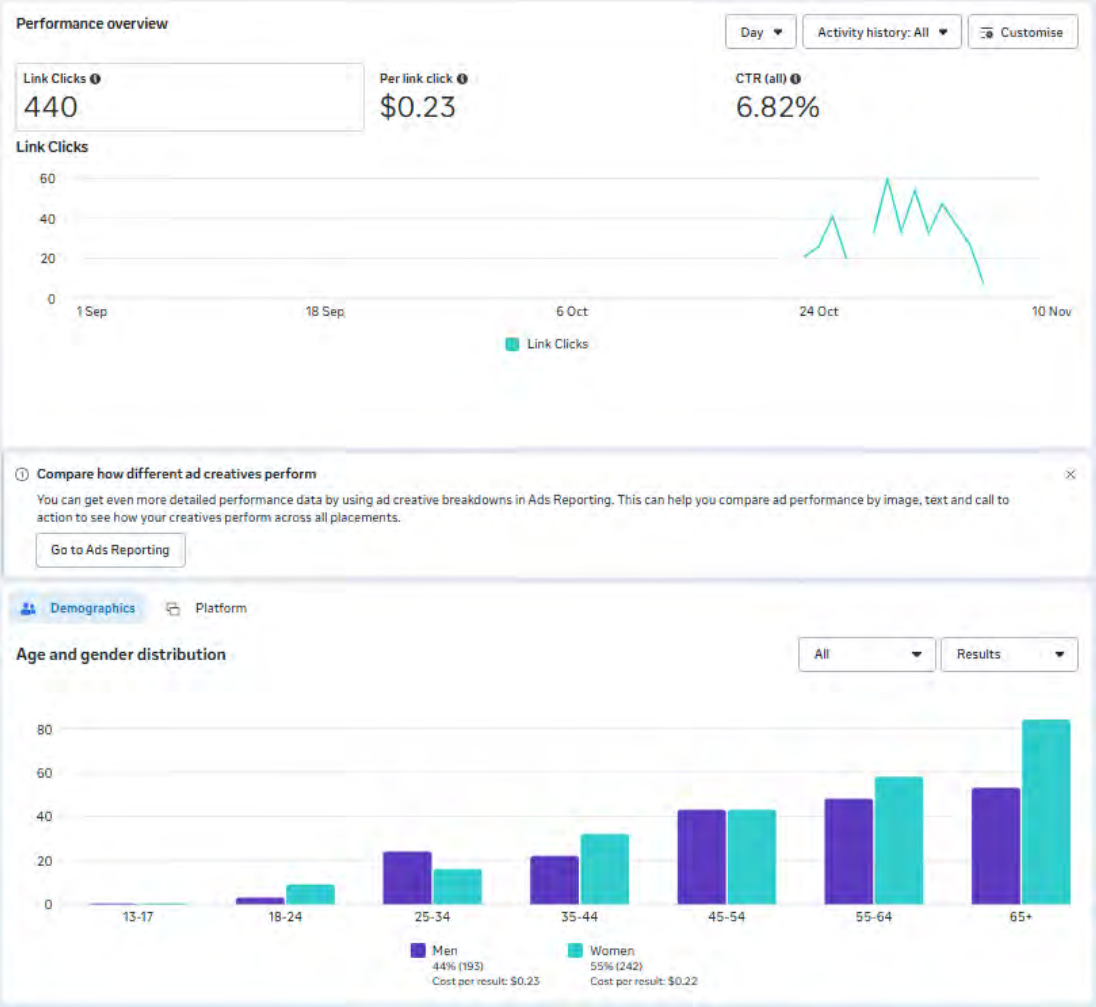


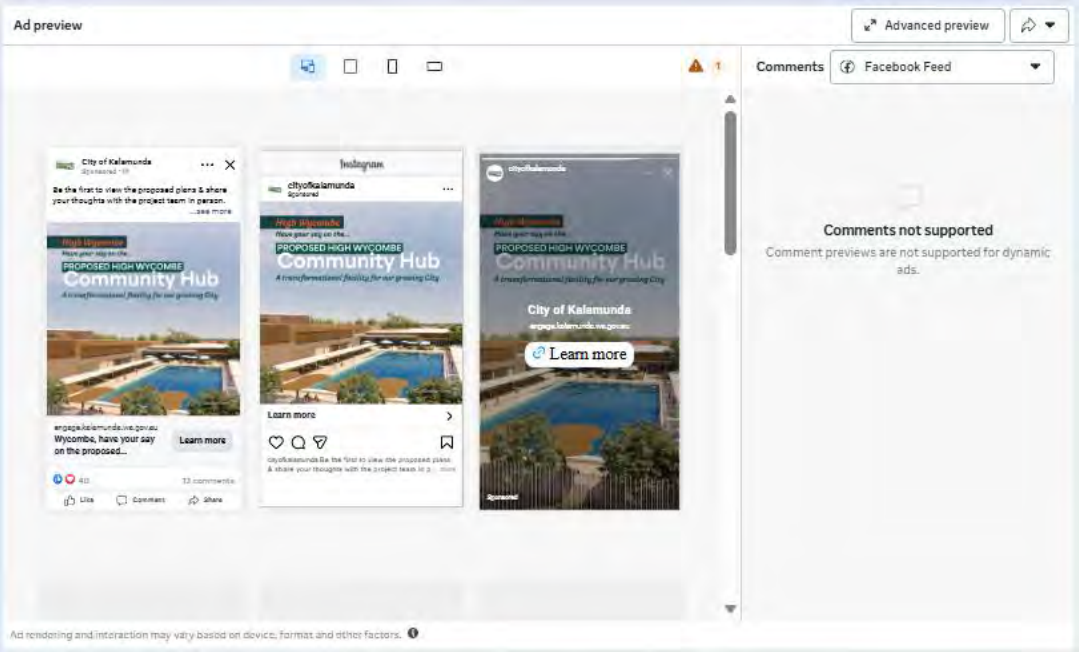
Forrestfield Workshop Ad





High Wycombe Workshop Ad





8.3 Design Pack

PROPOSED HIGH WYCOMBE
COMMUNITY HUB

DESIGN PACK

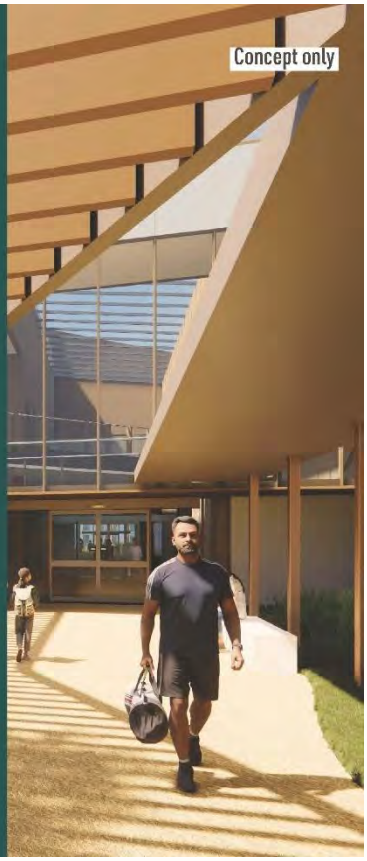
A transformational facility for our growing City

This pack contains information and designs on the following:

- Context and character
- Built form plans
- Built form staging
- Elevations
- Amenity
- Aesthetics

THIS PROJECT IS BROUGHT TO YOU BY THE CITY OF KALAMUNDA, WITH THE PROUD SUPPORT OF THE AUSTRALIAN AND WESTERN AUSTRALIAN GOVERNMENTS

Australian Government | BUILDING AUSTRALIA | METRONET | City of Kalamunda



Character and Context

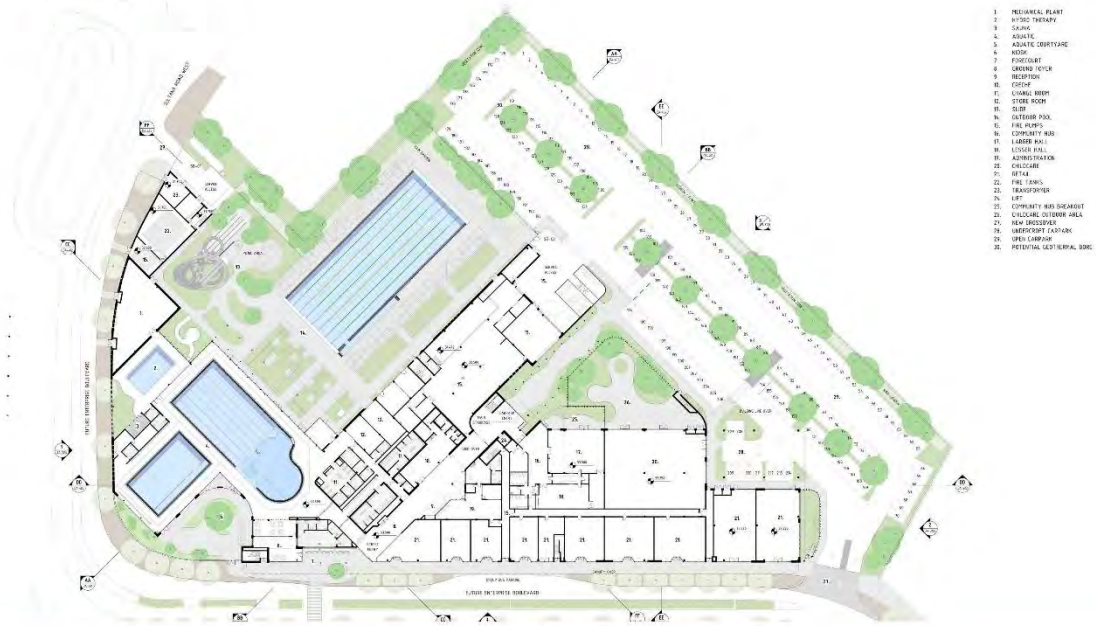
Concept only

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Built Form Plans

Ground Floor

Concept only



Built Form Plans

1st Floor

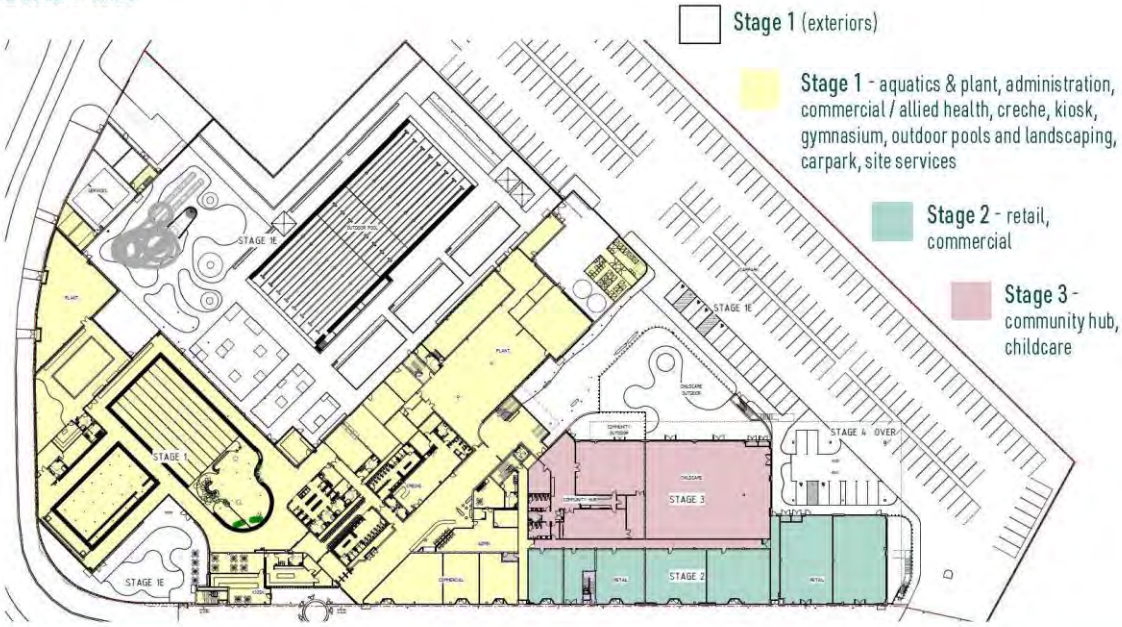
Concept only

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Built Form Staging

Ground Floor

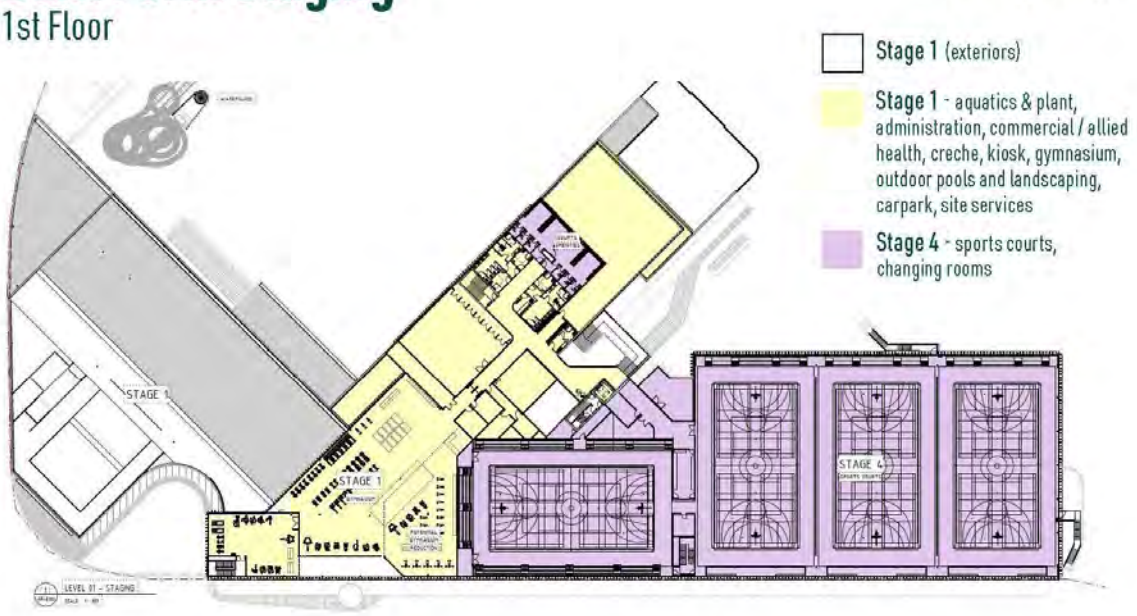
Concept only



Built Form Staging

1st Floor

Concept only

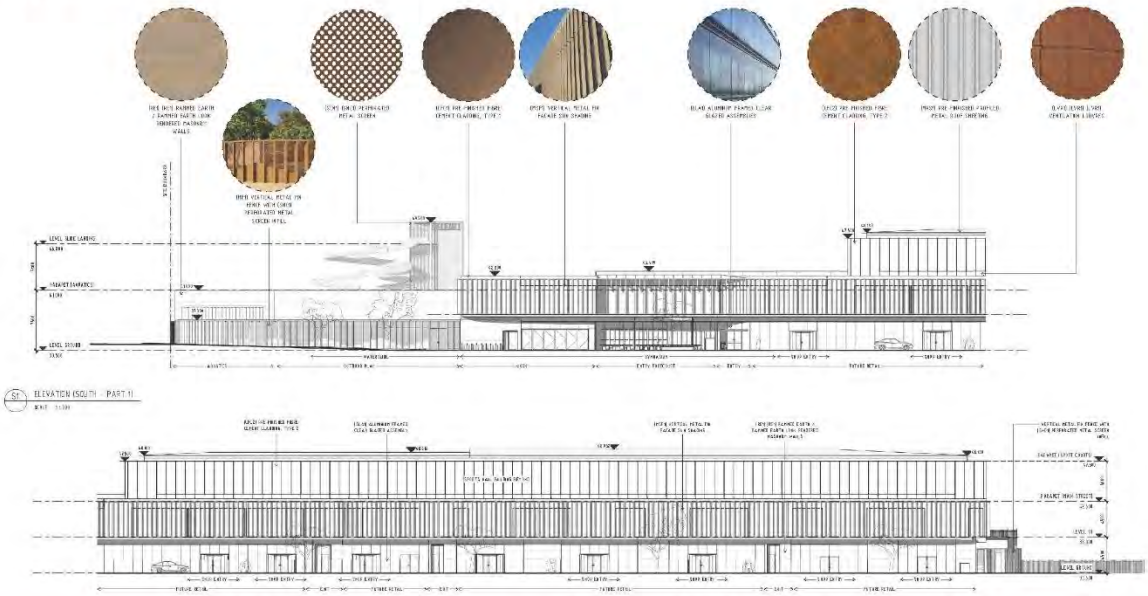


PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Elevations

Southern

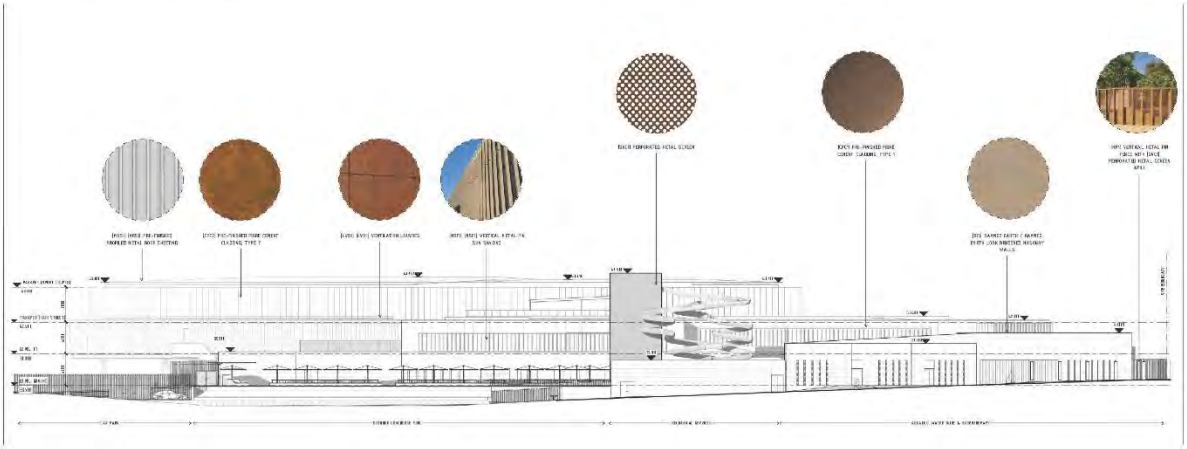
Concept only



Elevations

North Western

Concept only



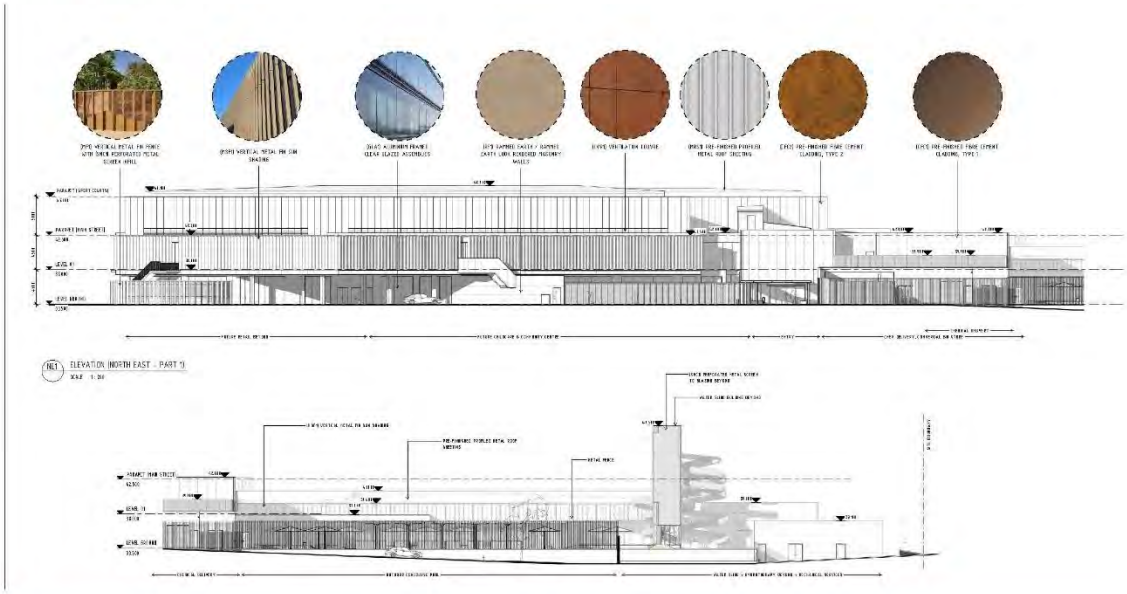
PROPOSED HIGH WYCOMBE
COMMUNITY HUB

DESIGN PACK

Elevations

North Eastern

Concept only



Aesthetics

Concept only

View from train station west corner

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Aesthetics

Concept only

View from outside cafe, playground and aquatic

Aesthetics

Concept only

Western view of aquatics and waterslide

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Aesthetics

Concept only

View of main street looking east

Aesthetics

Concept only

View of main street entry and cafe

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Aesthetics

Concept only

View of entry from main street

Aesthetics

Concept only

View of retail from main street

PROPOSED HIGH WYCOMBE
COMMUNITY HUB
DESIGN PACK

Aesthetics

Concept only

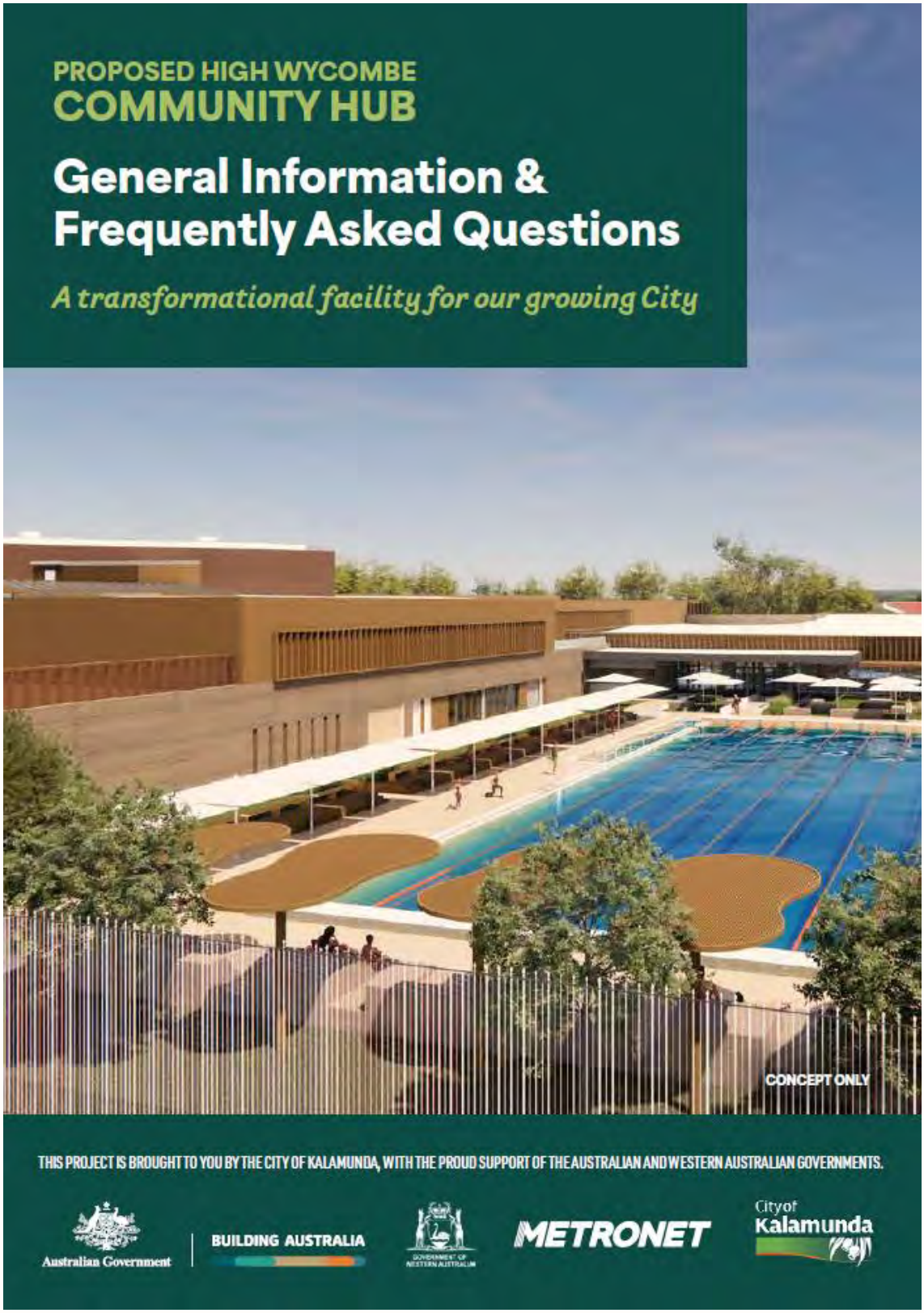
Car park entry

Aesthetics

Outdoor pool

Concept only

8.4 General Information and Frequently Asked Questions



General Information

The City of Kalamunda is leading the planning and development of the proposed High Wycombe Community Hub (the Hub) – a vibrant and sustainable aquatic, recreation and commercial space, designed for everyone to enjoy.

With the High Wycombe train and bus station just steps away, the proposed Hub will be conveniently located and accessible, creating a vibrant transport-oriented precinct.

The City of Kalamunda is proudly spearheading the development of this proposed state-of-the-art facility, with funding support from the Australian and Western Australian Governments, with health, fitness, recreational and leisure pursuits on offer to people of all ages and abilities.

The proposed Hub will deliver outstanding environmental and design outcomes in its built form, landscaping, public spaces, streetscapes, and precinct urban design, transforming the vacant site space into a vibrant social and recreational centre for the whole community.

Frequently Asked Questions

The following FAQs provide information on the planning context, the amenities that are planned to be provided in the proposed Hub and other key information.

Site, Planning & Approvals

Why has a new Community Hub been proposed?

In 2020, the City of Kalamunda commissioned consultants to prepare a business case for a new Aquatic Facility. The report highlighted the strong community need and support for new aquatic facilities with heated pools suitable for year-round use. After considering several site options, the assessment recommended that the City pursue the development of an indoor and outdoor swimming complex and community recreational facilities in the Foothills, opposite the High Wycombe Train Station.

Who is funding the development?

The Australian and Western Australian Governments have committed funding to support the City of Kalamunda delivery of the High Wycombe Community Hub.

Is the project fully funded?

The proposed Hub is not yet fully funded. With $60 million in State and Federal commitments already secured, the City is progressing plans to obtain additional funds to deliver this vital piece of community infrastructure.

Who owns the site?

The site is currently owned by Development WA (State Government), yet it will eventually become Crown land with a management order to the City of Kalamunda.

Why was this site chosen?

The site opposite the new High Wycombe train and bus stations was identified in the City's 2020 Aquatic Facility Needs Assessment as the ideal location for a new aquatic facility. This location will serve as a catalyst for activating the precinct encouraging future commercial and residential development. Its excellent accessibility via public transport and proximity to other travel options make it convenient for everyone to reach. Additionally, the site is located in a part of the City expected to see significant housing and population growth in the coming years.

How does the planning for the proposed Hub align with other planning structures and frameworks?

The proposed Hub is located within the High Wycombe Project Area, part of METRONET East which includes precincts around the new Midland, Bayswater and High Wycombe stations. Since May 2021, Development WA has served as the planning authority for the project area and is collaborating with METRONET and the City on an Activity Centre Plan for the area.

The proposed Hub's design aligns with the land use and building design requirements outlined in key DevelopmentWA planning documents including:

- Metronet Precinct Design Guide (specifically the Town Centre Station category)
- Station Precinct Built Form Guidance
- High Wycombe Design Guidelines

What is the ongoing planning process to develop the proposed Hub?

The City has submitted the Development Application (DA) for the proposed High Wycombe Community Hub to Development WA. The application is currently under review, and a public comment period will be opened by DevelopmentWA as part of the process. During this time, you will have the opportunity to share your feedback on the proposal. All comments will be considered by Development WA as they complete their assessment.

Assuming the development is approved, when would the construction of the proposed Hub commence?

Construction will commence once project funding has been confirmed, which is anticipated to occur in the first half of 2026.

Has the official name for the proposed 'High Wycombe Community Hub' been confirmed?

No. For planning and consultation purposes, the development has been given the working name of the 'High Wycombe Community Hub'. The final name is yet to be decided.

Proposed Design - Amenity & Facilities

What facilities and spaces are planned for inclusion within the proposed Hub?

The proposed Hub is designed to bring together high quality leisure, wellness, aquatic and recreation facilities, creating a vibrant and dynamic community space.

Given the scale of the development and funding availability, construction will be delivered in four key Stages:

Stage 1

- 50m Outdoor Pool
- 25m Indoor Pool
- Spa
- Sauna
- Water Slides
- Leisure Pool
- Learn to Swim Pool
- Gymnasium & Group Fitness
- Creche
- Kiosk/Café
- Commercial Spaces

Stage 2

- Retail / Shopping Space
- Allied Health Spaces

Stage 3

- Childcare Centre
- Community Hall
- Flexible Booking Spaces
- Community Art Space

Stage 4

- Indoor Sports Courts

How high will the proposed Hub building be?

The building will be a maximum of two storeys high, with ground and first floor levels.

Will there be access to transport and parking facilities?

Yes, the proposed Hub will be conveniently located just steps from the High Wycombe train and bus stations, making it easily accessible by public transport, and supporting a vibrant transport-oriented precinct.

The proposed Hub plans to include 214 visitor bays along with designated access and drop-off bays for added convenience.

Does the proposed Hub include any commercial space?

Yes, the proposed design includes prime street-front retail space, with dedicated areas for a café and allied health services. These facilities are planned for development across stage 1 and 2 of the project.

How will the proposed Hub impact on the existing streetscape?

The proposed Hub's design aims to enhance the streetscape, as one does not currently exist in the area. Most of the surrounding sites, apart from the train/bus station and car park, are undeveloped. As a result, the proposed Hub will play a key role in shaping the streetscape and establishing the character of the area, as well as influencing future development.

Environment & Sustainability

Will the development of the proposed Hub have any environmental implications?

The proposed Hub's development has been carefully planned to protect environmentally sensitive areas and enhance natural connections. This includes preserving remnant vegetation, the nearby threatened ecological community (TEC) site, Central Park, and Poison Gully Creek. The design also adheres to wetland and bushfire setback guidelines.

This site's environmental context has influenced every aspect of the design, including the building's shape, position, materials and planned technologies.

What steps have been undertaken to ensure that the design of the development is sustainable?

To ensure environmental and long-term financial sustainability, the City has worked with the project architects and engineers specialising in environmentally sustainable design. The design team has completed the following for the proposed Community Hub development:

- Assessment of energy efficient pool heating options, for example geothermal heating.
- Development of a sustainability strategy - including initiatives like all electric services, on-site solar PV and water efficiency.
- Creation of a Green Star Pathway with a target of 5 stars, reflecting Australian excellence in building sustainability.

Some of these design elements, such as power and heating systems, may have higher initial costs than traditional systems such as gas heating but in addition to being more environmentally friendly they can deliver lower operating costs over the life of the building. Balancing these up-front versus long-term costs will be an important consideration for the City in deciding on the final specification of the building.

Facility Management & Operation

Who will operate the proposed Hub?

The City is exploring different options for the management and operation of the proposed Hub. No final decision has been made yet.

Will the proposed Hub be in operation all year?

Yes, it is proposed to be open to the community every day of the year from dawn until late.

As a City of Kalamunda resident, will my rates be contributing to the operation of the proposed Community Hub?

The City is investigating the financial model for the operation of the proposed Community Hub. The financial model will consider rates and other revenue sources. No decision has been made by the City at this stage.

Implications for Surrounding Facilities

If the proposed High Wycombe Community Hub gets developed, will this have any impact on the Hartfield Park Recreation Centre?

No long term decisions have been made regarding Hartfield Park Recreation Centre.

Will the Kalamunda Water Park be impacted by the development of a new aquatic facility?

Similarly, no decision has been made regarding the long term future of the Kalamunda Water Park following development of the proposed Hub.

However, the Water Park will remain open as a seasonal pool during the construction of the proposed Hub, with the City of Kalamunda Council committed to restoring the water park for this summer by investing $200,000 for repairs.

Consultation

Has the City of Kalamunda undertaken any previous community consultation to help inform the planning of the proposed Community Hub?

Yes, community consultation was conducted as part of the 2020 Aquatic Facility Needs Assessment. This consultation focused on understanding the community's expectations for an aquatic facility and how they would use it. Engagement included community workshops and an online survey, which gathered input from both organised groups and the general public.

The report highlighted the strong community need and support for new aquatic facilities with heated pools suitable for year-round use and recommended that the facility be located in the foothills, opposite the High Wycombe Train Station.

More recently, the City engaged with Water Polo WA (WPWA) about the proposed Community Hub.

Why are you engaging now?

The City has been working closely with the project's funding bodies (the Australian and State Government) to provide further details on the project. Now that designs have progressed to development application stage, we are now able to share these plans.

Will there be any opportunities to have a say on the proposed Hub?

Yes, as part of their assessment process, Development WA will invite the community to comment on the development application. Details of how to provide feedback will be advertised publicly when available.

Additionally, the City of Kalamunda has partnered with community consultation specialists, Creating Communities Australia, to engage with the local community. This will provide residents with opportunities to share their input on enriching the proposed design and help shape the future user experience of the proposed Hub.

You can get involved in the following ways:

1. **Take part in our 10 minute survey to win!**
   Completing the survey will enter you into a random draw prize of: 1st: $400 gift card, 2nd: $250 gift card, 3rd: $100 gift card.
   The survey will open on **2 October** and closes on **5 November.**
   Term and conditions apply.
2. **Join us at a focus group**
   Dive into a more in-depth discussion with our team and other members of the community.
   You can register for any one of three evening focus group sessions via the QR code below.
   - **Thursday 23 October (2:00pm - 4:00pm)**
     Woodtupine Community Centre - Main Hall
   - **Thursday 30 October (5:30pm - 7:30pm)**
     Kalamunda Community Centre - Main Hall
   - **Wednesday 5 November (5:30pm - 7:30pm)**
     Cyril Road Hall
3. **Visit us at our pop-up engagements**
   Stop by our pop-ups to view the plans and design, meet the team and add your voice to the conversation.
   - **Thursday 16 October (9:30am - 2:00pm)**
     Hawaiian's Forrestfield Shopping Centre
   - **Sunday 19 October (8:00am - 12noon)**
     Kalamunda Farmers Market
   - **Tuesday 21 October (4:00pm - 7:00pm)**
     High Wycombe Station

Scan the QR code or visit **engage.kalamunda.wa.gov.au/future-HW** for more information about the project and to access the survey and focus group registration!

Contact

For more information please email Kylie Elsegood-Smith on engagement@creatingcommunities.com.au or phone 9284 0910

This document was produced by
CreatingCommunities

8.5 Flyer

PROPOSED

High Wycombe Community Hub

A transformational facility for our growing City

The City of Kalamunda is excited to share the plans for the proposed development of the High Wycombe Community Hub (the Hub) - a vibrant and sustainable aquatic, recreation and commercial space, designed for everyone to enjoy.

Located on Sultana Road West, with the High Wycombe Train and Bus Station just steps away, the proposed Hub will be conveniently located and accessible, initiating a vibrant transport-oriented precinct.

This proposed state-of-the-art Hub will offer:

- Heated swimming pools - the first for the City!
- Fully equipped gym with spaces for sport and recreation
- Retail and commercial shop front
- Wellness space - spa and sauna
- Modern meeting spaces
- Water slides
- And more!

Have your say!

Be the first to see the proposed designs and have your say in enriching the future Hub experience.

Your input and feedback will help us to enhance the design and user experience, ensuring the creation of a space that reflects the needs and aspirations of our community.

Turn over to find out how you can get involved!

CONCEPT ONLY

THIS PROJECT IS BROUGHT TO YOU BY THE CITY OF KALAMUNDA, WITH THE PROUD SUPPORT OF THE AUSTRALIAN AND WESTERN AUSTRALIAN GOVERNMENTS.

Australian Government | BUILDING AUSTRALIA | METRONET | City of Kalamunda

How can you get involved?

TAKE PART IN OUR 10-MINUTE SURVEY TO WIN!

Completing the survey will enter you into a random draw prize of:
1st: $400 gift card, 2nd: $250 gift card, 3rd: $100 gift card.

THE SURVEY WILL OPEN ON 2 OCTOBER AND CLOSES ON 5 NOVEMBER.

Term and conditions apply.

JOIN US AT A FOCUS GROUP

Dive into a more in-depth discussion with the project team and other members of the community.
You can register for any one of the below focus group sessions via the QR code at the bottom of this page.

THURSDAY 23 OCT
Woodlupine Community Centre - Main Hall
2:00pm - 4:00pm

THURSDAY 30 OCT
Kalamunda Community Centre - Main Hall
5:30pm - 7:30pm

WEDNESDAY 5 NOV
Cyril Road Hall
5:30pm - 7:30pm

VISIT US AT A COMMUNITY POP-UP

Stop by any of our below pop-ups to view the plans and design, meet the team and add your voice to the conversation.

THURSDAY 16 OCT
Hawaiian's Forrestfield Shopping Centre
9:30am - 2:00pm

SUNDAY 19 OCT
Kalamunda Farmers Market
8:00am - 12noon

TUESDAY 21 OCT
High Wycombe Station
4:00pm - 7:00pm

Scan the QR code or visit engage.kalamunda.wa.gov.au/high-wycombe-community-hub to visit the project web page for more information about the project and to access the survey and focus group registration!

8.6 Poster

PROPOSED

High Wycombe Community Hub

A transformational facility for our growing City

The City of Kalamunda is excited to share the plans and designs for the proposed development of the High Wycombe Community Hub (the Hub).

Located on Sultana Road West, with the High Wycombe Train and Bus Station just steps away, the Hub will offer:

- Heated swimming pools - the first for the City!
- Fully equipped gym with spaces for sport and recreation
- Wellness space - spa and sauna
- Retail and commercial shopfront
- Modern meeting rooms
- Water slides
- ... and more!

Be the first to see the proposed designs and have your say in enriching the future Hub experience by:

Taking part in our 10-minute survey to win!

Completing the survey will enter you into a random draw prize of:
1st: $400 gift card, 2nd: $250 gift card, 3rd: $100 gift card.
The survey will open on 2 October and closes on 5 November.
Term and conditions apply.

Joining us at a focus group discussion

Visiting us at a community pop-up

Thursday 16 October	9:30am - 2:00pm	Hawaiian's Forrestfield Shopping Centre
Sunday 19 October	8:00am - 12noon	Kalamunda Farmers Market
Tuesday 21 October	4:00pm - 7:00pm	High Wycombe Station

Scan the QR code or visit engage.kalamunda.wa.gov.au/future-HW to find out more, access the survey and register for a focus group! For any further information on the engagement process, please contact Creating Communities at engagement@creatingcommunities.com.au.

CONCEPT ONLY

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9. APPENDIX 3: ENGAGEMENT COLLATERAL

9.1 Survey Questionnaire

Start of Block: Block 1

Introduction
The City of Kalamunda is proudly leading the development of the proposed High Wycombe Community Hub (the Hub), with the support of the West Australian and Australian Governments and METRONET. The state-of-the-art Hub is proposed to provide heated aquatic facilities, health, fitness, recreational and leisure pursuits for people of all ages and abilities. By sharing your feedback, you will play a vital role in enriching the design of the proposed Hub and informing how services can be provided to best meet your needs and interests.

The survey is confidential and anonymous, and it will take about 10-15 minutes to complete.

Important Pre-Reading
Prior to completing this survey, we recommend that you read the attached materials that provide information on what is provided in the proposed Hub. This will assist you in answering the questions. The below attachments will open in a separate tab. You can resume the survey by returning to the original tab.

Frequently Asked Questions Booklet - Proposed High Wycombe Community Hub
Design Pack - Proposed High Wycombe Community Hub

Prize Draw
By completing this survey, you'll have the opportunity to opt-in to our competition prize draw of:

- 1st Place: $400 gift card
- 2nd Place: $250 gift card
- 3rd Place: $100 gift card

Confidentiality and More Information
This survey is being conducted for the City of Kalamunda by independent consultants, Creating Communities Pty Ltd.

By participating in this survey, you explicitly consent to the collection, storage, and use of your deidentified responses for statistical analysis and research purposes by Creating Communities Pty Ltd. For more information about how your privacy is protected, please refer to Creating Communities' privacy policy here.

If you have any questions regarding this research, please contact the team at Creating Communities on (08) 9284 0910 or email engagement@creatingcommunities.com.au

Thank you for taking the time to participate in this survey. Your contribution is highly valued and greatly appreciated.

End of Block: Block 1

Start of Block: Block 2 - About You

Section 1: About You

The following questions will help us understand the different aspirations, needs and preferences of survey respondents to help inform the planning of the proposed Hub and the services it provides.

Q1 **What suburb do you live in?**

- O High Wycombe (1)
- O Maida Vale (2)
- O Gooseberry Hill (3)
- O Kalamunda (4)
- O Forrestfield (5)
- O Bickley (6)
- O Canning Mills (7)
- O Carmel (8)
- O Hacketts Gully (9)
- O Lesmurdie (10)
- O Paulls Valley (11)
- O Pickering Brook (12)
- O Piesse Brook (13)
- O Reservoir (14)
- O Waliston (15)
- O Wattle Grove (16)
- O Other (17) _____

Q2 **What is your age range?**

- O 17 and under (1)
- O 18-24 (2)
- O 25 - 34 (3)
- O 35 - 44 (4)
- O 45 - 54 (5)
- O 55 - 64 (6)
- O 65 + (7)

Q3 **How do you best identify?**

- O Woman (1)
- O Man (2)
- O I identify my gender as: (3) _____
- O Prefer not to say (4)

Q4 **What is your ancestry or ethnic background?**

_____

Q5 **Please indicate if you participated in the Disability and Carers Advisory Committee workshop on Monday 22 September. If yes, you will skip questions covered in the workshop.**

- O Yes (1)
- O No (4)

End of Block: Block 2 - About You

Start of Block: Block 3 - Use of the Hub

Section 2: Use of the Proposed Hub

The following questions are aimed at gaining an understanding of the potential uses of the proposed Hub, and what is the most important for community members. Given the scale of the development and funding availability, construction of the proposed Hub will be delivered in four key stages.

To support with answering these questions, you can view the design pack here - Design Pack - Proposed High Wycombe Community Hub.

Q6 **Please rank the following proposed facilities for Stage 1 of the Hub, from one (1) to eleven (11), where:**

1 = the facility you personally would value the **most**.
11 = the facility you personally would value the **least**.

Stage 1

_____ 50m Outdoor Pool (1)
_____ 25m Indoor Pool (2)
_____ Spa (3)
_____ Sauna (4)
_____ Water Slides (5)
_____ Leisure Pool (6)
_____ Learn to Swim Pool (7)
_____ Gymnasium & Group Fitness (8)
_____ Creche (9)
_____ Kiosk / Cafe (10)
_____ Commercial Space (11)

Q7 **Now, please rank the following proposed facilities for Stages 2, 3 and 4 of the proposed Hub, from one (1) to seven (7), where:**

1 = the facility you personally would value the **most**.
7 = the facility you personally would value the **least**.

Stage 2 / 3 / 4
_____ Community Hall (1)
_____ Flexible Booking Spaces (2)
_____ Community Art (3)
_____ Retail / Shopping Spaces (4)
_____ Allied Health Spaces (5)
_____ Childcare Centre (6)
_____ Indoor Sports Courts (7)

Q8 **How regularly would you use the following facilities / spaces?**

	Never (e.g. never used) (5)	**Rarely** (e.g. approximately 1-4 times per year) (4)	**Sometimes** (e.g. approximately once a month) (3)	**Often** (e.g. approximately once per week) (2)	**Always** (e.g. approximately 2-3 times per week or more) (1)
50m Outdoor Pool (1)					
25m Indoor Pool (2)					
Spa (3)					
Sauna (4)					
Water Slides (5)					
Leisure Pool (6)					
Learn to Swim Pool (7)					
Gymnasium & Group Fitness (8)					
Creche (9)					
Kiosk / Cafe (10)					
Commercial Spaces (18)					
Community Hall (11)					
Flexible Booking Spaces (12)					

	Never (e.g. never used) (5)	**Rarely** (e.g. approximately 1-4 times per year) (4)	**Sometimes** (e.g. approximately once a month) (3)	**Often** (e.g. approximately once per week) (2)	**Always** (e.g. approximately 2-3 times per week or more) (1)
Community Art (13)					
Retail / Shopping Spaces (14)					
Allied Health Spaces (15)					
Indoor Sports Courts (17)					
Childcare Centre (16)					

Q10 **When are you most likely to use the facilities (choose up to two preferred times).**

- ☐ Weekdays early morning (5.30am – 7.30am) (1)
- ☐ Weekdays during the day (7.30am – 5.30pm) (2)
- ☐ Weekday evenings (5.30pm – 8.30pm) (3)
- ☐ Weekends early morning (5.30am – 7.30am) (4)
- ☐ Weekends during the day (7.30am – 5.30pm) (5)
- ☐ Weekends evening (5.30pm – 8.30pm) (6)

End of Block: Block 3 - Use of the Hub

Start of Block: Facility Naming

Section 3: Facility Naming

We would like your help in coming up with the perfect name for this new centre! Any recommendations you have, simple or creative, are appreciated.

Q11 **Please share your facility name suggestion/s here.**

_____

_____

_____

_____

_____

End of Block: Facility Naming

Start of Block: Block 4 - Public Art, Activities & Place Activation

Section 4: Public Art, Activities & Place Activation

The proposed Hub is envisioned to be a vibrant social and recreational centre for the whole community. To achieve this, this section seeks your feedback on the types of public art, recreational activities and place activation activities you would like to see at the proposed Hub.

Q12 **To help inform what type of public art that is commissioned for the proposed Hub, please choose your two (2) preferred public art types from the below.**

- ☐ Sculpture – Freestanding artistic structures (1)
- ☐ Murals – Large painted wall art (2)
- ☐ Interactive public art installations – Art engaging community participation (3)
- ☐ Street Art – Urban creative outdoor expressions (4)
- ☐ Functional Art – E.g. Artistic seating and features (5)
- ☐ Digital lighting installations – Illuminated visual displays (6)
- ☐ Environmental and land art – Nature-inspired outdoor creations using natural elements and vegetation (7)
- ☐ Other (please specify) – Suggest your unique idea (8)

_____

Q13 **Can you tell us about a piece of public art that you've enjoyed elsewhere, and why?**

_____

_____

_____

_____

_____

Q14 **What sort of themes or stories have you heard about that tell the story of this area?**

_____

_____

_____

_____

_____

Q15 **Describe your experience living in your community.**

_____

_____

_____

_____

_____

Q16 **What types of recreational activities and clubs would you like to see available at the proposed Hub?** (choose all that apply)

- ☐ Aqua aerobics (1)
- ☐ Basketball (2)
- ☐ Badminton (3)
- ☐ Children Birthday Party Packages (4)
- ☐ Group Fitness (5)
- ☐ Netball (6)
- ☐ Indoor Soccer (7)
- ☐ Pickleball (8)
- ☐ Table Tennis (9)
- ☐ Martial Arts (10)
- ☐ Kindy Gym (11)
- ☐ Swimming Lessons (12)
- ☐ Swimming Club (13)
- ☐ Swimming Physiotherapy (14)
- ☐ Swim School (15)
- ☐ Volleyball (16)
- ☐ Water Polo (17)
- ☐ Rehabilitation (18)

- [ ] None of the above. (19)
- [ ] Other suggestions (please specify) (20) _____

*

Q17 **Choose your three (3) most preferred place activation ideas that you would like to see implemented or hosted at the proposed Hub.**

Place Activation refers to the process of intentionally planning for and bringing diverse activities to a public space to make it vibrant, lively and useful for the community.

- [ ] Sport Carnivals / Championships (1)
- [ ] Social Club activities (e.g. book club) (2)
- [ ] Night Markets (3)
- [ ] Food Markets (4)
- [ ] Artisan Markets (5)
- [ ] Festivals (6)
- [ ] Workshops and Classes (7)
- [ ] Talent Showcases (8)
- [ ] Community Events (9)
- [ ] None of the above. (10)
- [ ] Other suggestions (please specify) (11) _____

End of Block: Block 4 - Public Art, Activities & Place Activation

Start of Block: Block 5 - Allied Health and Wellbeing Services

Section 5: Allied Health and Wellbeing Services

In Phase 2 of the development of the proposed Hub, it is planned to provide spaces for allied health and wellbeing providers.

---

*

Q18 **Choose the top two (2) tenancies you would like to see attracted to the proposed Hub when allied health and wellbeing spaces become available.**

- ☐ Medical (e.g. GP Doctor) (1)
- ☐ Occupational Therapy (2)
- ☐ Pharmacy / Chemist (3)
- ☐ Physiotherapy (4)
- ☐ Pilates (5)
- ☐ Podiatrist (6)
- ☐ Psychology (7)
- ☐ Social Work Services (8)
- ☐ Speech Pathology (9)
- ☐ Yoga (10)
- ☐ Other Suggestions (please specify) (11) _____

End of Block: Block 5 - Allied Health and Wellbeing Services

Start of Block: Block 6 - Retail and Commercial Services

Section 6: Retail and Commercial Services

In stages 1 and 2 of the development of the Hub, it is proposed to provide retail and commercial spaces.

---

*

Q19 **Choose the top two (2) tenancies you would like to see attracted to the proposed Hub when retail and commercial spaces become available.**

- ☐ Art / Supplies Store (13)
- ☐ Books / Games Store (14)
- ☐ Clothing Store (15)
- ☐ Optical / Eyewear Store (16)
- ☐ Personal Care (e.g. nails, hairdresser) (17)
- ☐ Professional Services (e.g. real estate agent, financial advice) (18)
- ☐ Fix it / Repair Store (19)
- ☐ Office Supplies Store (20)
- ☐ Newsagency (21)
- ☐ Sporting Goods Store (22)
- ☐ Other suggestions (please specify) (23) _____

End of Block: Block 6 - Retail and Commercial Services

Start of Block: Project Values

Section 7: Project Values

We would like to know what values are important to you when thinking about the proposed Hub.

---

*

Q20 **Pick the top three (3) values you would like to see applied to the development of the proposed Hub.**

- ☐ Financial viability – has long term financial sustainability (4)
- ☐ Environmental sustainability – use energy wisely and limit harm to the environment (5)
- ☐ Affordability – cost to access the hub and its facilities is accessible and affordable for all community members (6)
- ☐ Fair and inclusive – open to everyone, all ages, incomes, abilities, cultures (7)
- ☐ Supports Health and Wellbeing – will help people stay active, healthy and mentally healthy (8)
- ☐ Good for community – brings people together with community programs that make people feel connected and proud of community (9)
- ☐ Creates job opportunities – create jobs and volunteer opportunities (10)

End of Block: Project Values

Start of Block: Block 8

END OF SURVEY

Thank you for taking the time to participate in this survey. Your contribution is highly valued and greatly appreciated.

If you have any questions regarding this research, please contact the team at Creating Communities on (08) 9284 0910 or email engagement@creatingcommunities.com.au

---

Q21 **Before you finish the survey, do you have any other final comments or thoughts? If so, please share below.**

_____

_____

_____

_____

_____

Once you click 'Next', the survey will be complete, your response will be recorded and you will have the opportunity to opt into the random prize draw.

End of Block: Block 8

9.2 Engagement Boards

Proposed Site

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

The City of Kalamunda is leading the planning and development of the proposed High Wycombe Community Hub (the Hub) located on Sultana Road West.

It will be a vibrant and sustainable aquatic, recreation and commercial space, designed for everyone to enjoy.

The site was chosen for a variety of reasons:

- Excellent accessibility via High Wycombe Train and Bus Station just steps away.
- The site will activate the precinct, encouraging future commercial development.
- Identified and recommended in the City's 2020 Aquatic Facility Needs Assessment as an ideal location.
- The area surrounding the site is expected to see significant housing and population growth in the coming years.

Scan here to find out more...

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Key Design Features

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

The proposed Hub is designed to bring together high-quality leisure, wellness, commercial, aquatic and recreation facilities, creating a vibrant and dynamic community space.

Given the scale of the development and funding availability, the construction of these facilities will be staged across four key stages:

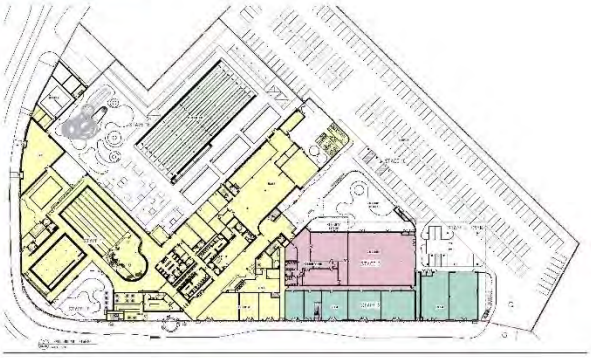
Stage 1
- 50m Outdoor pool
- 25m Indoor pool
- Spa
- Sauna
- Water slides
- Leisure pool
- Learn to swim pool
- Gymnasium & group fitness
- Creche
- Kiosk / café
- Commercial spaces

Stage 2
- Retail / shopping spaces
- Allied health spaces

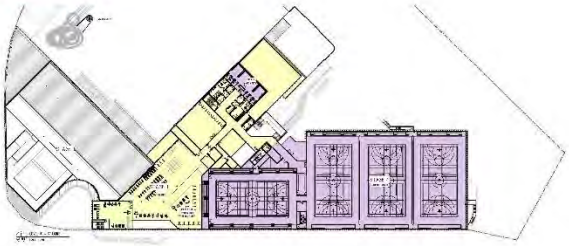
Stage 3
- Childcare
- Community hall
- Flexible booking spaces
- Community art space

Stage 4
- Indoor courts

Ground Floor



First Floor



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Community Hub Designs

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

The proposed Hub will deliver outstanding design and environmental outcomes in its built form, landscaping, public spaces, streetscapes, and precinct urban design.

It will transform the vacant site space into a vibrant and aesthetic social and recreational centre for the whole community.

LOOKING EAST
Aquatics & Waterslide

LOOKING SOUTH-WEST
Outdoor Pool

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Community Hub Designs

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

Main Street

The designs include a variety of indoor and outdoor recreation spaces as well as allied health spaces in Stage 2.

We are keen to hear what spaces and services you think will be important to provide at the proposed Hub.

Help give me a name!

Use a sticky note to write down your suggested name for the proposed Hub.

Main Street Entry & Café View

Main Street Retail View

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Have your say!

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

What facilities and activities would you most like to see at the proposed Hub?

1. Proposed Hub Facilities (Stage 2/3/4)

Use three sticky dots to vote for the spaces/facilities you would most value having in the upcoming stages of the proposed Hub.

Retail / shopping spaces

Allied health spaces

Childcare

Community hall

Flexible booking spaces

Community art space

Indoor courts*

*Note, the sports courts will accommodate the following: basketball, badminton, netball, indoor soccer, volleyball, table tennis, martial arts, pickleball and kindy gym

2. Place Activation

Please place a sticky dot next to your three (3) most preferred place activation ideas that you would like to see implemented or hosted at the proposed Hub.

Sport carnivals / championships

Social club activities (e.g. book club)

Night markets

Food markets

Artisan Markets

Festivals

Workshops and classes

Talent showcases

Community events

Other suggestions?

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Have your say!

PROPOSED
High Wycombe Community Hub
A transformational facility for our growing City

What health, wellbeing and retail spaces would you like to see at the proposed Hub?

1. Allied Health and Wellbeing Spaces

Use two sticky dots to vote for your preferred Allied Health and Wellbeing spaces that you would like to see in the proposed Hub.

Medical (e.g. GP doctor)	Podiatrist
Occupational therapy	Psychology
Pharmacy / chemist	Social work services
Physiotherapy	Speech pathology
Pilates	Yoga

2. Retail and Commercial Spaces

Use two sticky dots to vote for your preferred retail and commercial services that you would like to see in the proposed Hub.

Art / supplies store	Office supplies store
Books / games store	Fix it / repair store
Clothing store	Newsagency
Optical /eyewear store	Sporting goods store
Personal care (e.g. nails, hairdresser)	
Professional services (e.g. real estate agent, financial advice)	

Other suggestions?

Scan here
to find out more...

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9.3 Workshop Presentation

9.3.1 Disability and Carers Focus Group Presentation

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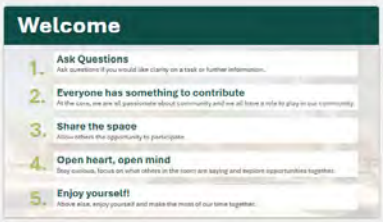

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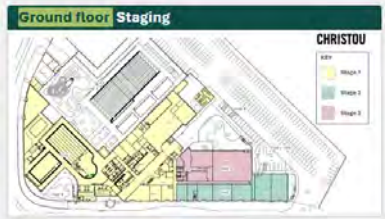

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Group Discussion

As a group, let's discuss the following questions.

- Positive Experience. What types of features, services, or experiences are important in creating a welcoming and inclusive community facility?

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PROPOSED HIGH WYCOMBE COMMUNITY HUB

Group Activity

Feedback

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Group Activity

In groups, discuss how the proposed Hub can be enhanced to ensure a positive and accessible experience.

Once complete, share your table's answers with the rest of the group.

You may like to consider the following.

- **Accessibility** (e.g. pool access, signage, wayfinding)
- **Comfort** (e.g. lighting, noise, sensory needs)
- **Inclusion** (e.g. communication, friendly and supportive staff, safe spaces)
- **Enjoyment** (e.g. relaxing areas, fun activities)
- **Other**

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PROPOSED HIGH WYCOMBE COMMUNITY HUB

Group Activity

What facilities are most important to you?

42

Facilities

Stage 1 of the development plans to include the following facilities.

We would like to hear which facilities will be most important to you in the next stages of the development.

Stage 1

- 50m Outdoor Pool
- 25m Indoor Pool
- Spa
- Sauna
- Water Slides
- Leisure Pool
- Learn to Swim Pool
- Gymnasium & Group Fitness
- Creche
- Kiosk/Café
- Commercial Space

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Group Activity

Rank the following Stage 2, 3 and 4 facilities using the tiles provided, from:

1 (the facility you would most value)

to...

7 (the facility you would least value)

Stage 2, 3 & 4

- Community Hall
- Flexible Booking Spaces
- Community Art Space
- Retail / Shopping Space
- Allied Health Spaces
- Childcare Centre
- Indoor Sports Courts

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PROPOSED HIGH WYCOMBE COMMUNITY HUB

Group Activity

Recreation Activities

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Group Activity

In your groups, discuss:

What types of activities would you like to participate in at the Hub?

Consider:

- Social & community activities
- Sport activities
- Swimming / aquatic activities
- Creative / arts activities
- Other

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PROPOSED HIGH WYCOMBE COMMUNITY HUB

Conclusion

Thank you for your time!

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PROPOSED HIGH WYCOMBE COMMUNITY HUB

Survey

To provide additional feedback on public art, facility naming, retail / allied health spaces + more!

Scan here

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9.3.2 Community Focus Group Presentation

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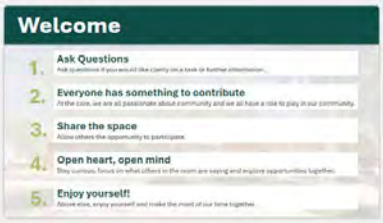

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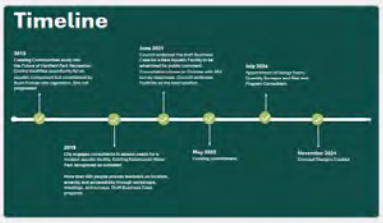

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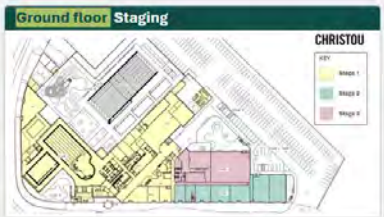

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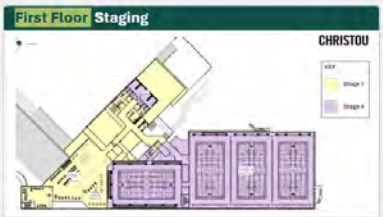

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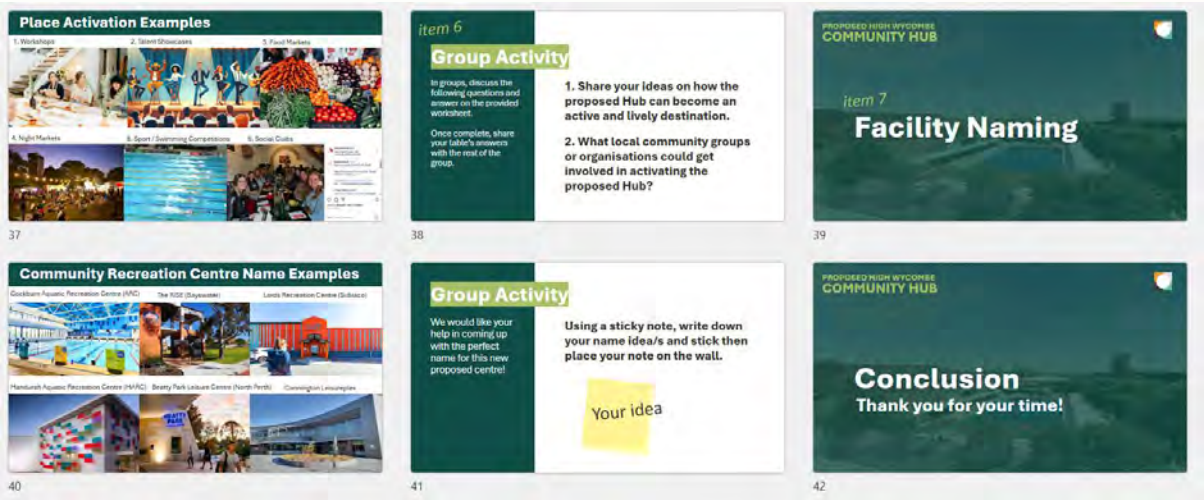

9.4 Workshop Worksheets

Public Art

Informing public art at the proposed Hub that reflects our community stories

In your group, tell us about a piece of public art you have an enjoyed, and why?

Public art piece	Why did you enjoy it?

What sort of themes or stories have you heard that tell the story of the area?

Place Activation

When a public space is activated, a diverse range of people feel welcome there and use the space for a variety of purposes, making it vibrant and lively

What are your ideas to activate the proposed Hub?	What local community groups or organisations do you think could get involved in activating the proposed Hub?	How can they get involved?

OUR PURPOSE

To transform communities by uniting the interests of people, industry and government, driving shared value.

Creating Communities